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Merge dragons chest with hills

Edit Comment Sharing objects Hills Community content is available under CC-BY-SA, unless otherwise noted. Edit Comments Share Merge Chains Hills Community content is available under CC-BY-SA, unless otherwise noted. Skip to content October 1, 2020 May 24, 2019 April 4, 2020 MERGE DRAGONS - this is a colorful game of UK company Grammar Games Limited was released July 26, 2017. Game Centre: Puzzle. In the article, we summed up pumping tips from TOP players, developers answers to gamers questions, guides for beginners of the official website and our secrets for passing the game. Attention, the article was updated from time to time, check out the website Wise Geek more often. Better Add Drake download to computer via this link and play in Full Resolution HD with maximum graphics, no brakes and save progress. Just download the emulator, login to your Google Play account, install the game in the window that appears and you will become the Wisest. Content passage of Merge Dragons Dragon Magic - an exciting game of series puzzle or three in a row, designed for mobile operating systems (Android, iOS). During the journey is necessary to free the magical kingdom of the dark forces. Video series of game is known to lovers of logic games (they are usually similar). In the game window under the many components, you need to find three or more identical photos. Elements must be linked together. The reward for the correct course of tasks is new skills and magic remnants. Separately you can note – magical plants, dragon eggs, precious treasures and, of course, dragons. The game components are inextricably linked to each other, interacting with each other. Some combinations give interesting and unpredictable results. In the magical world of Magic Dragons, more than 500 components and remnants are programmed, more than 600 tasks (a very large number for mobile devices). Created more than 100 levels. During the game, you should fight for prey and help liberate the magical state of the terrible yoke of zombies. Mythical creatures - bunnies, created to help the player. Dragons must be cultivated. For the evolution of helpers, several creatures need to be joined together. After transformation, amazing and fantastic creatures are formed. The most profitable option for growing assistants is your own farm. The base is needed to equip and improve. Experienced players of logic games will easily pass levels, for beginners to develop a folio of wisdom, which will ask for the necessary actions. The first tasks, as in many similar games in Dragon Magic, are tutorials in which the player must combine various identical components together. For example, the first quest The Tomb of Ezra offers gamers to move only 3 photos and read the instructions for passing in the Folio of Wisdom. You must click on the with your finger and and it about the display to another similar component. Next you need to drag to the first two third pictures, and the task will be completed. Elements will come together and more powerful items will appear. The second task Flower Glade provides the player more different components. With each new level, the complexity of the game increases, new elements and dirty tricks appear (this includes dead earth, on which the component cannot be placed). Removing the dead country is only possible in case of combining the colors of life and buds of life. Will help revive the terrain and fantastic vocals. The final stage of several tasks will be the combination of three figures of the goddess of the Earth - Gaia. Merge Dragons Secrets Merge Dragons has its own individual secrets, knowing that you can, without much effort, go through the game and achieve high results. On some secrets, you need to pay special attention: 1. It is not recommended to use the heart component immediately after it appears on the screen. These elements (lifestyle), which can be obtained during the game process, must be left for later. It is necessary to connect various hearts. After performing the manipulation, the player received a Life Orb bonus. It has great medicinal properties compared to the essence. Combining several Orb gamers get even higher medical properties. You can also combine similar items to get a higher reward for completing a level. 2. Compound of 5 - 6 pictures indicate a fertile combination. The developers allowed players to collect almost any component. The leading task of the player is to collect 3 identical photos, however, by combining 5 components, the player gets a good bonus or valuable item that will help in the course of the trip. You can collect: coins, stone bricks, stars, targets and wings, precious stones, chest of gold and many others. 3. Requires to collect tendies! Mythical creatures appear due to the compound of three eggs. Dragons are provided for the treatment of certain elements of evil. By creating assistants, the player receives additional essential items. Click twice on the desired item, the player sends him a dragon. The latter can pick up or destroy an item. 4. The union of however. Connecting several vocals, the player accelerates the rise of more powerful assistants. These dragons have increased activity, doing more work, giving the player higher dragon power to evade the dead sections. Combine cultivies allowed on its own basis. 