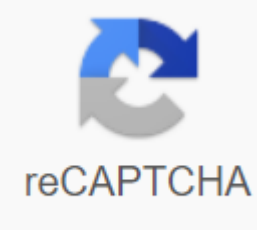




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## Ff7 nes rom english

Final Fantasy VII (NJ063)China Management: FF7, the greatest game of all time, is ported to NES! This is a complete remake of Final Fantasy 7 for NES. It follows the storyline almost exactly to the original FF7 for Playstation. Dialogue, locations, characters, etc. are almost all dead on the original game. Things that are not based on the original game are graphics, music, enemies and some other stuff. While some of the graphics are original, a lot of graphics are ripped from various Final Fantasy games (primarily FF3). It may be tempting to think it's a hack, but in fact it's not. It is actually a pirate game created by a Chinese company and was originally in Chinese, but this version has been translated into English. The rom size is the largest I've ever seen at around 2 MB, that's massive for NES considering most NES games around 128 KB. This is a good indicator of how massive this game is and the limits it pushes (it also explains why it doesn't work in most emulators). Since this game is great, expect to spend many hours playing this. Since this game is 8-bit, expect to see some things missing; examples: Mini-games, Chocobo Racing, Summons, Limit Breakers, The Weapons (Ultimate, Ruby and Emerald) and several locations. Also missing are Vincent and Yuffie (but there is still Cloud, Barrett, Tifah, Aeris, Sid, Kate Sith, RedXIII and almost all the other characters from the game). The game is still loaded with tons of content though, even if the items that I just listed seem like a lot. Jorge Ba-o 01.02.2014 Unofficial NES remake of the critically acclaimed Final Fantasy VII received gameplay tweaks and english translation. An unlicensed remake of the 1997 classic was developed and released by a studio in China in 2005, featuring many elements that were woven into the original PlayStation Square - including items, spells and characters. For the past four years, a group of fans has been working on fixing problems with the original release, including a full English translation and tweaks to ensure the game resembles the original more accurately. The hack/game can be downloaded here. Will you take on Final Fantasy VII in the form of NES? Comment on this article there are no answers to this article yet. Why not be the first? Einige Word-Funktionen Koennen in Google Docs nicht angezeigt werden und werden bei nderungen entferntDetails anzeigenLetzte Anderungen Anzeigen NES Final Fantasy II (English, Rush Rush) - 168 KB It prepatched with translation of Chaos Rush into English. This is a new translation released in mid-2016. This is a new new English scenario strongly influenced by the official translation of GBA. The content of the script remains identical to the original version of Famicom. Some lines that were changed between the Japanese Famicom and the Japanese version of GBA were from scratch. NES Final Fantasy II (English, NeoDemiforce) - 174 KB It is prepatched with DemiForce English translation. This is an old translation, released in the early 2000s. It's filled with jokes and translation errors, and even some fully made strings are thrown in. NES Final Fantasy III (English, Chaos Rush) - 328 KB It's prepatched with the chaos of Rush English translation. This is a new translation released in mid-2016. This is a new new English script strongly influenced by the official translation of NDS. The content of the script remains identical to the original version of Famicom. Some lines that have been modified between the Japanese Famicom and the Japanese version of the NDS have been relayed from scratch. NES Final Fantasy III (English, NeoDemiforce) - 331 KB It's prepatched with DemiForce English translation. This is an old translation, released in the early 2000s. Like its release Final Fantasy II, this version is also filled with jokes and translation errors. Hey, everybody! I've been trying to look for the Chinese nes demake final fantasy 7 lately, but no dice. Preferably looking for rum unpatched. Help is highly valued! Edit: If it helps to know, the game is also unlicensed/bootleg. Edit2: As u/josereyes53 said, you can download it by clicking on the 格式 nes button. Thank you for your help! Page 2 21 comments about this game and version: This game is an unofficial demake of originality made by the Chinese company NES. The fan has translated the game, but the game is not good, it is slow and graphics from the Middle Ages Final Fantasy, but you are still in our time. Also, Barrett is white in this version of og demake, sprites