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All portions of these Terms of Use are valid to the fullth extent permitted by law and nothing therein limits any of your rights set forth by applicable law. These Terms of Use are governed by and construed in accordance with the laws of the Czech Republic and both you and we submit to the exclusive jurisdiction of the courts of the Czech Republic. Weapon Mobile Ops is a modern war game for iPhone, iPad and Android phones and tablets. Put him in charge of an elite army and with the mission to destroy the enemy wherever they can peek. Will you survive? This mobile app is based on a common theme and you start with some basic buildings and you must expand and strengthen your army camp by adding various types of buildings. Basic buildings include barracks, offices, a communications center, alliance center and operations planning. You too of defensive structures to protect your base like walls, machine guns, mortars, automatic cannons, pill boxes, landmines, and defensive defensive you need resources and these consist of fuel and supplies. They require their own buildings and warehouses. As you build and upgrade camp structures, they require increasing amounts of fuel and supplies. The graphics are the best feature of the game and looks very good. The buildings are well designed and some features, such as fans, are lively. All yopu needs is brought by helicopter and the little ones bring fuel and supplies, while the large ones transport massive containers with building materials, and release them as they move over the base. You look superb. Soldiers and other units to be used in battles are hired in the office building and barracks are used to recover units after the battle. Surviving soldiers become more experienced and better in battle, but upgrades that make them more deadly are also available. There are two types of battle and you can attack the bases of other players, which is a case of your army against your defenses. You can also be attacked by other players as well, so your own base defenses are important. The app finds an opponent suitable for you to attack and if you win, there are command points, fuel and supplies to take back to your base. If you lose and your army is defeated, you just have to hire more soldiers in the office building. There is also a campaign with 123 missions that start very easily and gradually become more difficult as you progress. You can work your way through them and see how far you get. Weapon Mobile Ops looks great and in theory it should be a fantastic game because it has all the necessary elements. However, there are some irritations. One is the slow speed at which buildings and upgrades occur. It quickly increases to many hours. The command points can be used to speed things up and finish construction and upgrades immediately, but you quickly run out of free ones and they are quite expensive to buy. The highest in-app purchase is close to \$100 and even only a moderate amount of command points to speed up the game would cost \$20. Another irritation is that your army units are. You can put them anywhere at the beginning of a battle so better to attack the enemy. However, you have no control when the battle begins. A group of soldiers sometimes shoot an empty building (they can be destroyed), while a machine gun shoots them in the back, killing them one by one. They don't have the intelligence to turn around and shoot the machine gun and take it out. Slow build speed and dumb soldiers spoil what is a good game. It's all right and worth installing and playing, but with some tweaks it could be Better. I played the iPad version and it looks great. Title: Weapon Mobile Apps (iOS | Android) Price: Free (with in-app purchases) Developer: Bohemia Interactive a.s.iOS: 8.0 or later | Android: 4.3 and upVerdict: A little slow to build build base and army, but battles are interesting. Details Written by Roland Waddilove Published: 27 July 2016 2016

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