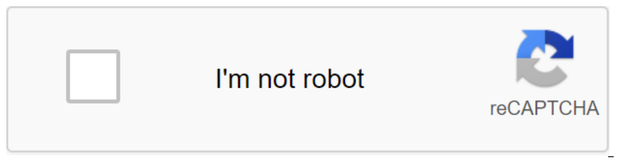
Train simulator 2020 dovetail games android



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In an interview with Dovetail Games CEO Paul Jackson, VG247 discussed the development of Train Sim World and other games such as Microsoft Flight Simulator, which use the latest technology to realistically display the environment. When we think about the most advanced graphics on the current generation of iron, we hardly remember the simulators in the first place. However, some of them fully use the capabilities of consoles and PCs to achieve advanced image quality and physical realism of the virtual world. According to the CEO of Dovetail Games, the main task of air and rail simulators is to present the virtual world in the most authentic and realistic way possible. Train Sim World is a little easier to achieve due to the fact that the game takes place on the railway, and not around the world, as in Microsoft Flight Simulator. What we can offer customers is determined by the power of consoles, he added. Our technology is probably more advanced than most technologies are currently. We push the console to the limit. We even push the PC to its absolute limit of what it can handle, thanks to the quality of the ways that we try to give customers, as well as the scale of the content. In Dovetail Games rail simulators, the tracks are about a hundred miles (160 km) long. And at the heart of their modeling is a physical engine, which uses iron to the maximum. We are practically killing all the hardware platforms with the same scale of reality that we are trying to physically recreate, and our physical engine is incredible. Jackson. Paul Jackson also told how in Train Sim World 2020 this physics is realized. When you use the train controller, it sends a signal to the virtual control unit and instructs the engine to turn on the power. The engine then directs electricity to the traction motors, and they come to life. Each car is different from the other and adds a load on the memory of the hardware - this is one of the reasons why the add-ons are produced in parts. Of course, the CEO of Dovetail Games is very happy with the proximity of the next generation of consoles, because it will allow the developer to promote the simulation even closer to reality. Every time there's a powerful new technology, we think, OK, great, we can make the game even more realistic, Jackson said. Train Sim World 2020 was released on July 24, 2018 on PC, PlayStation 4 and Xbox One. If you notice an error, highlight it with your mouse and click CTRL'ENTER. Page 2 If You would prefer to view the ad requirements page in English, please, click here Advertising on 3DNews Contacts and Prices For advertising on the site 3DNews please contact our advertising department by emailing reclama@3dnews.ru or phone at 7 (495) 988-20-90, as well as the agency zvenoMedia. For partnerships and cooperation, please contact:info@3dnews.ru. 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Statistics Audience of the site 3DNews.ru - about 300,000 unique users per day (a month - 5 million), the number of pages viewed site per month - about 18 million. In the ranking of computers 3DNews.ru confidently holds on to the leading positions. Dynamics by month average daily activity of visitors to the site Position in the radar rating (rating of Internet projects according to Yandex data): Formats and sizes of advertising materials (banners): Advertising materials on the site are made through the advertising system OpenX; In the future, for abbreviation, the term advertising material will be used as a banner; The following banner formats are accepted as promotional materials: Static or animated images of GIF, JPEG and PNG formats; HTML5 static or animated graphics; Static text/HTML blocks; Acceptable ad sizes (pixels, width, height): 200/600 / 240/400 - a skyscraper at the top of the right column of all The site 100%-90 (1245-90) - stretching at the top of the pages of the site; Positions at the top of the site's pages are 728/90 / 810/90; 240 to 400 - right column; 160 to 320 - positions on the left under the main menu; 240-240 - banners announcing contests; 728-90 - site search pages and search results; 100%-90-150 is a mobile view of the site. Available materials placement options: Static placement - the banner is placed for a certain period exclusively on the advertiser's chosen position; Static placement with the rotation of several banners - in one advertising campaign for one position can be displayed in one position several banners, but no more than one banner per page view by the visitor; Dynamic placement is the placement of an ad campaign for a certain period or for a certain total number of campaign banner impressions with an even distribution of the number of impressions ordered for the entire period of placement, in which banners will be displayed on non-static placements of other advertisers advertising positions of the site, corresponding to the format of the submitted advertising materials, but no more than one display of the banner from the campaign set per user viewed page in the priority . Technical requirements for banners: General technical requirements for banners: In addition to the banner must be provided a link to the page, the transition to which will be carried out when clicking on the banner; Static or animated images of GIF formats, JPEG PNG: The size of the banner should be exactly the size of the position on which they will be placed; The volume of the banner should not exceed 80KByt; HTML5 static or animated graphics: Banner sizes should be exactly the size of the position in which they will be placed; The volume of the banner should not exceed 150KByt; Interactive banners, in the extended form overlapping part of the content of the site MUST be must be default rolled up to the original size of the placement position, and unfold when hovering, clicking or other action carried out by the user over the banner, and MUST be present the ability to roll the banner to the original size; Interactive banners containing or dynamically downloading multimedia content (video/sound/pictures) from external sources should be stopped by default (sound is off, video on pause) and any external content