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Kirby right back at ya episode 30

An anime series from 2001 based on Nintendo's Kirby franchise Kirby: Right Back at Ya! Japanese promotional poster 星のカービィ (Hoshi no Kābi)Genre Comedy, fantasyCreated by Masahiro Sakurai Anime television seriesDirected by Sōji YoshikawaMitsuo KusakabeYōichi Kotabe (supervisor)Produced by Satoru Iwata (Nintendo)Taihei Yamanashi (Dentsu)Seiichi Hirano (A-UN)Takeyuki Okazaki (CBC)Written by Sōji YoshikawaMusic by Akira MiyagawaStudio Studio SignStudio Comet (cooperation)Licensed by NA 4Kids EntertainmentOriginal network CBC, TBS, Kids Station,Tokyo MXEnglish network CA TeletoonUK PopUS Fox (Fox Box/4Kids TV)Original runJP: October 6, 2001 – September 27, 2003NA: September 14, 2002 – December 9, 2006Episodes 100 (List of episodes) Anime and manga portal Kirby: Right Back at Ya!, known in Japan as Kirby of the Stars (星のカービィ, Hoshi no Kābi, Japanese pronunciation: [hosī no ka:bī]), is a Japanese anime series based on Nintendo's Kirby franchise. In the production series Chubu-Nippon Broadcasting, Dentsu, A-UN Entertainment and Studio Sign, directed by Sōji Yoshikawa and Mitsuo Kusakabe, yoshikawa composition of the series, Miyuki Shimabukuro, who designed the characters, Kazuo Iimura was the principal director of animation and Akira Miyagawa, who composed the music. The series ran for 100 episodes from October 6, 2001 to September 27, 2003, which is cast every Saturday in Japan on CBC at 7:30 a.m. In the United States, the show was on Fox Box, which began on September 14, 2002. [1] Episodes were also released on the Wii game console channel and on Kirby's Dream Collection. Anime follows Kirby, a pink, spherical, childish creature who doesn't speak coherent words but has the ability to temporarily take on new magical powers by sucking up his owners. Kirby crashes into a planet called Popstar and quickly befriends two yellow-skinned brothers Tiff and Tuff. During the series, Kirby and his friends struggle to destroy the evil Emperor Nightmare, constantly avoiding King Grandfather and his assistant Escargoon, who try to get rid of Kirby using the many monsters provided by Night Mare Enterprises. Although it was largely directed at a younger crowd, with children's characters and battle scenes, the series also includes allegorical stories about environmental issues, serious stories, social satire and other different elements and parody that adults can cherish. Plot Main article: List Kirby: Right back to Ya! Tens of thousands of years ago, the evil emperor of darkness, known as The Nightmare, created a biological weapon in the form of monster armies and sent it all over the universe to capture it. But as he was creating them, some began to resist The Nightmare. Then Sir Meta Knight and other free-beloved and peaceful, righteous Star warriors formed An army of soldiers to take the nightmare and fight their evil. However, the army soldier caves in under an inexhaustible stockpile of monsters. While some surviving Star wars were eliminated on the outskirts of the universe, they were looking for new ways to overcome The Nightmare. Meanwhile, Nightmare founded a corporate empire, Holy Nightmare Inc. (Night Mare Enterprises in English dub), which systematically and effectively created monsters and expanded its own power by selling large and small criminals and money-hungry rich people all over the universe. Eventually, somewhere in the galaxy, the next generation of Star Warriors, Kirby, is born. Kirby allegedly gained power against The Nightmare as he slept in a spaceship he had acquired from unknown parts. But the Star Trek has the ability to automatically go to the planet where the monsters are located. I had spacecraft uhvate prism monstruma planets Popstar, bud Kirby 200 g, prism of a squeake, a unsymping, unheard of baby-like Kirby, unassadled to control the vessel with a pade in Pupu Village (Cappy Town u English dubu). After the accident, Kirby and his friends Fumu (Tiff in English Dubu) and Bun (Tuff in English Dubu) and others in Cappy Town, with their help, were assigned to fight monsters to overthrow Nightmares. The ruler of The DreamLand, King of Dededa, has been jealous and suspicious of Kirby from the start. With Escargoon's right hand, they're constantly trying to get rid of Kirby with the monsters that the company has provided for a high fee, and in the end, their plans always burn when Kirby interferes. As in games, Kirby can inhale enemies and