5. Interact with the elements of the dead land. If an object appeared on the frozen area that can be associated with moving elements, the union must be completed. Manipulation will allow you to spell the object and the dead section to 6. It is necessary to rationally use the dragon stars! If the purple star descends, it is necessary to it to the Camp, where it is recommended to combine it with other composite stars. The action is required for the creation of the Great Star of the Dragon. If you click on an asterisk immediately, then diamonds drop out. Merge Dragons: Cheats In Merge Dragons can't import gift codes. Initially, the developers did not cater for such a possibility. Later, when the game became popular, the administration decided to pamper their players with gifts. The first buns were just issued in the game for the anniversary of the release. Then they started to hold promotions and matches regularly, the winners received an award. Answers are accepted only with the user ID on the official page. Merge Drake: Quest passing 1 Description of the passage of 1 work in the Garden of Gaia. During this period it is necessary to clear the island of the dead land and release the 3 statues of the Goddess of the Earth. Reward - cub purple dragon, which will help in the passing game. The purpose of the task is to obtain a statue from Gaia. During the liberation of the island, you can get a small ball of life and small ball of life, which will help heal the earth from the afterlife rot. The higher the level of the object, the higher its power. Stages of implementation: The first step is to raise 5 bushes of grass dragon egg. Then immediately connect the elements with grass in a dark area. After collecting a flower of life and some helpers - vocals. The flower of life provides the energy ur the whelps feed on. Because of their strength, they give energy to the statues that come to life and the earth among them turns green. It is necessary to remove the grass from the plain of the field, which will bring grass dragons and the flowering of life. After releasing 3 statues, the level will be passed and the player will receive a reward. Merge Dragons: Passage 2 The goal is to get a statue of Gaia. The reward is a level 4-crisis dragon cub in the first battle and a level 15 criminal dragon cub in the second battle. The sequence of passage: It is necessary to collect 5 scarlet dragon eggs, which will give small dragons. The vocals will feed on the energy of the colors of life, and give the essence. It is necessary to collect as many entities as possible that need to be combined. By collecting 5 or more important entities, you can get a small ball of life. You need to collect 3 or more small balls of life and get a small ball of life that can free a great deal of card from the dead country. Smart – no need to immediately combine the three elements, it is better to wait a little and connect more components, which will give a bonus and a new element 2 and higher levels. A task is a task that can be completed 3 times. Each new battle will bring a tip higher level than the first. Here help which will be located in the Camp. Merge Dragons: passage of task 3 Task parameters: Travel time - 2 minutes 11 seconds. The goal is to collect 9 blue flowers of life. Reward – baby needle-roof butterfly 4 levels. The order of passage. First you need to combine tendals and start collecting. Then you should drain the 3 ruby grass of the plains for a combination with 5 colors of life. You should click on the nest with stone dragon eggs, you will need to collect and get the scarlet whelps. Dragons will give energy, with the help it is necessary to break the open grave. From there dispersed bones to be collected. Some of the bones will stem the colors of life. Further requirement to act on the situation. It is necessary to support the collection and merge at the same time because the map is small. You should try not to waste time on the merging of the spheres of life. While it takes time to merge 5 balls, it can be spent collecting your tips. You should try to clear the map as soon as possible. Kisse must be opened faster, the player gets a bonus for them and several cells from the playing field open. Merge Drake: Quest passes 4 The sequence of passage. First you need to open the treasury, and connect the eggs of the stone dragon. Dragon will recover some shoots of the flowers of life. Combining 5 shoots, the player receives essential essentials. Their energetic objects on dead ground open a chest with a small ball of life. The small ball of life will free several fields in the upper left corner of the island. Here it is necessary to collect the eggs of a stone dragon and connect important essences. Then you should click on the funeral ground, from which the bones will fall out. By collecting the dice, the player receives the germs of flowering life. You must collect sprouts and few seeds from the flower of life. After collecting the flowers of life, the player receives a combination bonus, which will release multiple cells from the super dead country. At this time, the latches will release and restore various elements (the player receives bonuses). Small balls of life will free several items to be collected. It is necessary to connect the slice and statues of Homosexuals. It is necessary to collect 5 elements more often, it will give a more powerful bonus, which opens up multiple cells. The more items are linked, the higher the bonus. Activated boxes give small balls of life that release multiple cells. In the second phase, the chest must be opened at the end of the level when the elements cannot be joined. Migration seeds won't be. Merge Drake: Quest passes 5 The sequence of passage. It is necessary to drain 3 herbs eggs and remedy plain grass. Then it is necessary to activate the healing expanders who heal multiple cells from the death earth at once (the latter opens automatically after the first two), two), fruit trees and ruby grass (at the bottom of the screen) must be joined. Transfer the green dragon's egg to the border of the dead earth to another egg. The dragon gives life views that need to be collected simultaneously with the germs of the flowers of life (at the bottom of the game window). Gradually, entities form a small ball of life. Combining the germs of flowering of life activates healing extensions. The small ball of life will free several cells from the super dead earth (the earth is released after several impact on it). It is necessary to combine tanzanite flat grass (at the top of the field) and sprouts of the flowering of life (below). These two actions activate various healing knitters. Then add the blue flowers of life together and juice of fruit trees. The last move is the union of the statues of Gaia. It is necessary to merge more objects near identical components in the area of the dead country. This makes it possible to extract the elements and activate healing stretchers. First, it is necessary to open the healing extensions – for the rapid course of the level. They also release