should be downloaded only at the request of the visitor (e.g., VCL/EYE sound button) or Run/stop video); Static text or HTML blocks: Block content should not go beyond the size of the placement position, subject to standard browser browsing mode (no zoom, with CSS 3DNews styles); It is possible to use style, tag, or connect external CSS table attributes if it does not conflict or redefine site styles. HTML5 Banner Technical Requirements: When you're providing an html5 ad, stick to Recommendations: Ad code should not exceed 150KB Instead of direct links you need to use the code: clickurl Link designation -- new window (_blank) Technical requirements for HTML5 banners: Accepted banners in HTML5 developed in Adobe Edge and Adobe Animate CC (html5 canvas) Allowed one link from the banner (multiple links are not allowed) _blank) where Advertiser's Link Put files in a separate directory To pack directory with files in the zip Features of target direction (targeting) of advertising campaigns: Site 3DNews can provide its advertisers with the following targeting options: Number of impressions: For an advertising campaign: Total number of impressions (possible maximum unscrew of ordered impressions) Maximum or minimum daily impressions (either one or both); The total number of impressions per unique visitor; The number of impressions per unique visitor for the period (for example, 3 impressions per unique per hour - i.e. for 1 hour to the visitor the campaign banners will appear no more than 3 times. But this means that not every banner of the campaign will appear three times, there will be only three displays of banners from the campaign set, selected according to priorities and layout; For the banner: Total number of impressions per unique visitor; Number of impressions per unique visitor over the period; If the user restrictions are specified for both the campaign and the banner, the final limit will be algebraic crossing of many options of all restrictions. Date/time: By date - from-to/separate numbers; On the days of the week (Mon, w, wed ... Etc.); By the time of day (hourly restriction, for example, from 1 p.m.-14:00 p.m. to 10 p.m.-23:00); According to the site: By sections of the site (Static placement is also a kind of targeting, but you can target sections and banners in the dynamics, for example, limiting impressions to several sections only on the top positions); On individual pages of the site; According to the linking page - for example, if a person came to the site to us from the site , then this person can show the advertising site , and all the others - not to show. According to the visitor: IP address/domain (can be used, for example, to display banners of one Internet provider to people using another); OS/browser language - If necessary, you can display banners in different languages depending on what language of the browser and OS is listed on the visitor; By the name/version of the browser - for example, Internet Explorer-a users can show ads Mozilla Firefox; Geotargeting: On the continent; Only in the country; By geo-coordination or range of one (latitude/longitude); By country and region; In the country and the city. For each banner, you can specify several overlapping targeting options: for example, you can apply three restrictions: on the browser, country and city and time of day, thus limiting the audience of visitors, who will be shown a banner, say, to Muscovites using the Opera browser and entering the site between 10 a.m. and 18 p.m. Cases when you need to try on 3 more filters are called Combined Targeting. For restrictions of p.p. 5.2 - 5.5, it is possible to combine according to the principles of I/OR, which in turn will represent, respectively, either algebraic intersection, or a combination of many possible display options limited by targeting options; Providing statistics on banners: The ultimate and only sure confirmation of the performance or failure of 3DNews party to place banners is the internal statistics of the advertising system, to which the advertiser is given access on demand; If banners are placed through third-party ad network codes, 3DNews provides stats only for impressions. Click tracking is assigned to a third-party system through the code through which the banner is placed. In this case: 3DNews does NOT keep statistics on banners clicks; 3DNews keeps statistics on promotional content displays; The highest priority and objective statistics when considering controversial issues will be considered internal statistics of the site's impressions, rather than a third-party network. Advertiser Responsibilities: The Advertiser undertakes to produce promotional materials for placement on the site at the expense of its own resources in accordance with these requirements; Ready materials must be sent to 3DNews advertising representative NOT MORE than 3 (three) working days before the launch of the advertising campaign for the possibility of checking and correcting advertising materials; In exceptional cases, in order to provide a separate service, 3DNews can take on the task of or modifying the advertiser's banner to the requirements of the site, which must also be documented when entering into a contract. 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If non-compliance with one of the parties' obligations is caused by force majeure, these requirements expire. Notes - Priority rotation implies that when selecting advertising material for display, priority is given in favor of advertisers' advertising campaigns, rather than internal 3DNews campaigns, as well as in favor of the most urgent and volume based on eCPM advertising campaigns calculations. The target limit (targeting) of impressions implies a mark-up on the cost of placement. Details should be discussed with a representative of the advertising department 3DNews. To our reader, remember... we don't have an obese sponsor, a rich uncle, strange partners and investors without a head. We work, earn ourselves and think where and why we go. We pay for hosting, maintain a server, buy iron for test labs and pay for the work of authors. Advertising is... Our investment in further development of the site and its projects. The only way our online project. 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