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## Unison league cleric guide

30 I constantly make gearscore updates asking for advice whoops??? Below are my two sets. I can also post some other armor/Monsters Did I :p urple\_heart: :p urple\_heart: ((Thanks for the feature oh lordy it scared me)) Like 30 Into Unison League? Join the community. Get Amino in Unison League? Join the community. Download App More by Chou 06/10/17 Einige Word-Funktionen können in Google Docs nicht angezeigt werden und werden bei Änderungen entferntDetails anzeigenLetzte Änderungen anzeigen Do you unison League play the latest hit mobile RPG? In this beginner's guide we will go through everything you need to know to progress smoothly as a beginner in the game. Please note that intermediate and advanced players will not miss this beginner runner. We won't go into details about how to prepare your characters and specific class skills and skill selections. This guide will more or less serve as a beginner FAQ and warning page to some of the pathetic that new players will fall in. Class selection in Unison League First of all, you can more or less choose a starting class in the game. Because it's pretty easy to change them later. You change your class to Unison League at any time using the Class tab on the menu. The only differences between different starting class early on is that you have the specific starter class weapon as well as 1 class skill during tutorial session. Below is a quick overview of the classes in Unison League to guide you further in Unison League. Lancers: Physical DPS Soldiers: Tanks with defensive buffs. Archer: Strongest DPS Mage: AoE DPS Cleric: Healer and Debuff Removal To upgrade your class in the class tree, you'll need to unlock any skills on the growth ring using Skill Points. You'll get skill points while playing through the most important and material quests. Different classes have different skills that directly relate to their main purpose in the game. It should be noted, however, that because it takes massive grinding to all classes in Unison League max, in the beginning you need 1 class to focus on, and maybe 2 if you want to switch classes around. Your ultimate goal, however, is to max out all classes to get all the shared attributes. Some comments on learning skills (skills) and traits (passive) The Unison League-class skills can be divided into a few key areas: Skills, Class traits, and shared traits. You learn these skills and attributes under the Class tab in the menu. The skills can be equipped at each classes once the learned. Class properties are passive properties that are only available when you class. And finally shared traits are permanent stats boost that apply to your character permanently once learned from the skill tree. The shared properties are located at the bottom of the skill growth ring. Shared Traits Lancer: ATK ATK Soldier: DEF Boost Archer: MDEF Boost Mage: MATK Boost Cleric: Debuff Resistance Understanding Gear Equipment and Costs Allocation or Spread The tutorial teaches you some basic concepts and ideas on equipping gears and using cost spreads. All your gears have costs that are required to equip them. The maximum total of the gear costs fitted must not exceed your allocated costs. You get more acceleration charges automatically as you level up. You'll also get some unassigned fees for you to move them to categories you want. There are also cost sub-quests that reward you with additional gear costs after you complete them. Never use AUTO to allocate your costs, as the feature splits them more or less evenly across the different gear slots. As a quick and general rule of thumb, Weapon and Pet slot charges play a more important role than your other slots. At the time of writing this Unison League beginner's guide, the allocation of costs is permanent. As a beginner in the game, we recommend you to save your costs until you have SR or higher gears that actually require higher costs to equip. And if you really want to start allocating your costs, keep spreading more or less as followed: Weapon - Armor - Helmet - Monster Pet 2 - 1 - 1 - 2 However, again you need to save and stick to your stuff costs unless you absolutely need to spend them. You get or unlock additional gear slots as you level up in the game. Upgrading your gears in Unison League Gears plays an important role in Unison League, so we're working on a separate guide to help you understand all the specific ways to upgrade and make your Unison League gears stronger. The details about gear upgrade is out of reach of this guide for beginners. In the detailed Unison League gear Reforge and Augment guide, we'll go over tips on augment, reforge, and more. Best ways to use your Unison League Gems There are just two best ways to spend your game early in the game. Inventory and Item Locker Space: With the game with so many gears, augmentation material, and reforge material, you'll run out of these precious item spaces sooner rather than later. One of the best way to spend your gem is to invest and fully expand both your inventory and locker rooms early in Unison League. Beginner's Spawn and Multi-Gem draw. Beginner's 30 gem spawn is one of the best in the game if you get a guaranteed SSR gear. And after that you have to do a 30x gem draw always to get a guaranteed chance of pulling SR or higher item. Although gemstones cost quite a bit of money to obtain, you have some and free ways to get gems. These gem earning tasks include completing achievements, master story quests, live guild fights, collect daily bonuses, and friend invites. There are always special events given from time to time by the developer to reward you reward extra gemstones. Farming for Proficiency Points and Leveling EXP In Unison League, there is no best way to farm for skill or EXP. Your best bet is to just push through the main quest as much as you do. In general, higher ranked main quests give you more Skill Points and EXP. However, there are two tricks you need to know to improve your EXP or skill grinding process a little better. In terms of EXP farming, the best method is to check the recommended or friends tabs. You want to jump as much as possible in the search of others. The reason is that the majority of experience points come from the ultimate