temporarily gain its power and transform it into shapes like Fire Kirby with the ability to spit flames, or the Kirby sword literally cut enemies into pieces. Kirby is growing and getting stronger ahead of the last battle with Nightmare. In the end, when Kirby and Tiff face The Nightmare, which is a dream, Tiff throws warp star at Kirby, who swallows it and becomes Star Rod Kirby. Star Rod Kirby has a Star Stick that's a weakened nightmare that allows Kirby to beat him. Characters See also: List of Kirby characters (e-mail, Kābi) Voiced by: Makiko Ohmoto (Japanese); Amy Birnbaum in some scenes in previous episodes of (English) Kirby is a young Star wars. In legend, it's known as the Star-Hunt, because the Star Trek ship is designed to go wherever the monsters are. Kirby's ship discovered the creatures that Dedede ordered, and it was awake 200 years ahead of schedule. Because of this early awakening, he's still just a kid. Don't say a word, mostly just talk poyo. This is to prevent him from making a fixed impression, as Kirby is a playable character whose image varies from one player to Or he can say simple words, like people's names and food, in a child's conversation. In the original games (mainly in the guidebook for previous games) it is only established as a young one and is set up in anime as something close to the baby. He may shout the name of a specific move in combat, but this is set when his inner voice comes to him rather than actually speaking. Most of his combat techniques on the show are just copying. There are a total of 29 types of abilities: 24 from games, 4 originals created by the audience, and 1 original from a specific episode. Tiff (bo, Fūmu) Voiced by: Sayuri Yoshida (Japanese); Kerry Williams (English) Tiff is the daughter of a cabinet minister. She lived her whole life in Grandfather's Castle because of her parents' wealth. She is very intelligent for her age, with an interest in the environment, and her favorite theme is marine biology. She can also be short-minded and certainly speaks her mind about things, especially when she thinks king Dedede does no good, albeit sometimes her intelligence buddy Cappies. Tiff is the only one who can summon the Kirby Warp Star when he's in danger, because Meta Knight said Kirby can't keep it safe, so she can control it because she really cares about him. Tuff (oct, bun) Voiced by: Rika Komatsu (Japanese); Kayzlie Rogers (English) Tuff is the younger brother of Tiff who sports monster hair with hidden arcane eyes (unusually never mentioned by his friends). In many ways, her complete opposite is more than playing outside than reading books. He can be quite difficult, even when he's really trying to help, usually trying to fall into Dedede's scheme. He's usually reassy and always gets into a lot of bad things, like pulling pranks and cracked jokes, but he's now friends with Kirby, even though he's sometimes jealous of him. King Dedede (E.E., Dedede Daiō) Voiced by: Kenichi Ogata (Japanese); Ted Lewis (English) King Dedede is the self-ad ruler of the Dreamland. Despite the fact that Dedede is greedy, scheming, jealous of Kirby, and even utterly sadistic, even if he goes so far as to say that people's suffering entertains him, no one has ever tried to take him off, despite the fact that he often also threatens children and the environment. It's mostly harmless, but his strong non-trial to Kirby forces him to buy monsters from Holy Nightmares Inc. And cause monsters for the people of Dreamland. He likes to buy new actresses and, despite his age, behaves like a spoiled child. He's often jealous of the attention Kirby gets, and while he even wanted to beat Kirby at first, he focuses more later on trying to kick him out or just making him bad. They're structuring him as someone who's basically good at the original games, just And selfish, but in anime, he's tricked into doing something bad without hesitation. He is also portrayed as a dictator who mostly abuses the absolute monarchy, but as in the Games, he is relieved as gentle at heart. Moreover, while the game version of The Meta Knight has become more of an ally than anime, King Dedede's personality has not changed in games. Escargoon (eskarugon, Esukarugon) Voiced by: Naoki Tatsuta (Japanese); Ted Lewis (English) Escargoon, an anthropomorphic snail, lived on the farm with his mother before he left to be big. But despite the fact that Escargoon is well