objects on super dead earth. Merge Dragons: portion of the task 6 The sequence of passage. First you need to drain 5 eggs of the scarlet dragon. For this, the player gets two scarlet wovns. Then you need to combine the shoots of the flowers of life. Dragons, feeding on the energy of the colors of life, will give living creatures. It is necessary to have patience and grow as many entities as possible. It is necessary to gradually merge the living entities, which will give the small balls of life. Hulie sal op hul beurt by die samesmelting in klein balle van die lewe verander. You must merge the small balls that will free most of the map. You must merge the statues of Gaia. It is necessary to collect 5 elements, it will give a powerful bonus, which opens several cells. The more items are linked, the higher the bonus. Do not rush to activate the little balls of life immediately after the appearance. You must wait for the formation of small balls of life – so much of the card will open. Before the merger of the statues of Gaia, all cells must be freed from death. This will give additional coins and help items. Merge Dragons: passage of task 7 The sequence of passage. First you need to collect the eggs from the scarlet dragon. Whelpies will independently release the skew. Then the seeds of fruit trees are exhausted. Then you must drain the branches of fruit trees. You must connect the seeds of the trees until the level is complete. Secrets and tips. You must try not to connect the skew. The seeds of fruit trees appear independent on the playing field from time to time. In the seconds of the level should you combine: scarlet dragon eggs and flowers of life. It is necessary to combine active elements with components and dead earth. You collect as many small balls of life as possible to grow small balls of life (they will free many cells from the dead earth). First, you have to release lifeless stones, and only then collect fruit trees. It is necessary to grow fruit trees to the highest level (it will take approximately 1 minute). During the course of the level, the player can get the chest, they must be opened immediately. You can also sell blue flowers of life. Merge Drake: Quest passes 8 The sequence of passage. Smear plain grass must be drained (in the middle of a large island). It will give the flower of life and 1 star. You need to move the germ of flowering life and combine 2 green dragon eggs. Then release 2 shoots on dead ground. You should combine the flower of life with 2 on the dead ground (lower-left angle). The resulting blue flower of life must be moved to a small island. Next, you need to drain 3 pieces of fruit tree. It is not necessary to combine with sprouts on dead earth (combo in this level is better not to use, it will be impossible to collect 32 stars). Then you can connect the seedlings of fruit trees with 2 on the dead soil. The resulting young tree should be combined with 2 slightly above it (you need to do so that it doesn't get a combination). It is necessary to combine 3 leaves from a fruit tree. It is necessary to combine a new seedling with trees on dead ground. Next you need to repeat the move. It is necessary to make a seedling of leaves, and combine it with 2 young fruit trees in the upper-right corner. A small fruit tree will produce 2 shoots of the flowers of life. Drain the new flower of life on super dead earth with 2 others. Leaves should be used for salaries. It is necessary to merge the trees in the middle of the island. Gradually, with the help of the colors of life, it is necessary to free the super dead earth. You must combine the stained dragon's eggs and the green dragon's eggs, which will take out a small ball of life. Gradually you need to create small balls of life. From time to time you must receive small balls, release the images of Gaia. It should be remembered that the combination at this level should not be used (combine only 3 elements), otherwise there will not be enough squares with dead earth to get 32 stars. Merge Drake: Quest past 9 The sequence of passage. It is necessary to move the portal of foxes from the small right island to the middle of the portals on the big island. The player receives 2 foxes. You must release 2 skeletons and connect the bones, then the sprouts of the flower of life. At the same time, calves gather energy and produce essential essentials. Give helpers time to create, until you get some small spheres of life. It is to connect the spheres that will heal the entire island. If open treasures. Next, you need to harvest on all fruit trees and forests. Requires the remaining release Eggs. Furthermore, it is advised to continue collecting trees and bones until the level is completed. The more bones a player can connect at a time, the more sprouts the flower of life will appear. It is recommended to destroy zombies while in caves. It should be planted the first 5 colors of life then small islands, so that it does not accidentally combine. In subsequent battles, high-level foxes can be used to complete the level. Merge Dragons: completion of quest 10 The sequence of passage. Combine all the green dragon eggs on the lower islands and collect the dragon portal. Next, you need to connect the germs of flowering of life below and the top of the first peninsula. Appears zombin, which will attack dragons. It is necessary to combine the flyed seeds of the flower of life. A chest will appear, which the player receives a small ball of life. He will set part of the map from the dead land. You must collect stone stones and activate the skeleton and collect bones. Move old wood to keep on dead earth. Elements are released, they must be combined. Then collect fresh grass. The healing knitter opens and activates automatically. This will release a large part of the upper peninsula. In the final, collect stone bricks and destroy statues of Gaia. No need to be distracted by attacking samples and caves. You need to more often activate the bonuses that give small balls of life. They can be dragged to anywhere conveniently for player on the map for further activation. Merge Drake: Passing Task 11 Star passing. First combine the trees to collect. Then drain three ruby herbs needed for the