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Pokemon Diamond and Pearl are the fourth generation role-playing games developed for Nintendo DS and based on the world-famous Pokemon anime series. The game is set in the fictional world of Sinoh, which is home to about 493 different species of Pokemon. Like his predecessors, he also has the adventures of a young Pokemon trainer as he fights with other Pokemon trainers while simultaneously thwarting the schemes of a criminal organization. In addition to old concepts such as Pokemon Concepts, new features such as Internet Play via Nintendo Wi-Fi connection and new combat mechanics are also included. Both games are independent of each other, but have almost the same plot, while both can be played separately, but to complete the Pokedex game, it is necessary for the player to trade between the two games. The gameplay is in the third person overhead prospects. The player starts with only one Pokemon, but can capture more with Poke Balls. When a player is challenged by another trainer in a fight or encounters a wild Pokemon, the screen switches to the battle screen where the Pokemon are fighting. During the battle, the player can use the item and can switch his active Pokemon. Each Pokemon have some point of impact (HP) which, when reduced to zero, Pokemon faints and can't fight anymore. But if Pokemon defeats other Pokemon, it is awarded experience points. These experience points helps in raising the level and after reaching a certain level most Pokemon evolve into new types of Pokemon. There is also a new multifunctional Poketech device that resembles a wristwatch. Download the No\$GBA DS Emulator with multiplayer link support to trade Pokemon from one drive to another. No\$GBA DS Pokemon Help Page Diamond Pokemon Emulator for Mac and Pokemon Diamond and Pearl IV Generation games can be emulated on Android and iOS devices, as well as PCs and Macs. Smaphones had the advantage of having a touchscreen that works well with DS emulation, but now most Windows 8 PCs come with touch input and better compatibility than mobile emulators. Pokemon Diamond Version: Precursor of the Best to Come Without a Doubt, the Pokemon Diamond version is a great game, but it's also a good thing to say that the best is yet to come - and it's a platinum version. While the Pokemon craze has faded since the introduction of Gameboy games, card games and TV shows, the franchise continues to be relatively popular. Although the series is originally intended to entertain children, its games contain elements that also attract and hold the attention of more serious RPG enthusiasts. But there are also complaints about the similarity of all versions, although the characters are different, which is relatively true. I'm a big fan of Pokemon, too, as evidence that I have an entire Pokemon TV show on my iPod, everyone's own collection Gameboy Gameboy and know by heart all the pocket monsters. But even I have to admit that the games are similar - the red version is similar to the Silver version and so on and so on and so on for Ruby and Diamond, among others. The key word in these games is similar, because most of the games in the sequels are similar to the games in the original. For example, Melee and Brawl are the same game, but that doesn't make Brawl such a bad game compared to Melee. It just means that if you weren't a Fan of Melee, chances are you're not over to like the fight either. This is also true for the Pokemon series - it's almost the same game for each version, but it's still one of the most fun and entertaining games. Gameplay 9/10 To be completely honest, The General Pokemon Gameplay is one of the best in the RPG sector. While my previous statements will make a lot of people cringe, I have to say that the format of the game is a homerun in my opinion, it gets home, so to speak. With that being said, while I believe the gameplay for the fourth generation of Pokemon games was great, there was still plenty of room for improvement. In my opinion, the second generation designers were smart in allowing gamers to return to Kanto after defeating the elite foursome - or, more appropriately, you have to enter Kanto to fight him with the elite foursome, but it's a formality that shouldn't count. Since the release of the third generation Pokemon, the ability to go back and forth between the two regions has been removed, a trend of frustration that seems to continue into the fourth generation. First, such ability could be re-launched in the DS, but it wasn't, although designers were able to bridge the gap between GBA and DS games. In short, you'll be able to download versions of Ruby, Sapphire and Emerald, as well as Fire Red and Leaf Green in the Diamond and Pearl versions. The inability to bring them back - think about the function of a time machine - as in the case of trades between the first and second generation, but minor failures. The actual system of struggle is as big as it can be. A special physical split means that there are more pocket monsters that can be successfully used in battles such as Gyarados being able to use a water type to move without appearing as a sucker. While I may seem too excited about it, I want to stress that this is a significant improvement. Overall, Diamond and Pearl gameplay is exactly in the right lane of Pokemon fans including Pokemon characters, fights, items, and run options. But since there are small twists in gameplay, the old franchise gets a breath of new life in it. Unfortunately, no, I don't know. But it's not that bad. all where I am concerned especially that, for the first time, I can not care less about the music and sound effects in the game Pokemon. While the soundtrack has a nostalgic appeal about it, I find it akin to nails on the board - a grating on the ears and thus an unnecessary addition to the big game. Even the improved timbre of the music did not add value to the game, although it also did not hurt its appeal. This is also true for pokemon screams - it's better on the ears, but it's not the main selling point. Graphics 8/10 Let's be upfront about it. Pokemon games are not exactly known for their great graphics, even for sequels. But if you consider a big improvement for graphics on sprites since their introduction in the Japanese original version of Green, you'll agree that the quality of the graphics gets better with each sequel. If you want to combine the entire Pokemon battle experience with world-class graphics, you should get the Wii and Battle Revolution app - and the vual! You'll find a more appropriate game for your needs. With the exception of battle scenes, the world of Pokemon is relatively mediocre, although it must be stressed that it is not bad, only on the middle side. I've always believed that sub-par graphics won't reduce the level of fun of the game provided you can still see on screen what you're doing and what you should do - and that's the case with Diamond Pokemon. You won't even think about the quality of graphics while playing! Instead, you'll focus on becoming a Pokemon champion. 