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Datura trophy guide roadmap

220257 Total Posts 3282 Total Member Plateraceh Latest Member 12662 Most Online Name Crime SpreeStorylineDLC HostWorthy1... 2... 3... jump! YesYesYes12 Angry Minutesya Milan with DestinyesYesYesbacking BobyesYesYesBlind Eye in SkyYesYesSBlood In WaterYesYesYesBut Wait - there's more!
YessysCity of Sin and Well-Oiled Gearsysiculture Vultures's Yesysicating Red Wiresyeds don't bring Redmonds to Rutysysinain in 60 seconds in The Ruysysmands♥♥♥♥ We're running for King, BabyYesYes! what I do best, I feel like ScoresYes! Robin Hood take it! Yesysysyif you liked that you should have put a ring on ItYesYesYes!t takes a pig to kill a pig two takes clear of WindowsYesYesYesLook on these pelicans. Are You Going to Need a Big BoatYesYesYesYes for CarpetYesYesPinpoint LandingYesYesYesYesYesSilencioso y CodiciosoYesSmoke and MirrorsYesYesYesSound on Yesysino Blood? You want me to dance?
The Yename Crime Spree StoryndLc Hostit isn't too fresh... YesYesYesThe healer Coffeyes Estimated trophy difficulty: Estimated amount of time for 9/10 platinum: 50 hours +, it's entirely up to skill (depending on how many replays you need for relics) offline trophies: 52 (1, 2, 9, 40) Online trophies: 0 Number of missable trophies?: 0 (nothing missable) Glitched trophies: yet nothing can do everything in the most difficult trophies: overachiever most time-consuming trophies: over-overachiever difficulty affects trophies?: No, everything in modern difficulty. It doesn't matter whether you choose retro or modern playstyle. What cheats are passive trophies?: No cheats Minimum Playthroughs: 4 Plus Multiple retries for relics (finishing level, repeating it in N.Verted mode, N. Sanely getting the perfect relic, getting platinum time trial residue) Free walking/select level after story?: Yes, select level after story. You can replay everything and go back everywhere. Release Date: October 02, 2020 Welcome to Crash Bandicoot 4: It's about Time Trophy Guide! Crash Bandikoot 4 has 43 levels (5 of which are boss levels and 38 are normal levels). 38 normal levels each have a platinum time-tested relic (=Speedrun) and N.Sanely's perfect relic (get all clear gems except hidden gem without dying=). There are also 21 flashback levels that you unlock by collecting flashback tapes in normal levels without dying. Additionally, 43 main levels should be replayed in N.Verted mode (all of this is horizontally left/left. Some levels should be replayed in different timelines with other characters. There's a lot to do and you have to do perfect at every level, earn every relic and complete 106% of the game to make every effort in the game. A highly skill dependent platinum. Step 1: Finish the story, first step to get colorful gems and miscellaneous trophies Don't worry about relics yet. Just learn all the levels and control and become familiar with the enemies. Finally play through the story to unlock triple spins. This step helps you go faster which helps you defeat speedrun time for platinum time trial residues. On the way, pick 4 colorful gems (red, green, yellow, blue) and level specific miscellaneous trophies. You need colorful gems to open some unique level paths. After the story everything can be played again, nothing is wrong. Below is a list of all the diverse trophies and gems in chronological order that you can follow as you go through the game. Step 2: Play through all N. Verved levels and timelines beat a level and unlock it for repetition in N. Verted mode (level trouble in the fourth map area becomes available after brewing). N. Verd mode reflects everything horizontally (left/right) and changes the graphics into a render-mode with different colors. Replay all levels in this mode after the story. When you select a level it will let you pick between normal and n verde mode. The way you can grab already hidden N.Verted gems if you like. Beat all levels in En. Verted to do things backwards and forwards. Also finish different timelines. They are optional levels that have 2 character icons in level statistics (9 of those total). They unlock the trophy full picture. » Crash Banditoot 4 - All Hidden Gem Location Step 3: Platinum Flashback Residue Catch all 21 flashback tapes. Each of them unlocks a flashback level. You have to access the flashback tape in normal levels without dying. However, you are allowed to die after picking up the tape. Just need to reach it without dying. Be sure to finish the level later. If you died before the tape it will be transparent and cannot be picked up. You can keep track of your progress in pause menu > level statistics. This shows at what level the flashback tapes are. After getting all the tapes, play through all 21 flashback levels. For their platinum flashback residue you just have to destroy all the boxes in one run (there are checkpoints in the middle to make it easier). » Crash Bandicoot 4 - All Flashback Tape Locations » Crash Bandicoot 4 - Platinum