five combinations with the colors of life. Then you just click on the rock touch's nest, and collect the eggs for small scarlet trucks. Then you break the open grave with the help of energy from the gates. Bones fall from this grave. When they assemble, they turn into sprouts of the colors of life. Further game depends on the situation. Tips with secrets . Make sure to follow the merger and collection. They must be performed simultaneously. And that's all collect to the fact that the map is small, and rather even small. No need to spend time merge the spheres of life. While all five of these balls merge, you can collect the open whales. You need to try to clear the map very quickly. And the chest needs to be opened even faster than cleaning the map because they get a bonus, which opens up some cells from the playing field, and that's good news. The further course of events depends on the player and on the development of the game itself. Merge Dragons: portion of the task 12 The sequence of passage. Click on the skeleton and collect the legs bones on the dead earth. There will be sprouts of flowers of life (they must be combined later). The healing knitter opens and activates automatically. Automatically, will set part of the map from the dead land. It is necessary to combine the skeleton with skeletons on dead soil. Drag a rain pool on a small island on the left side of the map. Connect the living entity with the essicing on the dead country. Combine a stack of old wood with stacks on dead earth, then combine suits of old wood. A small hut of living gnomes emerges that produce shrubs that need to be harvested. It is necessary to unite the remaining sprouts of the flower of life in the left part of the island. The appearing flowers of life will give a bonus (living entities) that will open several cells. Collecting living entities in the left corner of the island, they will turn into a small ball of life. Combining 3 balls, the player gets a small ball of life. It must be activated with the rest of the dead country. Appears 2 balls of life. The rain pool must be removed from the small island and leans on the shoots of the forest (a fallen star will appear). In the right part of a large island you need to merge the fallen stars. Then you need to activate the ball of life, which will heal the rest of the card. Combine statues of Gaia. During the passage should not be collected immediately and activate some elements, they will be useful to the player later. While the island is released, time to open the chest (the elements will be useful at the next levels). Merge Drake: Quest past 13 The sequence of passage. The first step is to collect the green dragon eggs on the small lower islands in the corners of the map. Connect the portal of thals. Then combine the spotted dragon's eggs. Must collect clusses of grass. Dragons will give the living entities you need to collect, then combine the small balls of life and activate the small ball of life on the right side of the map. Dragons will begin to destroy the caves. At this time, you need to combine fruit trees, then collect the remaining open caves. It is necessary to connect clusses of grass, followed by lawn lawn in different parts of the map. Then combine: large grass and swamp grass. At the end, the statues of Gaia merge. If you simultaneously combine multiple dragon eggs (more than 3), then 2 dragons will appear, curing the map and destroying the zombies will be faster. It is often necessary to activate small balls of life and bonuses in those places of the map where there are no elements that can be connected. Merge Dragons: passage of task 14 The sequence of passage. First you need to combine the portal of dragons and grass dragon eggs. Then drain the grinding plain grass and bones that will give the germs of the flower of life. Then the branches of the flowers of life and the flowers of the merged consecutively. It is necessary to perform the consolidation of the upper layer of soil. Collect life essences, then combine the small balls of life and activate the small ball of life will release the remaining cells of the chart. The gates of demons to be destroyed by foxes will also be released. It is necessary to untie the destroyed statues of Gaia. 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Combine a stack of old wood with stacks on dead earth, then combine suits of old wood. A small hut of living gnomes emerges that produce shrubs that need to be harvested. It is necessary to unite the remaining sprouts of the flower of life in the left part of the island. The appearing flowers of life will give a bonus (living entities) that will open several cells. Collecting living entities in the left corner of the island, they will turn into a small ball of life. Combining 3 balls, the player gets a small ball of life. It must be activated with the rest of the dead country. Appears 2 balls of life. The rain pool must be removed from the small island and leans on the shoots of the forest (a fallen star will appear). In the right part of a large island you need to merge the fallen stars. Then you need to activate the ball of life, which will heal the rest of the card. Combine statues of Gaia. During the passage should not be collected immediately and activate some elements, they will be useful to the player later. While the island is released, time to open the chest (the elements will be useful at the next levels). Merge Drake: Quest past 13 The sequence of passage. The first step is to collect the green dragon eggs on the small lower islands in the corners of the map. Connect the portal of thals. Then combine the spotted dragon's eggs. Must collect clusses of grass. Dragons will give the living entities you need to collect, then combine the small balls of life and activate the small ball of life on the right side of the map. Dragons will begin to destroy the caves. At this time, you need to combine fruit trees, then collect the remaining open caves. It is necessary to connect clusses of grass, followed by lawn lawn in different parts of the map. Then combine: large grass and swamp grass. At the end, the statues of Gaia merge. If you simultaneously combine multiple dragon eggs (more than 3), then 