

Tournament Rules

Dodgeball 2019 6p-9p
BASIC HIGH SCHOOL

Team/Players: Each team consists of 10 players. However, teams are allowed to play with a minimum of 8 players. No picking up or trading players once the roster is set.

Game Start: Players must line up in the center to show wristbands to the referees to make sure they have the same team name. Balls will be on the middle field line. Players must place their foot on the back of the fence to start.

Match Length: Our tournament is single elimination. A team wins by knocking out all the opposing team's players. Only the championship game for each bracket will be the best 2 out of 3 games.

Playing Field: Game will be played on 4 courts assigned (in the beginning) according to brackets. For Reference:

- Court 1: MS Girls Bracket
- Court 2: MS Guys Bracket
- Court 3: HS Girls Bracket
- Court 4: HS Guys Bracket

Game Play:

- To get someone out:
 1. Hit an opposing player with the dodgeball
 2. Catch the ball an opposing player has thrown
- All balls that hit the ground are dead.
- You may use the dodgeball to deflect an opponent's throw. However, if you deflect the ball into another teammate (without hitting the ground), he/she is out.
- If deflected ball is caught (without hitting the ground) the thrower is out.
- Active players may not leave the field to retrieve balls. People on the sidelines will roll them back into play.
- The ENTIRE BODY is free to hit. This means if someone is accidentally hit in the head, they are out. HOWEVER, if it appears that a player is deliberately aiming for heads, the ref is to warn the player once, and eject them if there is further misconduct.

Holding Dodgeballs: If a team is holding balls for too long, a ref may put a 10-second countdown on those players, to get rid of their balls.

Substitutions: If a team has more than 8 players, they may take advantage of 2 substitutions per game. In order to do this, they must indicate to their sub referee who will come out and stop gameplay for 5 seconds while the exchange takes place.

NO TIMEOUTS, NO WHINING, JUST FUN!: Team captain is in control of their team. If players persist in misconduct, a warning will be administered. IF such behavior continues, your team may be ejected from the tournament!