10/10 Controls Where I'm Concerned, it's not such a stretch to earn the perfect 10 for the control aspect. Pokemon controls are so convenient that even young players can easily recognize them in a few minutes. It's no wonder how the games are largely designed for younger gamers, especially with the standard four options and start the menu is present in all versions so far. Pokemon Pearl and Diamond arrive as the fifth instalment of the fourth-generation Pokemon RPGs. Pearl and Diamonds are set in the fictional world of the Sinnoh region, which is characterized by its snow-covered routes and waterways and where 493 different species of Pokemon live. Like all Pokemon games, the player plays the role of a Pokemon trainer who collects and trains Pokemon and wants to become the greatest Pokemon trainer in the world, that is, the champion of the Pokemon League. Pearl and Diamond contains eight gyms where players are rewarded with gym icons gym leaders who help in promoting the game's plot. The player must also thwart the plans of a criminal organization called Team Galactic, which wants to disrupt Sinnoh by reorganizing it into a utopia. Both Pokemon Pearl and Diamond are fully compatible with Pokemon Ranger and Pokemon Battle Revolution, which are RPGs Boy Advance as Pokemon from Game Boy Advance could be handed over to Pearl and Diamond player if he wins the National Pokedex. To do this, the player simply needs to insert the Game Boy Advance cartridge into this slot in the Nintendo DS, keeping the pearl and diamond in the DS slot. The player can capture a loaded Pokemon in an area called Pal Park. After manaphy Egg's Ranger mission is completed, the player can transfer The Manafi Egg to Pearl and Diamond from Ranger. Pokemon can also be downloaded wirelessly in some Wii games from Pearl and Diamond. No\$GBA DS emulator with multiplayer support for links to trade Pokemon from one disk to another. No\$GBA Pokemon Help Page Pokemon Pearl Emulator - Android, Windows, iOS and Mac compatible download version. Play NDS, DSI Pokemon games on your smartphone or laptop. Pokemon Pearl Version: The best generation to date It's been three years since the Fire Red and Leaf Green Pokemon versions were released for the Game Boy Advance. It wasn't such a surprise then that the game Freak decided to release a new version of Pokemon -Pearl, of course - on the Nintendo DS because it has a huge memory for handling more games. The Nintendo DS is the perfect vehicle for adding dozens of new pocket monsters and creating the region's largest Pokemon so far. The total number of Pokemon is now 493, since there were 107 pocket monsters added to the game. Some of the Pokemon characters look a little familiar because Game Freak has made them more powerful through evolution. This is a welcome addition, as seeing the same character from one game to another can be boring. In this game you will play in the Sinnoh region, the largest of its kind in the Pokemon world so far, its area is larger than Hoenn, which was the largest region before. Sinnoh also looks fantastic, thanks in part to the cool three-dimensional impact on buildings and cities that have added to the appeal of its huge size. Many new elements, such as time of day, dirty areas, and snow zones, have also been introduced into the game, all of which added to the cost of playback through visual attraction to the game. Other notable new items also included Touch Mechanics, which is available on every game on the Nintendo DS, as well as battles and local trading with friends online. So if you ask me whether the Diamond/Pearl version is the best version of Pokemon yet, I'd say: Yes, it is! And it means it. Story But let me answer the question about the minds of many gamers: Is the story in this version the same as in other Pokemon games? Yes, it is, but the emphasis should be placed that the Pokemon story is not bad per se, and it is the same story with pearl's version. As in previous versions of the game, you Pokemon trainer went on an adventure to become a cream crop. You've got choosing to be a man or a woman Your choice will have no impact on your score, strategy and chances of winning, as only the appearance of your virtual character affects. You also have the opportunity to give yourself a name as well as give your rival coach a name; Your rival lives in Twinliff Town, a small village. You start the game by watching a television show regarding the efforts of a group of people in catching Red Gyarados, a pocket monster and the first of hundreds that you have to grab and train. After watching the show, you'll get instructions on finding Pokemon, although this task won't be as important as others later. If you want to start playing, you'll walk down where your mother will tell you about your opponent - for convenience, let's call him a rival - wanting to see you, even though she has no idea of the reason. You head over to the rival's house where he meets you at the front door and he asks you to go with him to Lake Verity, but since he forgot something, he asks you to wait for him as he gets the thing inside. You and the Rival have passed to the lake, and on the way he will tell you about the search for Red Gyarados. When you are near the lake, you see an old man and a young girl, but they eventually leave. You walk next to a short grass area on the shore of the lake, but you are soon attacked by two wild starlys. Fortunately, the old man left a suitcase with three pocket monsters inside. You can choose from three Pokemon characters, namely, Chimchar, Piplup, and Turtwig, as your starting Pokemon. You'll find that no matter which of the three Pokemon characters you choose, your opponent will always take Pokemon with an advantage over your own pocket monster. In my case, I chose Piplup while a rival chose Turtwig; Since Grass beats the water, the task of beating rival Pokemon began early in the game. After beating Starly, you find that the old man was actually Professor Rowan, who in turn informs you that you and the rival can keep your respective pocket monsters. After that, you can start your adventure, including fighting with eight gym leaders and defeating the elite foursome. Your ultimate goal: to become a Pokemon champion. But the game also has its problems, such as fighting the team of Galactic, the evil group that pursued the Red Gyarados and that wanted to take on Sinnoh. While the story may get a little wobbly, it's still a big story. Build.

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