Flashback Relic Guide Step 4: N. Sanelli Perfect Relics in 38 out of 43 levels in the game N. Sanelli Perfect Relic (except all 5 boss levels). They are to receive all the clear gems (except hidden gem) in a level without dying a single time. There are 5 gems required according to clear levels: find 40% of all fruits Find 60% of all fruits 80% of all fruits destroy all boxes 3 times you should get all of them once, but n. Sanely without dying once to obtain the right remains. There is no need for a hidden gem in this run, you are allowed to get it in a different run. They are also required to complete 106%. The good news is that you don't need to collect every single piece of fruit, only 80%. Since you need to destroy all the boxes, you should get 80% fruit automatically. This allows you to leave some flying fruits. You are also allowed to die inside the bonus level, but only? Forum ones (they are platforms that fly you on one side path). Bonus-level deaths don't count toward overall deaths in a level which makes it a little easier. » Crash Bandikutata 4 - N. Sanelli Perfect Relic Guide Step 5: Platinum Time Trial Relics 38 out of 43 levels in the game have platinum time trial residue (all except 5 boss levels). When playing a level again, you'll see a golden stopwatch at its beginning. Collect it to trigger the time trial. It will freeze the timer to egg some boxes with numbers on them, destroying them. You'll also need triple spins to go faster to unlock by finishing the story. Platinum requires the most difficult time to beat in time trials. You have to run through every level without dying completely. You lose too much time if you die and it becomes basically impossible to finish with platinum time. This and N.Sanely's perfect remnants are the toughest tasks in the game. » Crash Bandicoot 4 - Platinum Time Trial Relic Guide (Optional) Step 6: Remaining N. Vertrrade Gems If you don't already go for all n. inverted gems in step 3, get your missing ones now for the trophy gniB fo gnik. » Crash Banditoot 4 - All hidden gem location Step 7: 106% after completion all gems and remains (flashback platinum residue, n. Sanely right relic, platinum time trial residue) you will unlock 106% finished and that should be the last thing you need for platinum. congratulation! Useful Tips, Tricks & Guides: Crash Bandicoot 4: This Time Trophy Guide Master Marsupial Is About Every Trophy Get Earn All Other Trophies in Crash Bandicoot 4: It's about time to unlock Platinum (not required DLC)! Beat 'Em Is Open In Any Way N Verted Mode N Verted Mode After Finishing Any Owner Beat Map: Peace Falls/Getty Images It lets you replay all levels in reverse mode. Just replay any owner's level for this, for example the map: Hazardous Waste/Waste It's basically similar to normal boss fight, just the graphics look a little different and some things flip from left to right. Back and forth there are a total of 43 levels to complete all levels in the N Verved mode Crash Bandicoot 4 (5 of them are boss levels). Unlock N.Verted mode after you finish the map: Peace Falls/Level: Trouble Brewing . This allows you to replay any level in enverted (inverted) mode. It will mirror everything (left/right) and replaces render-mode to different colors. But the levels are basically the same, just mirrored. When you select a level on iteration, select N. Verde. Replay all 43 levels in this mode for this trophy. It's messing with my head, man!!! See the A-level beat trophy backwards and forwards in N. Verde mode. Side Road Take a Bonus Path Bonus Path to Question-Mark ? Is marked by platforms. Step on them ? Platforms will fly you to a bonus phase with extra boxes. These bonus path platforms are in plain sight in the levels they have. The whole picture is the optional main level of all timeline timelines. There are a total of 9 timeline levels. They unlock automatically during the story. There are 2 character symbols on these in level figures. They are replays of other main levels, but you will play them from a different character perspective. The timeline levels to complete for this trophy are: truck stopped that he blows! Potion bustle no Dillo Dallying shipbuilding bridges rock blocking shipping error seeing double put things into perspective See any timeline trophy full picture. Play a game of checkpoint race from fleet title screen of feet 2 players > Select Checkpoint Race > Bandicoot Battle. Win one of these matches. Level 1 rude awakening is the fastest. It can be offline and with 1 single controller. In this mode you should pass the controller from one player to the next. The goal is to run fastest through all checkpoints. You can easily do this solo by yourself. You can deliberately leave the next checkpoint immediately, thus it goes faster. It doesn't matter if player 1 or player 2 wins or what your score is, you get the trophy by playing one of these games from beginning to end. Arrange score a game of crate combo from title screen Select Bandicotata Battle > 