boss kill. But because you effectively use a little less AP if you enter quests late, you end up with a higher amount of EXP per AP used. Skill points are directly linked to how many actions you actually do during battle, for example if you AFK through the entire quest and let your allies (CPU or real players) do all the work, you will end up with far fewer Proficiency points. Several quests seem to have caps on the minimum and maximum skill range you get. It means that even if you alk through the whole fight, you will still end up with some small amount of skill points. This is partly why you get far fewer skill points when you work with strong CPU or players that eradicate all mobs in 1~2 shots. You end up dealing with much less damage or contributing to the fight itself. Event vs Story Quests In general, you should push as far as possible with story quests as allowed by your gears. Higher ranked events have much higher drop rates for the rare gears you need. It's a much better use of AP to use them on the story rather than special events. Basic note on Unison Skill Damage The onison skill damage is primarily determined by your sample's skill level. When you enlarge your samples with Skill or EXP limimins, you have a chance to improve your monster's skill. Higher skills have less percentage chance of going up a level. We will be working for a detailed guide how exactly Unison skills and subpoenas actually work in a more detailed unison skill guide at a later date. Learn the basics with this Unison League Guide for beginners. We'll take you through everything you need to know as you embark on your journey and teach you about the things that will help you start this game well. 1. Classes. When you start in Unison League, you'll have the choice between five different types of character classes in each with additional advanced classes that are later unlocked during the game. Soldier - A and Axe waving tank class. Lancer - A Lance and Scythe physical injury class. Archer - A Bow and Guns physical and magical damage varied class. Cleric - A book and relic using Healer/Buffering class. Mage - A staff and charms magical damage class. Class. to stay with one class when you first start. I know it will be tempting to switch around (It's free to change classes), but you want to work on forging the rings for your specific class and it requires a lot of skill points, so you may not be able to master them all. So try to stay with your first class until you've mastered it, then switch to something else or create an alternative account if you want to explore different class types. But if you really don't help yourself you will find the class change option under the Gear menu or alternatively a new account to see if the other classes suit you. 2. Be social! Try to find an active guild within Unison League, this will help you complete long-term missions and make the game more fun with the social aspect of a guild. So not only will you benefit from the bonuses of being in an active guild you have people to talk to while you play the game. You want to add and accept friend request as they will help you get Friend Points and help you on expeditions. 3. Questing. Gems, Missions. There are different forms of quests. Main Quest, Sub Quest and Event quest. The main quest follows the storyline of the character. Questing is done in waves, with the last wave with a boss battle. While in a quest you have the ability to do the fight yourself or to allow the CPU to automatically play your character which is useful if you just grind xp. Occasionally when you are doing quest you get paired with other players doing the same quest. When you complete a quest, you get Gold, Skill, XP and items. You also have the option to add each player as a friend and vote for an MVP. MVPs receive additional Friend Points (No, you don't vote yourself!) Sub quest are side story lines, and event quest are quest that happen at certain times both separate from the main storyline quest. Gemstones are used to buy things from the store. You earn gems by just playing the game, you will find a lot of them through performance either doing certain task or quest so make sure you check your performance menu and collect all your gems. You use your gems in the Spawn menu on Gem Spawns. For a certain amount of gems, you can spawn gear. This is great start and can cause some really useful acceleration early in the game. Gems can also be used to expand your inventory, expand your gear locker, quest keys, restore AP, quest boost and reviving. So while it's helpful to use a few on the early gem spawn for starter gear try to keep some at hand for in the game. Expeditions are a time based mission for your pet that allows you to send it on a mission that will be for several hours, when it comes back it will have several free items for you to use. Try to use this as often as possible, even if you are not actively playing the game, it is a one way to fill your inventory. 4. Equipment. Equipment ranges from your weapon, armor and Unison summon. You have an important equipment piece that functions as your appearance lock unless you change it in the cosmetic menu and up to 4 sub-equipment slots that are used to boost your damage or defense statistics, but don't show up visually. Certain pieces have a Cost. You are required to allocate the cost to put on more powerful pieces of acceleration. Enlarge and re-forest. In Unison League you can level your equipment by augmenting. By using 5 items as a material and some gold you increase the level of the item you are expanding. Increasing an item increases the level and damage. You have enough material to sacrifice to level gear and it's a great way to increase your total damage. Reforging upgrades your gear/weapon to the next rarity level, but you only do it when that piece of gear is at its current max level. In addition, you need the necessary reforging materials to rearrange your gear. General tips. Stick to one lesson until you get the hang of it. Use your gems on beginner gem spawns for fast acceleration. Accept invitations to friends! Friends can use your character in expeditions and get you points and you participate in their quest in execution. Always keep your gear on top of each other through Augmentation. Do expeditions when you. .