educated, because he knows a lot about chemistry and electronics (he even writes a book about botany), he has been working for the Dedede for years as an assistant and punch bag. But he seems to genuinely care for the king and is always concerned for his well-being, despite the abuse he receives from him every day. While Escargoon usually goes along with what Dedede wants and helps him with his schemes, he can actually be a nice guy at heart who only works because he wants Dedede's approval. Meta Knight (, Meta Naito) Voiced by: Atsushi Kisaichi (Japanese); Eric Stuart (English) Meta Knight also works for Dedede, along with followers Sword Knight and Blade Knight. But it is revealed that the Meta Knight is a Star Fighter like Kirby, and one of the only ones who survived the war with Nightmare. It carries the world's sword galaxia, which can be sheath to a few selected, and is the second most powerful Star Warrior in the galaxy after Kirby. They portray him as one of the coolest characters in the anime, dominated by characters with a comic image. Although he has emerged as an enemy in all previous titles of the games, in anime, he is an ally of Kirby and his friends (by the third episode, he is portrayed as not a friend or an enemy). Bat-like wings displayed in original games and a real face under his mask are not displayed in the series. In most of the scenes in which he appears, he wraps his lower body into his sauce, and rarely is shown with his sauce hanging down as in games, and does not show his lower body, hands or sword, unless necessary for combat or other purposes. Although his personality in games is cool and monotonous, in addition to these qualities in anime, he is occasionally portrayed as a reassuming, sleath, mysterious and narcissistic. As mentioned above, the character has become more of an ally since anime. Customer Service (e-mail, Kasutamā Sabisu) Voiced by: Banjō Ginga (Japanese); Dan Green (English) As the public face of Nightmare Enterprises, he treats a lot of sales (and advertising) from a company from Nightmare's Fortress. In the Japanese and English versions it can be quite sarcastic, and Find ways to make things difficult for King Grandfather, even though he is much more subtle in the original. In English, Dubu went through a drastic personality change; his persona is more like a stereotypical slime dealer of used cars, using a large amount of slang. In the original, his image is a polite Japanese saleswoman who uses a lot of honorable language (even when she insults clients like Dedede). The English dub looks like he wants nothing more than to deceive or deceive Dedede for every coin he has, rather than actually helping him. Nightmare (Czech, Naitomea) Voiced by: Banjō Ginga (Japanese); Andrew Rannells, Michael Sinterniklaas (3D special) (English) Nightmare is the main antagonist of the series and president of Nightmare Enterprises. The nightmare occurs only in the shadows for most of the series. His full form is only visible at the end of the penultimate episode and in the series finale. Very little is known about him or his origins, but as his name suggests, it's a living nightmare. He strives for suffering, creating monsters for sale in his company and using his armies to continue his space-building in order to bring more power. It also forgives the illusion that he is invincible, as he can open his wing and suck all attacks into an area where his stomach and chest should be. Episodes Main article: List Kirby: Right Back at Ya! Episodes Of Season Episodes Originally aired First aired (Japanese) Last aired (Japanese) First aired (English) 1 October 2006, 2001 (2001-10-06) 30 March 2002 (2002-03-30) 14 September 2002 (2002-09-14) 16 September 2002 (2006-09-16) 2 25 April 6, 2002 (2002-04-06) 5 10 October 2002 (2002-10-05) 7, December 2002 (2002-12-07) 23 September 2006, (2006-09-23) 25 October 12 October 2002 (2002-10-12) 29 March 29, , 2003 (2003-03-29) 6 September 2003 (2003-09-06) October 16, 2004 (2004-10-16) 4 24 April 5, 2003 (2003-04-05) 27, September 2003 (2003-09-27) 23 October 2004 (2004-10-23) December 9, 2006 (2006-12-09) Production The original creator of the masahiro sakurai franchise is induction to control the series, but the planned production of the project is 2000. In an interview with Famitsu, Sakurai said: I got involved a lot in the production of animation. The goal is to create an anime that both parents and children can enjoy just as much as games. In