2 Player > Crate Combo. Win one of these matches. Level 1 rude awakening is the fastest. It can be offline and with 1 single controller. In this mode you should pass the controller from one player to the next. The goal is to destroy as many boxes as possible. You can easily do this solo by yourself. You can deliberately leave the next checkpoint immediately, thus it goes faster. It doesn't matter if player 1 or player 2 wins or what your score is, you get the trophy by playing one of these games from beginning to end. What has happened, will again defeat Dr. Neo Cortex... At the same time. Automatic trophy related to the story, can't be missed. The level tells things in the past unmasked. This is the endboss of the story. The fourth time defeated dr. Neo Cortex automatic story-related trophy cannot be missed. Tells things in Level 4 A highlight. Master mixologist defeats en brio automatic story-related trophy, cannot be missed. The level tells things in trouble brewing. Beaten with his arms of his own drum necklace n gin and massive percussion trophy related to the automatic story, can't be missed. The level stage tells things in the dive. Twincity beat the trophy associated with the Doctors N Trope automatic story, cannot be remembered. The level tells things in a hole in space. Watch the trophy over-overachiever ending 100% bonus to complete the overachiever 106% game. You'll get 100% automatically along the way. The most direct way to complete the 100% game is to get all 228 gems and 228 N. World Gems (but the residue also earn you the full% so you can mix them for 100%). You can check your game progress at any time by pressing the option-button on the world map. Each level has 6 gems (total 38 levels) except the boss level. The way you get them is always the same. 3. 80% of fruits are to find, break all boxes to die 1, 1 less than 3 times, 1 to find hidden gem. » Crash Bandikoot 4 - All Hidden Gem Locations Over-Overachiever Watch 106% Bonus to finish 106% of the game you need the following: You can check your game progress at any time by pressing the option-button on the world map. Sapphire-er Takeover Hidden Blue Gem » Crash Bandicoot 4 Find: It's about time – how to get a rhinestone-like blue gem Earn half of the clear gems See King of Trophy Bling. The King of Bling earn all of the clear gems there are 228 normal clear gems in the game in 38 levels. 6 clear gems (excluding boss levels) at each level. Awarded for 6 clear gems per level: you can do it in multiple runs. They don't have to get in a single run. gniB fo gnik all n verted gems n verted mode is unlocked after finishing map: Peace Falls/Level: Trouble Brewing. This allows you to replay any level in N. Verted (inverted) mode. It will change everything horizontally (left/right) mirrors and the presented mode for different colors. But the levels are basically the same, just mirrored. Awarded for 6 clear gems per level: you can do it in multiple runs. They don't have to get in a single run. Emerald Generald Hidden Green Gem » Find Crash Bandicoot 4: It's about time - How to get green gem ruby red hidden red gem » Crash Bandicoot 4: It's about time - How to get red gem topaz Pizazz Hidden Yellow Gem » Crash Bandicoot 4: It's about time - how yellow gem sickness to bend height or get slide in a double double jump meet mute hero Milo Akano' automatic story related trophy, Can't be missed. The level jetboard tells things after the jetty. The ups and downs milo ica-ica trophy related to the automatic story, can't be missed. Dino Dash after level. The trophy, associated with the reality-shattering ratio Milo Lani-Lolly's automatic story, cannot be missed. Level N conscience tells things after peak. I can see before or after starting a level, the trophy will be unlocked in any way. Of course you can also use different pass conditions or 3-4 players if you wish. It does not require many controllers. It can be done offline with 1 controller - this mode wants you to pass the controller from one person to the next but you can single it out by yourself. The only important thing is that you switch player numbers from single player to 2 players (or more). Ladies first complete a level as cocoa after you play the first two levels to unlock the world map (hub area). To switch between cocoa and crash in the hub area press. Play at any level as Coco until the end to unlock this trophy. Suddenly but the inevitable cheated! From your worst enemy. Automatic trophy related to the story, can't be missed. Tells things in the map: Sn@xx dimensions/dimensions. Model Test Subjects Earn Any Flashback Residue » Crash Banditoot 4 - All Flashback Tape Locations » Crash Bandicoot 4 - Platinum Flashback Residue Guide Close Experiment Log Earn All Platinum Flashback Residues » Crash Bandicoot 4 - All Flashback Tape Locations » Crash Bandicoot 4 - Platinum Flashback Relic Guide Perfectionist Earn All N.Sanelli Perfect Relics » Crash Bandicoot 4 - N.