are weird, the battle is not fun its very slow. Then the fan edited/hacked the game in 2013 with the original music of FF7, sprites, black Barrett, better combat stats, script, even illustrationscenes cutses, it's a much more enjoyable experience and now it's a fun and good game to play. More on this version here: about the original version: For those who want a little more context, here is an archival version of the original blog that introduced the Chinese FF7 NES version to the world: From there, someone translated it into English but left everything else intact. Then another group of people decided to hack it and make it much closer to FF7, in a massive overhaul effort. I wanted to play FF7 and I remembered this version, so I decided to try it. I started playing the original Chinese version, I was unaware of this restored version. So I started again and this version is much better and I really enjoy it, I'm at the beginning of Reactor 5. Has anyone played or finished this version? Last edited: February 24, Why NES? The earliest development of the game was like a SNES game, so if anything, that would be a logical console to demake for. Ok WTF? I need to play this, pronto! I actually completed Final Fantasy VII for the first time today, although it was a PS4 version. I remember I've been trying this lately and the fights have been too long. Is it better now? Also, I'm sure they chose NES style because it's cheaper. The amount of effort that went into recovering this from the original Chinese version is really staggering, honestly. It's almost a land-based rework. It looks interesting, but is it really the whole game? Wait is it a complete game or just proof of concept? I'm only interested in this if it requires it to be installed using floppy disks. ... and I mean REAL floppy disks. Some screenshots from my adventure to show as this game President Shinra (it's a trap) at Reactor 6 Let's Go Tifa Cloud does all the bully NES Cloud, he kicks The Renault butt and exit the church at the front door of Sector 6 Aerith House weeeee Honey Bee Inn (you can't get in, also the gym you can't get in) Don Corneo entrepreneurship (I take a forgotten pic of the tyfa and aerit) I have to say that I am very impressed with this game, there are a few things but still its true with some few adaptations. The urban part is usually a less impossible part, but the interiors are very impressive. Let's see how they will adapt the rest. Is this a preview for the FFXIII remake for Switch? it's nice. I need to watch the full game through on YouTube. remake we've all been waiting for. Decided to share the rest of the game I loved to take a photo of this game this bunch of pics this time continues the journey down the drain, this boring maze Train Cemetery is very small its mostly bar this Tifs in the right and Sector 7 post Renault crazy because CloudNES kicks his butt (you go to Aeris house she talks about Aeris past, but no memories just say) the famous hell house yes We can (also you have to buy 1 battery in the gun store, it straight line Shinra hq only) shinra hq entrance, you can choose a ladder or the front door, I decided on the front door shinra hq reception now a bunch of photo floors 61 floor 62 mayor quiz have floor 63 (you can not enter, or I do not understand how) floor 64 without pain do not get the floor 65 boring puzzle there is a floor 66 you hear talking on the front floor 67 \$ all stupid Floor 68 hojo is a member of the fluffy fandom floor 67 cells, no blood (floor 69, good floor room 70, slight contradiction balcony shinra hq kicked Rufus butt no g-bike (tru.. -Midgar wall world map I really liked kalm, this is the first city that is good, and the cloud story only he says about the incident well that for today, I'll do Next time last edited: February 24, 2018 is normal part 3, I hope that just me posting my progress in the game in this theme does not make this thread blocked for double /triple / etc. post ok it chocobo farm on the right, there is now a forest of chocobo, and marsh sand tiles, but they still talk about it as it is Midgar Ash it does not appear on the swamp map, if you try to enter the cave without chocobo begins the battle of chocobo farm is a very beautiful job done here by the new chocobo forest and my brother Choco Sephiro t von Dracula Inside Mythril Mines, turks siticom Junon on the world map, no fort condor and no yuffie (no Vincent in this game too afaik Junonep who did it, beautiful about the parade, you go straight to this part on the boat, no parade (WHOOOOO? (yes, it's Red XIII left) WHOOOOOO? Here Costa del sol yuffie NES is a true ninja she knows the name of the cloud, even if it is the first time they met (yes NPC only) more costa, this very nice city is not hojo sun bathing (I will stay here, I will do a golden plate part next time on my TRIPLEEEEE POOOOST! C-C-C-COMBBBOOOOO! (jk don't close this mod stream, please). Last edited: February 26, 2018 FF VII the greatest game ever just continues to give to God, I hope I like the remake of the northern core, the golden plate, the gong, the cosmo canyon, a lot of photos mt. Core! That's the part that barrette and the dines lose their hands, this scene does not appear in this game North Core one memories is rare, Finally, the entrance of the Golden Plate So here inside, you access the golden section of the saucer on the door, the only one you go on the hole is the ghost hotel The only thing you can do in the golden saucer is the Battle Arena Ghost Hotel you can sleep there golden stage Dio and chocobo race place Kate Seath (StarwarsTraitor) : First blood fight gold plate and my ride, you get a car without a chocobo racing. this fight was tough rough was very strong for me Gongaga, there is cemetery below too, you can not go to the reactor hard AKA the best final character of fantasy (zack parents) So two things of this pic. 1- The car is still running, there is a mountain in place, so you have to leave the car there and I spent 5 minutes to find out what a little green thing is a cosmo canyon. cosmocanyon.mp3 finished at the moment I will be doing the next part of the rest of the cosmon kayon, nibelheim and cid next Keep us updated OP I want to see through - wondering if its available online. Looks better than the original game :) I mean the places look more detailed. This is surprisingly true, you can learn almost all the places without looking at names. I wonder how legal it is to download this ROM? How Completed? It can't be a complete game, can it? Surprisingly, this is it you can learn almost all the places without looking at names. I wonder how legal it is to download this ROM? I think owning the real thing is fine, since its unoficial game, the cartridge money to probing Go to square and actually sell for profit will probably be ilegal, so the download will be the best I think. A small part this time bugen house, a good view of the planetary and bugen cave gi Seto Nibelheim Sephiroth fan club Wake-Up Vincent, we have to hit the butt of your son GF (yes mansion just that t/) Mt. Nibel, no reactor to go and its only world map Rocket City on the world map Rocket City, The little thing to the left of the guy with the beard is Tiny Bronco, its really tiny (tudum tsss), probably because of the limitations of HW Inside the rocket with the house of El Capitan Sid, Shera making tea, unfortunately not the truck Run Away

scene Wutai in the world map I think the man who hacked the game wanted to add wutai, but never finished it, but congratulations for the incredible work done in the rest of the game I will explore the rest of the world , golden plate events, and probably the temple of the ancient last edited: February 26, 2018 It looks fantastic, thanks for the thread OP. I would have killed for a FF6-esque demake of 7. Oh, and I'm starting a petition to add these moogles to the 7 remake. I always found this bootleg fascinating, but didn't know that the fans would actually make an effort to make it into a playable game. I guess it doesn't work on the original hardware so can't play it on the Analog Mini NT. I played this a couple of years ago if anyone is curious how full the game is... This basically follows the story completely before the start of Drive 2. You reach the North Crater, the Cloud gives some IIRC speech and then you struggle with the safer Sephiroth. Thus, Huge Materia's quests are omitted. Hell, thanks for all the screenshots of op. I'd love to play through this someday, but for now just seeing all your screenshots made me feel like I went along on the way with you haha. Keep waiting for them, man! I always found this bootleg fascinating, but didn't know that the fans would actually make an effort to make it into a playable game. I guess it doesn't work on the original hardware so can't play it on the Analog Mini NT. I've seen NES cartridges of this on eBay, so I think it might work I played this a couple of years ago if anyone is curious how full the game is... This basically follows the story completely before the start of Drive 2. You reach the North Crater, the Cloud gives some IIRC speech and then you struggle with the safer Sephiroth. Thus, Huge Materia's quests are omitted. Is it because they ran out of space? It's incredibly exciting. Good things. 