2 dragons will appear, curing the map and destroying the zombies will be faster. It is often necessary to activate small balls of life and bonuses in those places of the map where there are no elements that can be connected. Merge Dragons: passage of task 14 The sequence of passage. First you need to combine the portal of dragons and grass dragon eggs. Then drain the grinding plain grass and bones that will give the germs of the flower of life. Then the branches of the flowers of life and the flowers of the merged consecutively. It is necessary to perform the consolidation of the upper layer of soil. Collect life essences, then combine the small balls of life and activate the small ball of life will release the remaining cells of the chart. The gates of demons to be destroyed by foxes will also be released. It is necessary to untie the destroyed statues of Gaia. It is necessary to collect 5 elements, it will give a powerful bonus, which opens several cells. The more items are linked, the higher the bonus. The more bones a player can connect at a time, the more sprouts the flower of life will appear. Merge Dragons: completion of quest 15 The sequence of passage. Combine all the green dragon eggs on the lower islands and collect the dragon portal. Next, you need to connect the germs of flowering of life below and the top of the first peninsula. Appears zombin, which will attack dragons. It is necessary to combine the flyed seeds of the flower of life. A chest will appear, which the player receives a small ball of life. He will set part of the map from the dead land. You must collect stone stones and activate the skeleton and collect bones. Move old wood to keep on dead earth. Elements are released, they must be combined. Then collect fresh grass. The healing knitter opens and activates automatically. This will release a large part of the upper peninsula. In the final, collect stone bricks and destroy statues of Gaia. No need to be distracted by attacking samples and caves. You need to more often activate the bonuses that give small balls of life. They can be dragged to anywhere conveniently for player on the map for further activation. Merge Drake: Passing Task 11 Star passing. First combine the trees to collect. Then drain three ruby herbs needed for the five combinations with the colors of life. Then you just click on the rock touch's nest, and collect the eggs for small scarlet trucks. Then you break the open grave with the help of energy from the gates. Bones fall from this grave. When they assemble, they turn into sprouts of the colors of life. Further game depends on the situation. Tips with secrets . Make sure to follow the merger and collection. They must be performed simultaneously. And that's all collect to the fact that the map is small, and rather even small. 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Combine a stack of old wood with stacks on dead earth, then combine suits of old wood. A small hut of living gnomes emerges that produce shrubs that need to be harvested. It is necessary to unite the remaining sprouts of the flower of life in the left part of the island. The appearing flowers of life will give a bonus (living entities) that will open several cells. Collecting living entities in the left corner of the island, they will turn into a small ball of life. Combining 3 balls, the player gets a small ball of life. It must be activated with the rest of the dead country. Appears 2 balls of life. The rain pool must be removed from the small island and leans on the shoots of the forest (a fallen star will appear). In the right part of a large island you need to merge the fallen stars. Then you need to activate the ball of life, which will heal the rest of the card. Combine statues of Gaia. 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During the passage should not be collected immediately and activate some elements, they will be useful to the player later. While the island is released, time to open the chest (the elements will be useful at the next levels). Merge Drake: Quest past 13 The sequence of passage. The first step is to collect the green dragon eggs on the small lower islands in the corners of the map. Connect the portal of thals. Then combine the spotted dragon's eggs. Must collect clusses of grass. Dragons will give the living entities you need to collect, then combine the small balls of life and activate the small ball of life on the right side of the map. Dragons will begin to destroy the caves. At this time, you need to combine fruit trees, then collect the remaining open caves. It is necessary to connect clusses of grass, followed by lawn lawn in different parts of the map. Then combine: large grass and swamp grass. At the end, the statues of Gaia merge. If you simultaneously combine multiple dragon eggs (more than 3), then 2 dragons will appear, curing the map and destroying the zombies will be faster. It is often necessary to activate small balls of life and bonuses in those places of the map where there are no elements that can be connected. Merge Dragons: passage of task 14 The sequence of passage. First you need to combine the portal of dragons and grass dragon eggs. Then drain the grinding plain grass and bones that will give the germs of the flower of life. Then the branches of the flowers of life and the flowers of the merged consecutively. It is necessary to perform the consolidation of the upper layer of soil. Collect life essences, then combine the small balls of life and activate the small ball of life will release the remaining cells of the chart. The gates of demons to be destroyed by foxes will also be released. It is necessary to untie the destroyed statues of Gaia. 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This will release a large part of the upper peninsula. In the final, collect stone bricks and destroy statues of Gaia. No need to be distracted by attacking samples and caves. You need to more often activate the bonuses that give small balls