-Called Perfectionists Earn Any N.Sanely True Relic » Crash Bandicoot 4 - N. Sanely Perfect Relic Guide fast earn any time trial relic from a tortoise » Crash Bandicoot 4 - Platinum Time Trial Relic Guide earn all from fast sound Platinum Time Trial Relics » Crash Bandicoot 4 - Platinum Time Trial Relic Guide Try all gassy up on one skin You unlock costumes to find all 6 gems in one level. Some costumes are also unlocked automatically throughout the game. In the World Map/Hub area, simply press to open the Skins menu. Equipped with any one of the skins and trophies will unlock. Note that crashes have different skins than cocoa. bravo! Drag the triple spin first you have to finish the story to unlock the triple spin (this level is unlocked after the endboss in the past mask). Now replay any level, go ahead, press [pause 1 second] [stop 1 second]. You will see your character getting a blue glow around the spin attack. It will look visually different from fast spin. Importantly, you wait 0.5 - 1 second between each press. If you spam Quickly it will do a normal spin and will not work. Before defeating an enemy with showoff triple spin you have to finish the story to unlock triple spins (this level is unlocked after the endboss in the past mask). Now replay any level, move forward, press [pause 1 second] to triple spin [Pause 1 second. You will see your character getting a blue glow around the spin attack. It will look visually different from fast spin. The third spin should hit and the enemy. For example, this rude awakening in the very first level do against the first crab you see at the start of the level. Importantly, you wait 0.5 - 1 second between each press. If you spam the button quickly it will do a normal spin and won't work. Ann Winsible beat the level of a story without self-explanatory dying. Play a level from start to finish without dying. This 1 level is the easiest in rude awakening. The founder of the A/V Club acquired a flashback tape the first flashback tape can be found at the beginning of the level #4: crash compactor. Find tree dung Bumpa berries Map Source: Peace Falls/Level: Off Balance At the very beginning of this level there is a tree directly in front of where you spawn. Attack the branches of the tree to make the berries fall on your head. Berries will stun you, which unlocks the trophy. Here Kitty Kitty hides from a party map cat scare: Mosquito Marsh/Level: Beat off the immediate right of 2 checkpoint crate There's a garbage box. Attack the duster several times and this trophy will be unlocked. Give them a broadside! Aim and fire! Map: Salty Wharf/Level: Thar She Blows! In this level you play as dingodil. When Dingodilie says you eat good enough to smell there will be two broadside cannons on the right side of the path. Spin- Attack them to earn this trophy. Bad signs map some target drills: Mosquito Marsh/Getty Images There will be 5 purple bat signs throughout the level. You must shoot them all to unlock this trophy. Grab some explosive barrels or TNT with your cannon to grab, then release buttons to shoot them on the signs of purple bat. Junkyard Jam an unexpected place to make music in Map: Hazardous Waste/Level: Road Beat 6 barrels in this level that make a melody when you're attacking them. Level 3 are at the very beginning. The other 3 bonus paths are to the left of the entrance (?platform). All of these will attack and pop the trophy. WOAH YES! Caught a bushel of the Bunba map: The orbit/level of Bermuda: A hole in space at the beginning of this level is an obligatory rail grinding section. During this rail piece you can collect a total of 18 grapes. Collect all 18 and will spawn at the end of Bumpa's Bushel Rail, it tells touching trophy things. Silence Scientist Closes Ann Brio Map: Peace Falls/Getty Images Give it a spin immediately after the start of giving it a spin, after you first jump over the TNT boxes, you'll hear Ann Brio talking to you. There is a green test tube with green smoke coming out. Destroy it to shut up Ann Brio and earn this trophy. Map it in N Gin: Hazardous Waste/Level: A real grind shortly after the start of a real grind there is a megaphone speaker on the right side. You can hear N. Jin's voice coming from. Spin against the megaphone to destroy it, which pops up this trophy. Hammer this house make some noise! Map: Peace Falls/Level: There are Draggin' 4 golden bells on during this level. You should have hit each of them for this trophy. 3 gates are hanging from the walk through you. The last 1 is hanging on a wall after you encounter 3 cat enemies with green glowing faces. None of them is hidden, they are all in plain sight on the main path. Channel surfers spend some time at the beginning of the first level surfacing 'Rude Awakening There's a TV.' Attack the TV by pressing several times to switch through channels. Each TV channel shows a different Crash Bandito game. After you close through all of them you earn the trophy. Special thanks to the following people for their help with building this guide/guide.