the beginning, Kirby started as a game that even beginners could enjoy. I think he's transferred that spirit into anime, too. [2] He became friends with the cast and the staff who deserved his birthday party when, on the day of the recording of the vote for the last episodes, he happened to co-write with him. Director Sōji long talked about the challenges facing the show's creators. He expressed concern because most video game adaptations are not going well, but as time went on, he said he began to see the character with power, and felt it could be successful. He adds how difficult it was to have a main character who doesn't talk, but also to make completely unique settings and characters. Kirby is unusual in the lack of people in the outflow, he likes the Finnish series Moomins, which was quite popular in Japan. [3] Initially, the background music was all the original anime music composed by Akira Miyagawa, and from the 34th episode bgm was also used from previous games. The songs that appeared most frequently came mainly from Kirby's Dream Land and Kirby Super Star, arranged to match the anime style. In addition, music for the background was heavily used at the time of the kirby air ride. In the Air Ride, the original Anime version of BGW was re-700 and later used in Super Smash Bros. Brawl (miyagawa was credited). Some of the arrangements are included in Kirby & the Amazing Mirror Sound+. After the end of the anime, some of its copying-related features were later used in the games. The series occasionally uses 3DCG rendering for characters such as Kirby, King Dedede and Escargoon. These segments were created in Softimage 3D and controlled by A-UN Entertainment, an employee of Overlord Inc. also meddled into the A-UN to help with production. Using advanced synthesis technology created by Nintendo and HAL Laboratory in developing video game software to make anime, they were able to eliminate the uncanny valley effect caused by a combination of hand-drawn and 3DCG animation. For some of the episodes that Comet has participated in the production of animation production support, studio Comet CG itself produced some segments of 3DCG. While many anime works use digital technology primarily to save money and reduce production time, this series makes the most of the new methods of expression offered by digital tools. In the final credits of the last episode, the names of most people involved in the production of 3DCG A-UN up to this point appeared in the 3DCG-related personnel department. Before the main series aired on TV, one short episode, a DVD, was produced as an add-on to Famitsu Cube+Advance (now shut down sister magazine Famitsu) to celebrate the release of Kirby Air Ride in Japan. It was made entirely in 3DCG, except for wallpaper and some effects. Compared to the main series, the pilot's content was much more closely aligned with the original action games, with the bosses of the characters from the games that did not appear in the main And Meta Knight is the enemy. In addition, Kirby's design is from the time of Kirby's adventures, and the world itself also has a different look. The pilot has no dialogue. The world and content of the Anime World is very different from the world of games. In games, the story takes place on the distant planet Popstar (mainly the entire country Of Dream Land/Pupupu Land, which is part of Popstar) and its surrounding planets, while anime takes place mainly in a village called Pupu Village (anime original) further inside Dream Land, which is somewhat limited. While everyday scenes in Pupu Village are tricked into a heart and a quiet light, the story of the Galaxy Soldier Army is more serious. Because of the politics that there are no people (earthlings) on the show, most characters have comic from one to three heads high, with all but the main characters who resemble Haniwa figures. The characters (especially monsters) from the games come from Kirby's original Dream Land, Kirby's Adventure (and Port Nightmare and Dream Land), Kirby's Dream Land 3 and Kirby Super Star, but none of the characters from Kirby 64: Crystal Shards appear. Due to differences in style and worldbuilding, many of the characters introduced from the original games have drastically changed their personalities. This especially true of Kirby and King Grandfather, who most frequently appear. The first few episodes mostly talk about battles with monsters and the mysteries of the Star Warriors, but