

# Arthur Protasio

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## Mickey Mouse and the Golden Heart

*Experience script from the VR experience developed by YDX Innovation and Walt Disney Co. for the Arkave platform.*

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### Experience Breakdown

1. Prologue: Pre-VR  
Players watch a short introduction video and enter Mickey's dig site tent.
2. Prologue: VR  
Players are called upon by Mickey to embark on a treasure hunting quest. He needs their help to get the fabled Golden Heart jewel.
3. Room 1 - Pressure Plate Puzzle  
Mickey and the players are separated but need to help each other. Players use the torch to reveal hieroglyphs on pressure plates and open the path ahead.
4. Room 2 - Story Panel Puzzle  
Mickey and the players must rearrange and connect pieces of wall paintings to match the correct order.
5. Room 3 - Boss Teaser  
Mickey and the players find Minnie, but she's snatched away by an evil mummy. However, as the mummy escapes, it drops three cursed gemstones.
6. Room 3 - Light Beam & Mirror Puzzle  
Mickey and the players must use the colored gemstones to project light beams onto mirrors and hit the correct hieroglyphs on the walls.
7. Room 4 - Boss Fight  
Mickey, Minnie, and the players face the evil mummy in a final showdown. Players use the colored gemstones to stun the mummy's weak spots while Mickey and Minnie use the opportunity to unwrap the mummy's bandages.
8. Epilogue  
Mickey, Minnie, and the players defeat the mummy. Mickey and Minnie gift the Golden Heart to the players because they've already found their greatest treasure: each

other. Mickey and Minnie leave and the players return to the tent to check their score.

#### Prologue: Pre-VR

Players watch a short introduction video in which Mickey narrates a series of slides/pictures about a forgotten pyramid lost in the middle of the Egyptian desert.

MICKEY MOUSE | # 0.0

*Deep in the desert, where the sands  
bury secrets... Legend claims a  
generous and wise pharaoh once held  
the fabled Golden Heart.*

*A gift bestowed on the day of her  
crowning in honor of her gentle  
soul. A treasure to be remembered  
for the ages. Adored by everyone,  
the pharaoh's reign brought peace  
to the land for many, many years.*

*Until... something changed. No one  
knows what happened, but she  
isolated herself... And eventually  
ceased to rule.*

*After her passing, a pyramid was  
built and her treasures stored  
inside. Throughout the centuries,  
adventures were lured to it,  
seeking the truth behind the tale  
and the legendary Golden Heart.*

*However, to this day, all have  
returned cowering in fear, claiming  
there to be an evil presence. Will  
you be the one to uncover this  
mystery?*

*Step inside... And find out.*

#### Prologue: VR

Players enter the tent, put on the VR Goggles and hear Mickey, but cannot see him yet.

MICKEY MOUSE | 0.1

*There you are! Welcome,  
adventurers! Boy, am I glad you*

*finally arrived, because we've got  
no time to lose.*

Mickey asks if the players are good at treasure hunting and gives them a first challenge.

MICKEY MOUSE | 0.2

*First things first. A treasure  
hunter is always ready for action.  
That's why you've got ten seconds  
to gather around the carpet and get  
ready for my surprise!*

If the players take too long to stand on the carpet, Mickey urges the players to take action.

MICKEY MOUSE | 0.3

*Come on, stand on the carpet. It'll  
be fun!*

When the time is up, Mickey pops out from behind the folding screen and says:

MICKEY MOUSE | 0.4

*Tadaaaaa! It's me, Mickey Mouse!*

*Huh? You already knew it was me?  
But, how did -- Ah, true explorers,  
I see. Always paying attention to  
clues. I like that!*

*So, how about my state-of-the-art  
goggles? They're soo science-y!  
They highlight important objects  
and allow us to communicate. I say  
never go on a quest without 'em!*

*In fact, that's why you're here.  
Together, we're gonna find the  
legendary Golden Heart! Did you  
know it's the Pharaoh's most prized  
jewel? I've been tracking it down  
for years, but now I need your  
help.*

*I found out a way to get inside the  
pyramid, but according to the  
legend, we haven't got much time  
left. See the timer on your visors?  
I told ya, we need to move.*

*Ok. See that wall with the levers?  
I bet if we pull them at the same  
time, it'll open the pyramid door.*

*Follow my lead.*

Mickey urges the players to pull the levers.

MICKEY MOUSE | 0.5  
*Come on! Those levers aren't gonna  
pull themselves.*

Mickey pulls the lever with the players and falls into the trapdoor.

MICKEY MOUSE | 0.6  
*Alright! On three, we all pull  
together. Ready? One, two, three...  
Pull!*

*Aaaaaaaaahhhh...*

We can hear Mickey tumbling and screaming. Shortly after, the pyramid entrance is revealed and the players transition to the next level.

MICKEY MOUSE | 0.7  
*Oh, my! Where am I? I think I fell  
into a booby trap! Wait! Did  
another door open up there? Go  
through it and we'll meet inside.*

MICKEY MOUSE | 0.8  
*Come on, I need your help if we're gonna explore this pyramid!  
Our adventure is just beginning.*