

NONMATERIAL VALUES



Dear Possibility Managers,

All gameworlds are experimental.

Many of us are engaged in building-out and trying to inhabit experimental <u>regenerative-culture gameworlds</u>, centered on nurturing complex healthy ecosystems on Earth, centered on the evolution of human consciousness, centered on healing each other, centered on Radical Responsibility and love. One of the many keys for practical success in next-culture gameworld-building is to reevaluate what is being valued.

Basing a socio-economic system around valuing material stuff - meaning, to value

how much of certain kinds of stuff you have (even numbers in a computer is stuff) - is doomed to duplicate exactly what modern culture already produces.

Material stuff is limited, because material space is limited, automatically resulting in competition, scarcity, winners and losers, strife.

But think about this: In energetic domains, space is not limited.

In nonmaterial worlds, there is unlimited space for building out new gameworlds centered around creating and exchanging nonmaterial values. Nonmaterial values are often more valuable than any material currency can pay for.

What do we mean by 'nonmaterial values'?

(Please keep in mind that asking 'What are nonmaterial values?' is risky business, because the reader may be committed to a value system that only values material stuff ('diamonds are forever') and may reject nonmaterial value as worthless. Still, let us take that risk. Let's give it a try.)

An economy centered on exchanging nonmaterial value would include innumerable currencies. Unlike Forex, with its 195 currencies from 195 national banking systems all interchangeable through standardized exchange rates, Valex is a global platform for exchanging nonmaterial valuables.

What sorts of valuables are these?

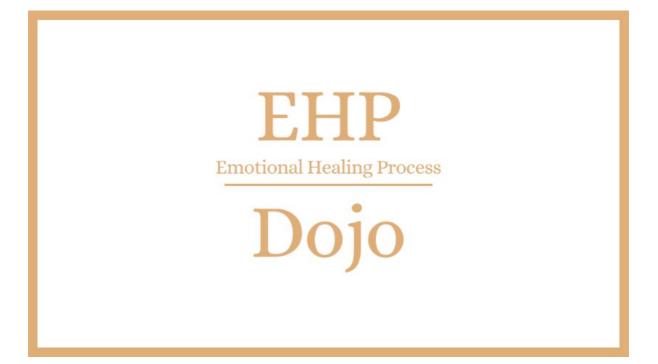
Here is a tiny fraction of a beginning list of nonmaterial value that is being created and exchanged in archearchal culture gameworlds:

- Delivering authentic adulthood initiatory processes.
- Guiding the decontamination of the adult ego state.
- Transforming unhealed traumatic experiences.
- Facilitating gameworld culture shift.
- Opening up the way for a person to lower their Numbness Bar.
- Causing adventure.
- Making it possible for someone to become aware of what you are aware of and entering the waking state.
- Negotiating intimacy in 5 bodies.
- Upgrading Standard Human Intelligence Thoughtware.
- Putting the poop on the table.
- Coaching Radical Relating.
- Providing Emotional Healing Processes (EHP).
- Clarifying and deepening context in any gameworld.
- Accessing nothingness and not-knowing as resources.
- Creating possibility.
- Holding and Navigating nonlinear and unreasonable spaces.
- Accompanying the dying.
- Distilling transformational distinctions.

- · Performing memetic surgeries.
- Pulling the rug out from under assumptions, expectations, resentments.
- Relocating the Point Of Origin.
- Dismantling irrelevant gameworlds.
- Igniting the powers of declaring, choosing, and asking.
- Inventing opportunity.
- Shifting ordinary space into extraordinary or archetypal space.
- Using segway phrases to start interesting conversations with strangers.
- Jacking in to Bright Principles and Archetypal Lineage as external resources.
- Stellating conscious anger, fear, sadness, and joy into Archetypal internal resources.
- Building Matrix for enduring the intensity of archetypal love.
- Becoming centered, grounded, and bubbled enough to play full out.
- Building out and inhabiting new next-culture gameworld spaces.

...we could keep going for days, but we want to share a bridge to next culture with you.

In various online and offline WorkTalks, Workshops, study groups, possibility teams, videos, conferences, etc., people are discovering the possibility of experiencing Emotional Healing Processes (EHP) for themselves.



Gaining first-hand experience with what a difference even one EHP can make, people are holding space for each other to do more EHPs. There are already EHP Dojos forming up!

In this way, EHPs are becoming a transition currency from modern culture to next

The bridge goes like this:

