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Maplestory afterlands guide 2020

As you may have guessed, this guide is for those who want to get in and out of Afterlands as quickly as possible. I've focused on covering only minimal ceilings so everyone can go through the world with the right list in mind. This perm starter-friendly guide (Beginner/Noblesse/Legend/Citizen ???). Request Level 75+ (get in the light bulb on the left side of the screen in the game) Assign your Harvest/NPC Chat button to the Space Bar so that brown text boxes can be ignored. Start Questline When in Ellinia, walk off the left ledge and die. (Hold Space Bar) While in Sleepywood, hold the Space Bar. Go to the Land of Beginnings (hold down space bar) Hold down the down the down the down the portal. It is not necessary to fight all 3 waves and it is actually faster to proceed through the mission line because if you complete the waves, you will have to smack the string to lower the sun. (Perm Starter Option: Leave through the portal (not that no one has time to wait 30 minutes for a fight to be forced to end.) Kill fashionable Balrog in monster map 2. Collect keys from balrogs. Used later). New Day: Go to the second monster map and defeat 25 mushroom Marauders and Battle Balrogs quickly to gain control of the day. (Perm Starter Option: Defeated 24 Mushroom Murauders and 25 Balrogs Battles. Farm Battle Balrogs for 30 Battle Balrog's Armor. Re-set the map and prepare to deal with a lot of damage to the ultimate mushroom Marauder as quickly as possible. If you don't gain control during the day, you'll have to wait for RNG to roll 2 loot missions. The first is for you to get the last remaining item. If you're fast enough, this will ensure you gain control of the day). Move to the next area. Land of Riches Collect at least 110 Food Baskets in the first monster map. Do Joel's quest A Tasteful Favor until you have 7 Delicious Pieces of Gold. When up against the walls, hold the key down and then the right key to crawl through the hole. Talk to Mansa to give one tasty piece of gold (completing this will immediately trigger a transition to the next land). Land of Contemplation Upon arrival, hold the Space Bar. Travel to the 3rd Monster Map. Kill 50 birds. Collect 9 Rampike branches (use later). Return to normal area, hold down the space Bar. Travel to the 3rd Monster Map. Kill 50 birds. Collect 9 Rampike branches (use later). Return to normal area, hold the Space Bar. Travel to the 3rd Monster Map. Kill 50 birds. Collect 9 Rampike branches (use later). map. Collect 1 Magic Magic in the first monster map (used later). Collect 30 rabbit toys in the 3rd monster map to get the key in the tree. (2 keys) Once Billy has a quest light bulb, click on the girl named Lonnie who stands next to the swing set. (hold space bar). You get a key. (3 keys) After completing the swing girl, click repeatedly on Silent Boy to the far right corner and hold the enter key. You get a key. (4 keys) Take Billy's mission and go on map 1 to collect colored balls from monsters. Buy Teddy from Lauren (later). HAVE SOME BISCUITS! (make it rain) Move to the next area. Land of Warriors Hold down and hold down the Attack key regularly to attack the wheel. Have the task of the wizard: use 3 delicious pieces of gold and talk to her to get a key. (5 keys) Go to the 2nd monster map and kill both the mushroom Marauders and the next area. Land of Riches Removes 100 Treasure Moustrosities for Joel. When up against the holding wall and then right. Press the NPC Chat/Harvest key when next to Treasure Chest and take it to Joel and release it next to him with the same key. Tell Ben you're going to convince Mansa. Talk to Mansa for the mission called Big Man Off-campus. Use the 3 pieces of delicious gold left for this and regularly attack the walls you come from. A counter will show counting each hit up to 5 times. Have your character near Ben and press the space bar and move it to its specified location. Move to the next area. Land of Contemplation Take Nameless Soul's quest: Kill loud bird monster in 3rd monster map to receive a key. (6 keys) Move to the next area. Land innocense collecting colored shadows again for Billy. Tell Billy about the Land of Contemplation. Collect more colored balls. (immediately switched to Land of Contemplation). area). Be on the right side of the statue that is on the bench and click on the bench and click on the bench. (Hold Space Bar) Kill the Golden Wizard. (hold space bar). You get a key. (7 keys) Move to the next area. Land of Innocense Take Tina's quests: hunt monsters for her diary. She will abandon the log and it will be sent to your Use inventory. Double-click on the diary. because you keep the key to fashion balrog, the book will open immediately (and if you do not hold the key, it will take at least three times to force the book to open) - to receive a key. Teddy was given to her. end all its duties. (8 keys) EAT BISCUITS! (make it rain). Move to the next area. The Warriors' ground holds the key down and holds the attack key regularly to attack the wheel to make it daytime. (optional: if Beodog has a mission for you in relation to his