I'm not robot

reCAPTCHA

Continue

Skyrim bedlam job raven rock not working

ALL THE MESSAGESDelvin Bedlam Job in Raven Rock BugOn the 360, when Delvin gives me the bedlam job for Raven Rock, where the target for the amount of stolen goods is 500, but I steal over 3,000 and it still doesn't say it's finished (The bedlam jobs work for every other city). (edited by administrators)0I can't talk to delvin or vex. I have a bedlam job or and and I just let it do me something. Any help please (edited by a Fandom user)Man skyrim is super bugged (edited by a Fandom user)What if youre play on PS3? (edited by a Fandom user) Trying to do this now on the special edition ps4 ... stolen loads about 2500+ and still not completed.. I'm going to spend and stop the search (edited by a Fandom user) Quote: Try to do this now on the special edition ps4 ... stolen loads about 2500+ and still not completed.. I'm going to stop the search damn auto correct lol (edited by a Fandom user) