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Nms ship types reddit

Page 2i.redd.it/sr3qid... I know I've seen information on this here before, but I've only done several searches and couldn't locate it easily. I'm shopping for ships for the first time since my 48 slot fighter launch. Started a new save with 1.3 and eventually I got my farm going and have about \$100m now, so before I buy a freighter, I'm looking to get basically the best ship available. I was so used to grinding because the 48 slot ship in the launch version that I feel like a Hauler is a no brainer for extra space. Although, perhaps it is not as necessary now that we have bases, freighters, exo storage craft, high-capacity exosuit storage, etc... but, is the handling or greater damage really worth trading off for less slots? I know this won't be a problem once I get a freighter and have more ships, but I've been grinding into a mobile and I desperately deserve an upgrade. So I guess my questions are: What's everyone's favorite type of ship and why? Have you ever regretted a purchase? Is the value maintained pretty good if I spend 80million and then decide I'd rather trade it for something else? Since I'm willing to spend the money, shouldn't I settle for less Than S-class? (Seen only one in about 2 hours of search) would you recommend just buying a freighter first? I don't want to keep my ship running. Page 2 comments I currently fly a Class A fighter with 19 slots and sit on 15 million looking for an upgrade. I'm not completely sure I want another fighter, though. What is your favorite type of ship (apart from exotic) and why? Page 2 32 comments Assuming they are all S-Class, what type of ship is the best? Hauler, Shuttle, Explorer, Fighter, or Exotic? Page 2 20 comments I've been spending quite some time at this trading station side planet, watching ships come and go; the system I'm in has a rich economy. In about two hours I've seen an exotic with 19 slots, which is a little too little for me now. I've also seen that Class S conveyors are 45+ slots. I haven't noticed any fighter or explorer-type above 25 slots yet. So my question is this: is the type of ship connected to the number of slots it has? As only carriers can be maxed in terms on internal slots? Is there any chance I ever see an exotic with as many slots, or a battleship? Page 2 comments I'm very curious what types of other ships other people rely on however they play the most. I've now tried them all, and despite my exotic ship having great bonuses, I always end up back in my explorer with 38/12. I find that it best fits my style of warping game all over the galaxy and scanning everything in sight. It has enough cargo space, and extra tech slots lend it to have great all around statistics with modules. What about you? Page 2 comments Just wanted to ask everyone's what is the best type of ship to have in their opinion, although it would be helpful for me because I have I know what kind of ship to look out for, thank you for your cooperation. Page 2 28 comments I have always felt a need for a reason to have several types of ships in NMS. Looks like there's no love for the shuttle unless it's your business. So here's my idea. I'm putting this out there and if you agree, please copy and paste it to ZenDesk's Hq, I think that's right. For a future addition to the game, how about doing ship-specific missions? Like a mission that makes you transport a person of interest from one location to another. This mission would require a shuttle. Fending off pirates or defending a freighter would require you to have a hunting class ship or an explorer to go and scan minerals and so on. Add to this, as you gain the level with certain faction, the difficulty goes up, way up. Suppose you have to transport a high-level official from system A to system B. After a certain level your small and small weapons on your shuttle will not keep up without an intense, long battle drawn out. Now comes the need to spend with friends or strangers in MP to facilitate the completion of the mission. Also, you can nerf, not tweak weapons and shields to go better with the type of ship, because you can upgrade any ship to max slot S class. It can reduce weapons to the shuttle to need a hunting escort, for example. Just my 2 cents on a future feature. Let me know what you think. Page 2i.redd.it/q8axnp... Page 2i.redd.it/o5c84a... 2i.redd.it/o5c84a...

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