

Splinter Cell Chaos Theory Pc Torrent



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The PC version was released a few days later, on April 11. The game won the Spike Video Game Awards for Best Action Game and is generally considered one of the best stealth games ever made. In this game, Sam Fisher is a former CIA agent working for a covert black ops team called the Seventh Floor. He is the protagonist of the series. His mission is to save his girlfriend and two other colleagues by infiltrating a Russian mafia-related plot. This is the third game in the Splinter Cell series. It is also the first game to feature Sam Fisher as the protagonist. A fourth game, entitled Splinter Cell: Conviction was released on November 2, 2008. It is a direct sequel to Chaos Theory and sees Fisher working for the US government. Gameplay Sam Fisher is a skilled operative trained by the Central Intelligence Agency (CIA) in the field of covert warfare. He is a talented infiltrator who is adept at sneaking around without being detected. Development The game was developed by a smaller team than in its previous two installments. This was a deliberate decision to allow for an "improved fluidity of gameplay". The environment is referred to in dialogue as a "field office". There are three types of missions in the game: infiltration, sabotage and assassination. The first mission of a game can take place at any time and anywhere, while the second and third missions can only take place after you've completed the first mission. One of the notable differences between the game's predecessors and the Xbox game, is that the gameplay has been streamlined. Unlike its predecessors, which relied heavily on linear levels, the entire game takes place in different "non-linear", interconnected "areas". The number of different areas is twelve, and they are generally referred to as "fields", although the in-game environments are actually office space. The game was released after Ubisoft's announcement of the Xbox 360's backwards compatibility. With a list of games released by Ubisoft available on the Xbox, the list of games that can be played on an Xbox can be read on the website. Reception The game received "generally favorable reviews" on all platforms according to the review aggregation website Metacritic. It has been credited for drawing inspiration from GoldenEye 007. The game sold over 750,000 copies by July 2005, according to the NPD Group. References External links Category:2005 video games Category 520fdb1ae7

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