extract the elements and activate healing stretchers. To achieve the result, if there are no liberating elements, it is necessary to repeat some collection cycles of elements, gradually opening the cells. Merge Dragons: portion of the task 18 The sequence of passage. Connect the spotted dragon's eggs: 2 times 3 pieces and 3 pieces on the small island on the right. Repeat the collection cycle: the fall leaves of the dragon tree - dragon tree seedlings - dragon young trees. Send calals to collect old wood. Connect the eggs of mushroom dragon. Repeat the collection cycle: old wood - a stack of old wood - a bundle of old wood. In the middle to collect the scarlet tree of the dragon, the heroic mushroom on the right and above activates the healing extensions. Draining the scarlet dragon tree is a good dragon tree. Constantly repeat cycles with false leaves and old wood until the whole card is cured. The final is to connect the devastated statues of Gaia. To achieve the result, if there are no liberating elements, it is necessary to repeat some collection cycles of elements, gradually opening the cells. More often activate small balls of life. More often it is necessary to activate the bonuses that give the balls of life. They can be dragged to anywhere conveniently for player on the map for further activation. Merge Dragons: passage of task 19 The sequence of passage. Drain the flaming dragon's eggs, stone bearer eggs and criminal dragon's eggs in turn. Dragons destroy caves and attack zombins, from which stone stones fall out. They need to be collected. Zombins contempl cells, turn them into dead earth. It should appear open on the chest box. You must collect fresh graves on the right. The curtain must drain the graves of Corvina and the graves of a lost soul on the right side of the map. Before completing the level, you must open all the chest to get additional bonuses. Then combine the devastated statues of Gaia. Destroying the cave should be constant, you should control the process of attacking dragons on the caves and samples. Stone stones must be poured into large groups to get packs of bricks that turn into points and coins. You can complete the level in a different way. To do this, you need to combine only 9 eggs to make 3 foxes. With this option, it will be easier to control the assistants: send each dragon to attack 1 cave. Merge Dragons: portion of the task 20 The sequence of passage. Initially it is necessary to collect remural grass, then trans-plain flat grass. In the middle, the leaves of the Next, you need to connect the shoots of the flowers of life. On the left side of the map combines the fruit tree sales and at the top combines the young fruit and then drain the young fruit trees. At the top of the map should be collected blue flowers of life and glowful flowers of life. The flaming flower of life gives small balls of life. Then drain the thatched eggs and activate the small balls of life. Combine large fruit trees and click on the giant dragon's nest. Collect 5 flaming dragon eggs. In the middle and right on the map, the caps of the magic mushrooms merge. Activate a healing expander. At the bottom, the groups combine magic mushrooms, in the middle combine the fresh shine and activate the healing extension. Gradually, with the help of the little balls of life, you need to free the dead earth and the super dead earth. On the left and in the middle of the map, collect the caps from the magic mushrooms. Activate a healing expander. To drain the lumine grass before draining the grass to move from the left edge of the map to the right edge. To connect rain pool on the right, then collect young puddings. It is necessary to collect green mushrooms. Activate on the right a small ball of life and a healing expander. Under side, the fresh graves and graves of Corvina sit together. 3 demons' gates will open, after the gates have been destroyed by foxes, 3 destroyed images of Gaia will appear. You need to more often activate the bonuses that give small balls of life. They can be dragged to anywhere conveniently for player on the map for further activation. Gradually merging the balls of life you can get to a big ball of life that can heal the whole card completely. Try to merge more objects near identical components in the dead field. This makes it possible to extract the elements and activate healing stretchers. Merge Drake: Quest past 21 The sequence of passage. First you need to collect the leaves from the dragon tree. Then move the giant flower of life to the upper-right corner of the map. Next, you should merge the dragon tree seedlings in the center and at the bottom left of the map. Combine the spout dragon tree in the middle of the map (2 times, 5 pieces each). Drain the dragon tree salmons in the center and collect the bonus - 30 points. In the same place to reduce the sprill-out trees of a dragon, young trees of a dragon from which the scarlet tree of a dragon will automatically turn out will automatically collect. Drain the transit grass at the bottom left of the map. Then perform a series of mergers that follow each other (all elements are collected in 5 pieces): the germ of flowering life - the flowers of life - the blue flowers of life - the glowing flowers of life - the double flowers of life - the diamond of life - the giant flower of life - the germ of the tree of life (goal level). It is necessary to collect 5 elements more often, it will give a more powerful bonus, which opens up multiple cells. The more items are linked, the higher the bonus. Bonus. Dragons: quest past 22 The sequence of passage. The first step is to drain the flower seed of the prism on top left on a small island. On a small island at the top right, the germinating flower of the prism and twice drains the grass ice on the island at the top left. On the upper right island to collect 5 pieces of lawn grass. At the bottom to activate the bonus – 3000 points. At the bottom right, the grass collects. Bottom left to drain the swamp water and activate the healing knitter. Then combine high grass in the middle. Collect flaming and green dragon eggs. Zombins from caves will gradually appear, to attack what you need to send vocals. Combine golden wheat and prisma flower nodes that will cure elements throughout the map. At the top, collect the caps of the magic mushrooms and the sprouts of the flower of life. Collect spotted mushrooms and stone bricks at the top. On the left on the