- Experience your first EHPs, in <u>Study Groups</u>, Possibilitator Meetings for <u>Specialties</u> or Regions, <u>WorkTalks</u>, Workshops, <u>Videos</u>, online or offline conferences, in *Expand The Box* trainings, or Possibility Labs.
- 2. Decide you want more EHPs for yourself.
- 3. Arrange to have 50 EHPs for yourself, free or paid. At the same time, take courage and start holding space for and navigating free EHPs for other participants in these EHP-friendly rapid-learning environments.
- 4. At the back of your <u>Beep! Book</u>, make a list from 1 to 50 to log the 50 EHPs you deliver for free to other people in your <u>Teams</u>. For each process you deliver, document the date, time, Client's name, entry question, and the results (e.g. which emotion, which block removed, which boundary made, bypassed which mind machine, which decontamination, new decisions done, floor process done, practices started, etc.).
- 5. While delivering your 50 free EHPs, keep Building Matrix to increase your ability to deliver extraordinary EHPs by doing the following:
 - 1. Watch all 100+ example EHPs online at http://createpossibility.mystrikingly.com/#100-videos
 - 2. Read <u>Conscious Feelings</u> by Clinton Callahan, or any of the other PM contexted books shown
 - at: https://museumofpm.mystrikingly.com/#books
 - 3. Participate in Expand The Box training, online or offline.
 - 4. Participate in your next <u>Possibility Lab</u> to upscale your ability to hold and navigate transformational spaces.
 - 5. Create your own weekly Possibility Team.
 - 6. Start delivering monthly <u>WorkTalks</u> about feelings work and what is possible for emotional healing.
 - 7. Write and publish one article each month about discoveries you have made and new perspectives are finding, to share the Treasure with others. This is the kind of Treasure that grows bigger each time you give it away.
 - 8. Start asking yourself if delivering EHPs might be your next-culture specialty in Possibilitator Training. This means you would be becoming a Possibility Coach. Have a call with the spaceholder for Possibility Coaching Training to check out what this means.
- 6. While delivering numbers #40 to #50 of your 50 free EHPs, <u>build your personal website</u> to take a stand for delivering paid EHPs in the world. This is about shifting identity to being a Possibility Coach, a Possibility Mediator, or a Possibility Psychologist.

- 7. The #51 EHP that you deliver is no longer for free. We request that you use a standard price for EHP #51 to #100. The price to charge for your first 50 paid 1-to-2-hour EHP online-or-offline is a sliding scale, depending on where your Client lives. 'Sliding Scale' means that you Client gets to choose how much they give you:
 - YELLOW TIER Countries with a cost-of-life equivalent to Brazil / Turkey / Egypt = 20 to 100 \$/€ in the local currency.
 - 2. BLUE TIER Countries with a cost-of-life equivalent to Poland / Portugal = 35 to 100 \$/€ in the local currency.
 - 3. RED TIER Countries with a cost-of-life equivalent to Germany, France, USA, Canada = 50 to 100 \$/€.
- 8. Starting with EHP #101 you raise the price for your EHPs to the global standard PM price for an EHP, which, again, depends on where your Client lives:
 - YELLOW TIER Countries with a cost-of-life equivalent to Brazil / Turkey / Egypt = 55 to 115 \$/€ in the local currency.
 - 2. BLUE TIER Countries with a cost-of-life equivalent to Poland / Portugal = 100 to 200 \$/€ in the local currency.
 - 3. RED TIER Countries with a living cost equivalent to Germany, France, USA, Canada = 150 to 300 \$/€
- 9. A Possibility Coach delivers about 5 EHPs per week. After delivering paid EHPs for a while, compare the value of what you can provide at your corporate job to the value you can provide through your archearchy specialty. Consider moving out of <u>patriarchy</u> and into <u>archearchy</u>. Consider only providing services that align with your true <u>values</u> in a <u>gameworld</u> you built. Then consider quitting your corporate <u>job</u>. Yes, it is true. You may need a few EHPs yourself to become the person who can make this shift. This is how it goes.
- 10. As you inhabit more archearchy gameworlds, do not be surprised if you find yourself in certain circumstances providing EHPs for free again. You have the freedom to do this because you already receive so much value from others in your <u>village</u> who are providing their archearchy services to you for free. This is when you know that you have <u>become a seed</u> of next culture.



Thank you for experimenting!

Your Possibility Management Newsletter Team

NONMATERIAL OFFERS

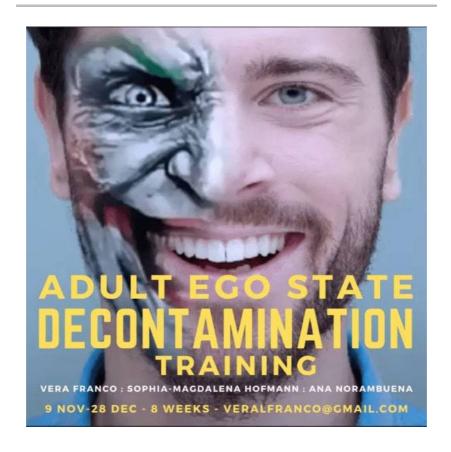


Rage Club Spaceholder Training

starts Nov. 8

During the Rage Club Spaceholder Training, you practice skill and go through processes necessary to become a Rage Club Spaceholder. In addition, the skills, practices and processes can be apply to any space that invite high intensity energy transformation and initiation (work-talks, workshops, and even gameworld meetings!)

Contact: annechloe.destremau@gmail.com



Adult Ego-State Decontamination Training

starts Nov. 9

Come join this life-practice training, essential for growing up, in a team. This training will be the first of its kind, bringing the latest research on contamination survival strategies and doorways to healing and transformation through decontamination.

Contact: <u>veralfranco@gmail.com</u>

GET YOURSELF READY TO BE IN SERVICE TO YOUR CLIENTS

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ONLINE - EVERY WEDNESDAY - 10 WEEKS
START 8TH DECEMBER '21

Possibility Coaching Training

starts Dec. 8

Come join this life-practice training, essential for growing up, in a team. This training will be the first of its kind, bringing the latest research on contamination survival strategies and doorways to healing and transformation through decontamination.

Contact: Christine.Duerschner@gmail.com

You may unsubscribe or change your contact details at any time.