sword, you will give him 30 shoulder pads) Move to the next area. Riches' land talks to Mansa and takes the keys from the vomit. (9 keys) Click on the gold sack hanging on the upper right wall in the castle (choose the second option when deciding to return the gold). Move to the next area. Contemplative Soil Move to the next area. Land of Innocense Move to the next area. Land of warriors click on the statue and hold the Enter key (if done correctly, a rose will replace the spear). Move to the next area. Land of Riches Talk to Horemheb (hold the Enter key) to get the key. (10 keys) Go through the portal on the left side of the area. Talk to the old man ice and wait 10 minutes. When 10 minutes is up, you have a chance to PERMANANTLY CHANGE WHAT YOUR TOMBSTONE will be. There's gold, silver and bronze. There are no consequences for choosing any single one (this task is only for a cosmetic change). When your character happens to die, you will get to see your new tombstone. You will get a key. (11 keys) Leave the map with the old man in it and re-enter the same map. Talk to the old man (hold down the Enter key). You will be transported to the land of the beginning. Land start clicking on all 12 locks. If they refuse to open, try clicking the cuff (the object is like a hook going to the top of the lock). Make! POGGERS! Bonus 4 Totems. Small disclaimer: Unfortunately due to Nexon's latest patch, Delicious Piece of Gold cannot be used outside afterlands. ©2020 NEXON Korea Corporation and NEXON America Inc. All rights are preserved If you are a lover of this classic MMORPG and you are looking for instructions for leveling Maplestory restart or training instructions, then you have come to the right place. I've combined this well-structured Maplestory Reboot leveling guide that if you follow, you should easily level up immediately. Without more ado, let's come to it. Maplestory Reboot Leveling today is definitely much easier especially if you're rebooting. Of course, I'll start from level ten onwards as the first ten will be much easier if you have Hyper Teleport Rock, so you may want to use some cash and get A. The reason it's much easier in server rebooting is that Nexon has eliminated most of the pay-to-win elements of the game, making it less easy to level up. However, the monster in the reboot server has a XP thus causes 5% damage damage per level. Now I'll go straight to the Maplestory Reboot leveling guide giving you an overview of the best training points. Maplestory Reboot Leveling guideFAQsThe takeawayMaplestory Reboot Leveling guideFAQsThe takeawayMaplestory Reboot Level 40-50: Seashell Octopus Slime Level 40-50: Seashell Octopus Slime Level 30-40: Violet Clam Slime Level 40-50: Seashell Octopus Slime Level 40-50: Seashell Octopus Slime Level 40-50: Seashell Octopus Slime Level 30-40: Violet Clam Slime Level 40-50: Seashell Octopus Slime Level 40-50: Seashell Octopus Slime Level 30-40: Violet Clam Slime Level 40-50: Seashell Octopus Slime Level 40-50: Seashell Octopus Slime Level 30-40: Violet Clam Slime Level 40-50: Seashell Octopus Slime Level 30-40: Violet Clam Slime Level 40-50: Seashell Octopus Slime Level 40-50: Seashell Octopus Slime Level 40-50: Seashell Octopus Slime Level 30-40: Violet Clam Slime Level 40-50: Seashell Octopus Slime Level 30-40: Violet Clam Slime Level 40-50: Seashell Octopus Slime Level 40-50: Seashell O Wild Boars Level 55-65: Skeledogs Level 60-75: Drakes Level 65-80: Celions Level 75-85: White Fangs Level 85-100: Sahel 2 or Dwarfs Level 90-100: Lab Area C-2STAR FORCE:Level 95-105: Blood Harpies Level 100-110: Dark Kentaurus Level 145-165: Kerning Tower Floor 2 Map 4 Level 160-170: Kerning Tower Floor 5 Map 4 Level 170-200: Omega Sector UFO H03 Level 130-150: Goblin HouseLevel 145-165: Kerning Tower Floor 5 Map 1 Level 150-165: Stone Colossus (Mantis & Colossus & 160-190: Showa Town Armory Level 160-170: Road to Oblivion 4 Level 165-180: Knight District 2 Level 170-185: Omega Sector UFO 202 Level 175-190: Knight's Chamber 5 Level 200-210: Scrapyard Hill 5 Level 200-220 (210-220 Reboot): Black Heaven Deck Level 200-220 (210-220 Reboot): The level being Top of the World TreeARCANE RIVER: Level 200-210: Arma's Followers Level 200-210: Soulful Erda Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 200-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-210: Arma's Followers Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-220: Bitty Bobble Forest Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-220: Bitty Bobble Forest Level 210-220: Bitty Bobble Forest Level 210-225: Slurpy Forest Depths Level 210-220: Bitty Bobble Forest Level 210-220: Bitty Bobble Forest Level 210-225: Bitty Bob 225: Torrent 3 Level 215-225: Tầng núi cá voi 220-230: Lễ hội gà 2 & 20-230: Thát Day in Trueffet Level 235-260: Mirror Touched Sea Level 225: Torrent 3 Level 215-225: Trang núi cá voi 220-230: Lễ hội gà 2 & 20-230: Thát Day in Trueffet Level 235-260: Mirror Touched Sea Level 225-255: Arcana CaveLevel 2 230-255: Shadowdance hall Level 230-255: That Day in Trueffet Level 235-260: Mirror Touched Sea Level 225-255: Arcana CaveLevel 2 230-255: Shadowdance hall Level 230-255: That Day in