map, collect the prism flower knobs and activate the healing extension. Combine transitanite grass. Next you should collect a booming prism flower and a stack of stone bricks. Melt in turn: blue flowers of life, fresh graves (2 times) in the middle of the map. At the top, collect rain puddings and young pools on the right. Activate a healing expander. Will open the destroyed statues of Gaia, which must be collected to complete the level. Try to merge more objects near identical components in the dead field. This makes it possible to extract the elements and activate healing stretchers. It is necessary to collect 5 elements more often, it will give a more powerful bonus, which opens up multiple cells. The more items are linked, the higher the bonus. Merge Dragons: passage of task 23 The sequence of passage. First you have to collect the thatched eggs, then drain the stone dragon's eggs. Send vocals to collect life entities from the blue flower of life, from which you can collect small balls of life, then small balls of life, then balls of life. Balls of life activated at the top of the map. Collect prisma flower seeds. Combine the germinating prism flower. Assemble on the right on the map 5 hills, then combine the Drake Ridge, from which the hill of Alvind. It must be drained from the hills of Alvind on dead land. Activate 2 healing expander. Then merge the germinating flower of the prism, after which the gates of the demons will open. The whales attack the gates, after the destruction of which the destroyed statue of Gaia will appear, they must be united. You need to more often activate the bonuses that give small balls of life. They can be dragged to anywhere conveniently for player on the map for further activation. Gradually from the balls of life you can get to a big ball of life that can heal the whole card completely. Try to merge more objects near identical components in the field of the dead This makes it possible to extract the elements and activate healing stretchers. Merge Dragons: portion of the task 24 The sequence of passage. Collect smeargrass on the right peninsula, and sprouts of the flower of life on the middle peninsula. Drain the flowers of life on the left peninsula and the blue flowers of life on the right peninsula. On the central peninsula collects the flaming flowers of life. Collect grass dragon eggs. Dragons collect energy from the double flower of life and give small balls of life, which makes small balls of life. After collecting small balls of life, the player receives balls of life. Balls can be activated at this stage of the game on the left and right peninsula. Activate the balls of life on the middle peninsula. On the right peninsula to collect the leaves of the fruit tree to combine with the leaves of the fruit tree on the dead soil. On the left peninsula to activate the small balls of life (which will produce wards). Activate the ball of life on the right peninsula. It is necessary to collect the leaves of the fruit tree, from which fruit tree eliminates seedlings on the central peninsula. The lifeballs produced by wards are activated on the middle peninsula. Move the destroyed statue of Gaia to the middle peninsula and melt with the other two. Try to merge more objects near the identical components in the dead field. This makes it possible to extract the elements and activate healing stretchers. To achieve the result, if there are no liberating elements, it is necessary to repeat some collection cycles of elements, gradually opening the cells. It is necessary to collect 5 elements more often, it will give a more powerful bonus, which opens up multiple cells. The more items are linked, the higher the bonus. Merge Drake: Quest past 25 The sequence of passage. The ancient dragon sauce is moved to the central part of the map. You must activate the skew by clicking on it several times. After activation, skeletons, legs, and bone mass will appear on the field, which must be assembled. Then combine the shoots of the flowers of life. Then collect the flowers of life on the upper left island. On the central island collects the flowers of life, then the blue flowers of life on the upper left island. The resulting Flowering of life is the key to the cloud gates, after opening the gates missing the cloudyness and opening a new island. On the upper island to collect eggs of the dragon - golem. Collect clustries of grass immediately. Drain lawn grass on the upper island on the right. Right. 1 dragon life essences to gather from the blue flowers of life, and 2 dragons to gather small balls of life from the flaming flower of life on the upper island. Activate small balls of life on the upper right island (island healed). Combine the seeds of the flower of life on the central island. Then drain the germination prisma flower, then join the prism flower buds. A booming prism flower is key to the lower right island. The open gates of demons are attacked by foxes. A bleeding prism flower heals elements from the dead earth. Activate the little ball of life on the lower-right island. Final - merge the devastated statues of Gaia. Many elements treat the islands of dead and super dead earth, the higher the level of the element, the higher the healing power. To achieve the result, if there are no liberating elements, it is necessary to repeat some collection cycles of elements, gradually opening the cells. More often activate small balls of life. It is necessary to collect 5 elements more often, it will give a more powerful bonus, which opens up multiple cells. The more items are linked, the higher the bonus. Merge Drake: Quest past 26 The sequence of passage. Collect 5 pieces of fruit tree seedlings (on the right and the glory on the map). Then drain the 5 young fruit trees at the bottom of the map, and 5 young fruit trees. Grapes are the key to the lower left cloud. Collect the fruit tree at the bottom of the map. Get a large fruit tree. Raspberry is extracted from it, which is the key to the right lower cloud cover. Connect 3 large fruit trees in the middle of the map, get a good fruit tree. Banana is key to the central cloud on the map. Drain the Ruch eggs and send the dragon to collect energy from the blue flower of life. Ruch