from episode 4, as Kirby spends his daily life in Pupu Village and grows in power as a Star Warrior, we begin to see more and more stories that are essentially previously former social satire and parody unrelated to the main show of confrontation with Nightmare. Anime's Dream Land has handy shops, cars and TV sets that bring it closer to the real world. Also, depending on the episode, U Dream Land is in Dream Land, How to capitalize on elements of social satire, bet various problems, e.g. In anime there are parodies and homos covering a wide range of genres, including such famous films as Psycho, Roman Feast, Modern Times, Iku, Jurassic Park, Gone with the Wind, Mothra and King Kong, as well as literary works such as Don Quixote, Nineteen, Twenty-Eight, and Harry Potter and the Philosophers. In addition to social satire, the series is characterized by many metafiction elements. Episode 49 tackles cruelty anime production scene and degradation of the quality of the drawing, while episode 89 satirizes the decline of the whole animation due to the development of 3DCG technology and moe anime and otaku, which at that time were not well known to the public. 4Kids adaptation English dub has often removed any prominent text Anime had licensed 4Kids Productions and named it in English for North America under the title Kirby: Right Back at Ya!. On the official English website there was also manga, which was based on an actual anime reminiscent of American comics at the time. In the process of adapting, the show was heavily edited: content that seemed unsuitable for American and Canadian audiences, such as scenes in episode 2, where King Dedede fires a cannon at an armored vehicle and Kirby works in a village inn and prison, is finished completely cut out. There are also several other deleted or abbreviated scenes, such as the scene where Tuff and his friends throw fireworks at Escargoon's parade in episode 13, a scene where the object catches fire in episodes 29 and 46, the scene where King Dedede burns a book in episode 38, a scene where Kirby and King Dedede are squeezed into episode 61 and a scene where the customer service screams at the final episode. The Galaxy Soldier Army subplot has been completely removed, and all soldiers are called Star Warriors. The latest episodes (episodes 96 to 100 in Japan) were not broadcast on TV, but were only published on DVD in the form of Kirby: Fright to the Finish!. Some signs and inscriptions, including those originally in English, have been removed. The design of the armoured car, which King Dedede drove in episodes 1 to 34, had a military-colored camouflage scheme in Japan, but the American version has an orange and yellow color scheme. Works of art that resemble mona lisa, Venus de Milo etc. in episode 77 have been altered, so they are difficult to connect with them. Much of the dialogue has been changed, for example in episode 29, Monsieur Goat now speaks normally, and the equivalents of intense spice have been turned into a volcano, peperoni, Mexico, etc. They were also called the sounds of non-verbal animals, such as sheep on the village mayor's ranch, as in Pocket Monsters. Sheep make a meh sound in the Japanese version, while in the American version they make a BAA sound. Makik Ohmoh Kirby's performance is the only voice preserved in almost entirely English dub, much like the voice work of Ikue Ōtani as Pikachu. The Japanese result was completely replaced by music that was produced locally and independently at 4Kids. In some cases, some songs from shows previously broadcast on 4Kids TV were re-available on this show. Some sound effects were also replaced, for example in episode 60, the sound of Syrian weapons (machine guns, bazookas, etc.) shooting was changed, On the contrary, during the Sirica vs. Meta Knight one-on-one combat scene, there is an additional metallic sound when their swords clash with each other. Some episodes were exported from the original order, sometimes to bring the holiday-themed episode closer to this holiday or to co-exist with an event that took place at that time. For example, Roman's approach, which is a parody of the Harry Potter book, has been aired in conjunction with one of the book's true editions. Sometimes episodes were broadcast earlier to advertise new Kirby games, one example he took episodes 96 and 97, Crisis warp stars from the series finale and broadcast them close to the middle as a television special Air Ride and