Trueffet Level 235-260: Mirror Touched Sea Level 225-255: Arcana CaveLevel 2 230-255: That Day in Trueffet Level 235-260: Mirror Touched Sea Level 235-255: Arcana CaveLevel 2 230-255: Shadowdance hall Level 230-255: That Day in Trueffet Level 235-260: Mirror Touched Sea Level 2 25-255: Arcana CaveLevel 2 25-255: Ar 235-260: Temple of Light Level 245-265: Ranh giới của Tư tưởng 2 Level 245-265: Wave of Emptiness Level 30-200):Level 30-200: Level 30-200: Ellinel Fairy Academy Level 30-200: Riena Strait Level 60-70: Mushroom Castle Level 75-90: The Afterlands Level 95-11 0: Ellin Forest Level 100-115: Grand Athenaeum Level 115-125: Lion King's Castle Level 120-125: Fantasy Theme World Level 130-140: Golden Temple - Level 130-165: Stone Colossus Level 165-180: Omega Sector Level Rave's Cast Journal Level 185-200: Fox ValleyBossing/DailiesYou can fight the bosses here to get good experience, It's once you can reach this levelLevel 50-60: Easy Zakum (WARNING: SHARE DAILY ENTRY LIMITS WITH NORMAL ZAKUM) - Level 100+: Normal Zakum (Find and Use runes before queuing) - Level 105+: Monster Park REBORN (Daily Entry Limit is 2 PER WORLD. The game allows players to buy tickets with bonus points from the cash shop. One player is limited to twenty tickets a month) Level 130+: Normal Horntail -Level 160+: Chaos Horntail (Share daily entry limits with Normal Horntail, Decent Funding Required, newcomers will not be able to face this boss) Level 180+: Pink Bean (Can take moderate funding to kill, Decent Funding Required, newcomers will not be able to face this boss) Level 180+: Pink Bean (but of time) - Level 70-200: World PQ FAQNow that you have an easy tutorial to follow, let's take a look at some frequently asked questions about Maplestory. These are some fags about Maplestory has restarted? Yes, Maplestory has a reboot server where Nexon has eliminated most of the pay to win elements in the game. This definitely makes leveling easier, but it takes a lot of time as well. Basically, you'll have to grind hard to farm for Mesos instead of paying for things like in normals servers. However, non-rebootable players are awarded more in-store points with items such as additional inventory slots, exp coupons, pet food and even more. Does Maplestory reboot better than not reboot? Well, it depends, some people prefer rebooted versions, others prefer normal servers. In normal servers, you have to pay instead of spending hours cultivating for Mesos. Some would argue that it is far easier than farming for Mesos especially if you have extra cash and have time on your hands to farm for Mesos, then you should probably go for the reboot server. Why the popular Maplestory reboot? I guess this is pretty much straight forward, it's inexpensive. Players can farm for Mesos which people will find much more convenient than shaving to actually pay for it. The only thing you'll need time because it requires a lot of grinding. Is MapleStory reboot worth playing? Of course, the game is still worth playing, especially if you still like this classic. As I said earlier, it doesn't require you to spend as long as you put in time and effort to farm for Mesos. Is Maplestory? Well, the game is definitely different from the original. The developer has changed it from a Games with pixel graphics and acceptance of modern block-like interfaces are more popular with sandbox games today. The game involves grinding less than the original and focusing more on the story missions required for your players to level up. Why did MapleStory 2 die? Unfortunately, the game servers for the classic original's next game were closed on May 27, 2020. The reason for the closure is that the game didn't live up to its expectations, and that came as bad news for the die-hard lovers of this game. However, the original game is still online which is good. Is Maplestory still popular. We must be sure to hand it over to the developers to keep the game alive for so long. Of course, they must constantly update the game, adding patches and events. What is the best class in MapleStory? Basically there are five roles in Maplestory: Warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior for such as the best classes in each role are: Blaster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior for archer role are: Blaster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Kinesis for Mage class, Nightwalker for thief role, Pathfinder for archer role and Angelic Buster for warrior role, Nightwalker for thief role, Nightwa Pirate role. Is Maplestory M worth playing is entirely up to you. This being said that there are quite a few people still love playing. This is a game that can keep you busy and emotionally invest for a few hours at least. Finally, whether the game is worth playing is entirely up to you. This being said that there are quite a few people still playing it so far and its community never seems to die. TakeawayWell, folks it's a brief summary of maplestory reboot leveling tutorial. You can also check out this Maplestory skill guide or this Maplestory cubing guide for more information. Happy grinding gamer. Gamers.

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