2 spoiler tags this time and a few tips on who will play this 1- This game uses a lot of hidden passes, so you can progress some dungeons 2- When you get a tiny bronco you still have random fights and some of them are very difficult, so that often, and if you want to level up to go in the middle of the monster area there will give almost the same XP than the harder region of them. 3- There's two healing points at the beginning in the middle where you can lvl up easily use it there. 4- This game doesn't have a world map, so use this one: a golden plate event, temple ancient and bone village Arms Seller have said he's going to join a group called Black Saturday stop bodybuilding Dio start singing Nanom... Genova's cage son Sorry Aeris sack dead. Aeris is a canon girl on NES also no cable car scene only this one. TraitorStarwars.gif Temple of the Ancient World Map Temple of the Ancient Inside its only some room like this, but you just have to find a hidden wall to progress in the part of the mural Sephiroth is the high hole Scene where the cloud lost the scattering cuts to the black before the clouds starts to beat the aeris, if you did not play FF7 you will not understand what happened here Bone Village Next time the big moment of the game is edited : February 26, 2018 Ive has always been fascinated by this, given the extra work people have done to make it even better. The forgotten capital, the icicle Inn, the larger glacier, gaea cliffs, the northern crater so there is that hot and cold-looking mini-game to find an item to enter the sleeping forest forgotten maps of the world capital of Aeris pray this part is always sad T.T T icicle Inn world map icicle Inn Dr. Gast House Lost in Glacier Saved from Glacier World map entrance to gaea gaea cliff (it's the biggest underside of the game Rufus arriving North Crater entrance to the north crater with this Sephiroth tree makes the cloud remember. Here my boy zack with a cloud, a cloud and Tifa Nibelheim in the flames that the dude at the bottom is zangan Sephiroth in this strange thing, and then the cloud gives the black materia Cloud remains there sad, but he begins to remember everything here in this white screen still in the crater to impress my waif, I mean you Tifa Next is the last I only need to lvl up, except typhus, cloud and barret the rest of my group is weak to fight the last battle, which uses all party members time to grind So the ending: 2 latest tips on who will play this game: 1-last dungeon (gaea cliffs) is very difficult sometimes, depending on the group of enemies you encounter, take a lot of potions and smoke bombs To escape tough fights and also save after each fight. 2- To get the best weapon game you have to have all the weapons of this character. Then there are two ways to get a weapon 1 - random fights, the monster has a small chance to throw a weapon for a party that fights. 2-fight arena, idk chance of a battle arena, if its higher, I did not realize I read it on the Internet, but takes a long time and I got 10,000 gil I won. I managed to get the loot of Tifah's last weapon, Barrett, Sid. Spoiler: FF7 NES LAST PART Time Time Blow Sephiroth 1st Last Fight OneWingedAngel.mp3 The Last Last Battle How the game is just a decorative fight, 2 hits and made Nes Gore, at the end of sephiroth Now some images with text to show the ending of The End So if someone is curious about the optional boss and do not want to find, it is optional bosses : First go to the temple of the ancients, there is this strange tile there is a hidden path in the grass on the left. Then you'll find a hacker room Then you'll have 3 fights with the original Chinese characters Cloud, Tifa, Sid Aeris, Katesit Barrett (his not original Chinese this), RedXIII and Hacker Game Prize is ammount GIL Well I would recommend this version of NES for any FF7 fan, its not the best version for the new comer, but for a fan it's definitely fun and enjoyable game that you have to play. Thanks for this visual summary. What was your last time? This is surprisingly true, you can learn almost all the places without looking at names. I wonder how legal it is to download this ROM? I'm sure this can't be sold cause The area owns an IP and is not involved. The imitation should be perfectly legal Thank you once again op that was quite a trip. Makes me want to give VII another replay. I'm crazy impressed with how much overhaul they did that original Chinese version of bootleg. Crazy. started playing this version again, I'm strangely weird

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