Style to advertise Kirby Air Ride games for Nintendo GameCube. With these episodes on the show at the big top, certain scenes from the special were edited to make it look as if Tiff and Kirby had a prophetic dream, rather than events actually happening. The episodes were in their original order and sans this montage for Kirby: Fear to the end! DVD of the final episodes. In an interview, Michael Haigney initially said that Fox Network would not allow her to leave her on the e-program of episode A Dental Dilemma because she shows the dentist in a bad light and can scare the children (even though it was intended to encourage children to brush their teeth and go to the dentist if they think they have a cavity). [4] This also applies to all other countries that have also used 4Kids dub. The episode was eventually named, but it was on the program under its third season, along with other episodes in a row. Japan's broadcast history ran on CBC from 6 October 2001 to September 27, 2003 for 100 episodes. [5] After previews on 1 September 2002, 4Kids broadcast the series on 4Kids TV (formerly known as FoxBox) from 14 September 2002 to late 2006. The North American version of anime was distributed by 4Kids Entertainment. The series began rebroadcasting in Japan on June 28, 2007 at the Tokyo MX station, then on June 21, 2008 in the US, Saturday morning at 11am EST on 4Kids TV, and finished along with all the other 4Kids TV shows on December 27, 2008. June 6, 2009, Kirby, along with Teenage Mutant Ninja Turtles: Fast Forward, rebroadcast in the US again, and aired at 7:30 pm EST on CW4Kids. The series was sometimes seen on 4Kids on-demand video and on www.4Kids.tv. However, the broadcast was removed from the 4Kids TV website in October 2009 as 4Kids Entertainment had the rights to broadcast only until September 2009. [7] Moderator on the forums 4Kids stated in November 2009 that 4Kids no longer has a license. [8] Since May 21, 2009, the Tokyo MX website states that the show has been removed from the air. [9] Since 2009, the series has only been available for streaming through the Wii Channel for The Wii in Japan, with every 100 Wii Points,[10] but on April 30, 2012, Nintendo suspended wii no Ma playback. On June 23, 2011, the show returned to Europe for the first time on the Wii and Australian audiences, first as a Kirby TV channel, which aired on December 15, 2011. This service also returns in April 2012, but the same episodes will be available instead of the other half. Special CG animated episode titled Take it Down! Crustation Monster Ebizou (-!甲殻魔獸 e-, Taose! Kokaku Majū Ebizou) was released on 9 August 2009 for the Wii no Ma service in Japan. [11] The stereoscopic 3D version of the episode was dubbed 4Kids and was in two parts on Nintendo 3DS's Nintendo Video service in January 2012, under the title Kirby 3D. [12] With the release of Kirby's Dream Collection for Kirby's 20th anniversary, there are three full episodes that you can watch on Wii via this disc. [13] Dark Songs of Japan opening Kirby★March (★13 Kābi★machi) October 6, 2001 - February 22, 2003 Lyricists: Shinji Miyake & Jian Hong / Composer & Arranger: Akira Miyagawa / Singer: Xiang Qi Episode Range: 1-71 Kirby! (Hey, Kābi!) March 1 – September 27, 2003 Lyricist: Shōko Fujibayashi / Composer: Kazuto Satō / Arrangers: Hiromi Suzuki & Yasumasa Satō / Singer: Hiroko Asakawa Episode Range: 72-100 Ends first You Draw a Circle (Oct. Kihon wa maru) October 6, 2001 - February 22, 2003 Lyricist: Miwako Saitō / Composer: Akira Miyagawa / Arranger: Yō Shihano / Singer: Xiang Qi Episode Range: 1-71 Kirby-Step! (C.E.), Kābi-suutepu!) March 1 – September 27, 2003 Lyricist: Yō Kondo / Composer & Arranger: Akira Miyagawa / Singer: Konishiki Yasokichi Episode Range: 72-100 English Kirby Kirby Kirby Kirby! (Also used in the North American version of Donkey Kong as Kirby: Right Back at Ya!) Composed by Ralph Schuckett, Manny Corallo, Wayne Sharpe, John Van Tongeren, Louis Cortezzi, Rusty Andrews, Peter Scaturo, Norman J. Grossfeld, Anne Pope, Liz Magro, John Sands, John Siegler, and Jonathan Lattif Home video release All North American DVD editions Kirby: Right Back at Ya! released by 4Kids Home Video and licensed by Funimation Entertainment. Dvd edition of Kirby: Fright to the Finish from 2005!! was a compilation of the final five episodes of the television series, which was arranged together to create a long-night film. Get back to Ya now! Year 1: Kirby Arrives