will give life essentially. Some of their small balls of life that need to be moved to the middle of the map (at the level of the balls of life are the keys to cloudyness). It is necessary, for some time, to produce essential essences, then combine out in small life balls and small life balls, and life balls (move to the upper left corner). Mystical autumn tree moves to drain on the left above the map. Get the autumn tree of pink berry (is another key), it should be moved to the upper-right corner. Drain the autumn trees of pink cyss. Collect a good fruit tree from which the elderly fruit tree is formed. The pear is the last key to cloudyness. In the opening part of the map to collect the destroyed statues of Gaia. To distribute the clouds and open the hidden part of the map, it is required to pick up the key element, the key hole is only the element body visible. In the second battle, after opening the top of the map, a chest will appear, which will give Ruch eggs and coins. It is necessary to collect magic coins (bronze - silver - gold), which appear from banana and other ries. Merge Dragons: Quest Quest 27 The order of portion. Collect eggs from green and spotted dragons. Activate the ball of life on the upper-right island. Collect the flower of life on the upper left island. Drain the booming prism flower on the lower left island. Prism flower buds merge there. They will make a booming prism flower, which must be joined on the upper right island (a prisma flower will arise). Collect the caps of magic mushrooms in the bottom-right corner and a group of magic mushrooms from which spotted mushrooms will appear. Activate a healing knitter and small balls of life. Dense autumn tree merger into the bottom-right corner. Combine the mystical autumn tree with trees on dead ground on the lower left island. At the beginning of the game, when the blue flowers of life are drained, it is necessary to divide them to make 6 pieces, from which 2 flaming flowers of life are formed. It is necessary to send a dragon to produce small balls of life. On the second phase you can try to finish the task and change some places in places. Merge Dragons: portion of the task 28 The sequence of passage. First, drain the branches of the flower of life. Collect the gargoyle dragon eggs. Combine the flowers of life. Combine ruby plain grass. The small dragon will produce life essences and small balls of life from the blue flower of life. You must wait until the required number of balls of life is collected. They must activate and release part of the map. Combine the eggs of the criminal dragon and the eggs of Ruh. Gradually, by opening new cells, one must find bone mass and collect it; sprouts of the flower of life will appear. The main collection cycle is the collection and opening of various balls of life until the whole map is free. The final is to collect 3 destroyed statues of Gaia. It must be patient and to build a chain of balls of life. The most powerful orb at this level is an angry orb of life that can, when activated, heal the whole map of the dead earth. By changing the sequence of actions slightly, you can go through the second phase differently. Merge Drake: Quest past 29 The sequence of passage. Connect the protective portals of wards and portal of wards. Then combine the fossilized zombin rot (samples will appear when the rot is destroyed, and the wings fall them). Furthermore, it is necessary to move forward by combining elements with elements on dead soil: connect fresh graves, activate healing extensions (2 times). Collect petrified zombin rot. Open the chest - merge fresh graves - activate healing expander - folding Corvin's graves - activate healing expander - collect zombie decay - draining graves of lost souls (5 pieces) - general grave - open chest - connects destroying Gay statue. Before the merger of the statues of Gaia, all cells must be freed from death. This will give additional coins and help Don't be distracted by attacking zombins, the vocal themselves will beat them. First, it is necessary to open the healing extensions – for the rapid course of the level. They also release objects on super dead earth. Merge Dragons: passage of task 30 The sequence of passage. Collect 5 pieces fall balls of life, get a small ball of life (the key to the top top cloud cover). You must be patient and collect an angry ball of life (the key to the lower left cloud cover). Connect the small ball of life in the upper-right corner and activate the ball of life in the lower left corner. The small ball of life is the key to the left upper cloud cover. Drain the skeleton dragon eggs into the corners of the map. Connect 4 times the flowers of life in the corners of the map, then combine the blue flowers of life on the map, then collect the glowing flowers of life in the middle of the map. The double flower of life - the diamond flower of life (gives an angry ball of life) - a giant flower of life (give a ball of life) - a fantastic tree of life (give a wonderful ball of life). A wonderful ball of life - the key to the lower right clouds. The cycle of action: to gather the escape of the tree of life - a juice of the tree of life - a fantastic tree of life - a giant tree of life. The result is an epic tree of life. During the cycle, you should be collected and improved the balls of life. The epic tree of life gives a great ball of life. At this time, the dragon drains eggs of the next life. Putting together the big ball of life, the resulting heavenly sphere of life, after activation, will release the destroyed statues of Gaia. They'll just combine. During the course of the level, the player can get the chest, they must be opened immediately. It is necessary to collect 5 elements more often, it will give a more powerful bonus, which opens up multiple cells. The more items are linked, the higher the bonus. You should not immediately activate the balls of life, it is better to wait and achieve a higher result. Some balls of life are keys to the clouds. Don't forget to visit our website – Wise Geek. Here we will, if possible, add new portions of difficult levels of the game. Author of the article: Evgenia G. G.

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