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---- abstract: | We propose a general, distributed, accelerated version of the block-coordinate descent (BCD) method for solving the convex and separable constrained problem $\min_{x \in \mathcal{X}} F(x)$ subject to the linear constraints $Sf_i(x)=0, \forall i$. The key step in the BCD method is finding the block-coordinate optimal solution of the "block separable" problem $SG_i(x) = \min_{x_i} f_i(x_i)$ along with the constraints $g_i(x)=0$. We show that this problem can be solved efficiently using a distributed network of processors with a small communication cost per iteration. We also show that, under mild assumptions on SF_i and g_i , the BCD method can be accelerated in a mild sense, and hence, it inherits many of the desirable computational and convergence properties of the Accelerated Proximal Gradient Method (APGM). This general approach also applies to the non-strongly convex case, as well as to problems where the objective and/or constraints are not block separable.
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