in Cappytown (November 12, 2002)[14] Kirby: Right Back at Ya! Volume 2: A Dark and Stormy Knight (January 7, 2003)[15] Kirby: Right Back at Ya! Year 3: Kirby's Egg-Centell Adventure (November 4, 2003)[16] Kirby: Fright to the End!! (June 14, 2005)[17] Kirby's Adventures in Cappytown (February 19, 2008) Kirby: Cappy New Year & Other Kirby (9 December 2008) On 6 May 2010, the first 26 episodes were released on DVD in full seasonal form in Taiwan. [18] Three episodes from the series were included in Kirby's 2012 video game compilation Of Dream Collection. [20] International broadcast This section does not list any sources. Help improve this section by adding citations to reliable sources. Material which is not pulled out may be challenged and disposed of. (April 2019) (Learn how and when to remove this template message) Brazil - Jetix Fox Kids and Disney XD Albania - Tring Tring and Vision Plus Chile - ETC TV Italy - Italia 1 and K2 Germany - Disney Channel United Kingdom - Pop Mexico - Toon Disney (2003-2009) France - TF1 and Télé Totoon+ South Korea - To Venezuela - Cartoon Network Philippines - QTV 11 Russia - 2x2 and Karusel Turkey - Cartoon Network and Turkish Radio and Television Corporation Taiwan - Disney Channel Hungary - Minimax Poland - TVP1 Greece - ERT1 Israel - Arutz HaYeladim Estonia - ETV2 Denmark - TV2 Finland - Yle TV2 Iceland - RUV (television channel) Norway - NRK Super Sweden - Channel 5 Ukraine - Inter Iran - Irib Pooya Portugal - Disney Channel Netherlands - NPO 3 Canada - Teletoon USA - Fox (Fox Box, 4Kids TV), CW (The CW4Kids) Reception Average viewer rating in Japan was 5%, but the highest score was 7%, but this was one of the highest rating for anime for the morning, however, TBS (with which the CBC is linked) decided to complete the project in the second year due to the lack of desired results, the sale of goods and the fact that the A-UN, which was in charge of production at that time, was in negotiations, so they decided to end it on a good 100th episode. David Sanchez of GameZone discovered the show great and specifically praised Escargoon, who named him one of the best contributions to the Kirby franchise thanks to his withering behavior and blatant stupidity and suggested he should be in the fourth game of Super Smash Bros. [21] However, Common Sense Media described English dub as a stab at educational value, but it's really all about fighting monsters.[22] Christina Carpenter of THEM Anime described the show as a more childish flue from Fox Box. [23] Bamboo Dong of Anime News Network quoted Kirby: Right Back at Ya! as one of several examples of anime series that exists just to make fun of and to state that the series really isn't that good at all and would only enjoy loyal Kirby fans. [24] See also Video game portal Anime and manga portal F-Zero: GP Legend Pokémon Sonic X Reference ^ Erickson, Hal (2005). Television cartoon shows: illustrated encyclopedia, 1949 to 2003 (2. McFarland & Co, Pp. 482-483. ISBN 978-147665993. ぞ 躍 ^ Famitsu. August 21, 2001. Retrieved 12 November 2014. 12 November 2014. 1 Mr. Michael Haigney Interview (4Kids). Anime Boredom. February 12, 2006. Archived from the original on 24 March 2007. Retrieved 12 November 2014. 1 Archived copies(012) Chubu-Nippon Broadcasting. Archived from the original on 1 June 2017. Retrieved 12 November 2014. CS1 maint: archived copy as title (link) ^ Nintendo's Kirby Cartoon to Sneak Preview this Weekend. Gamers Hell. August 31, 2002. Retrieved 31 October 2014. 1 4Kids Entertainment Annual Report 2004 (PDF). March 16, 2005, p. 7. Archived from the original (PDF) on 9 March 2006. Retrieved September 2, 2016. 1 4Kids forums: Where, oh Where, did Kirby disappear?. Ministry of the Environment. November 16, 2009. Archived from the original on 1 March 2012. Retrieved 9 Dec 2009. 1 Tokyo MX's official site for Kirby of the Stars. MXTV. May 21, 2009. Retrieved 3 July 2010. 1 The Wii no Ma's list of Kirby episodes. June 4, 2011. 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Retrieved 11 November 2014. Wikiquote's external links have ensuing: Kirby: Right Back at Ya! (anime) in the encyclopedia Anime News Network Obtained from Hoshi no Kirby official website (CBC) Hoshi no Kirby official website (Nintendo) Hoshi no Kirby official website (Tokyo MX) Kirby: Right Back at Ya! on IMDb Kirby: Right Back at Ya! (anime) in the encyclopedia Anime News Network Obtained from

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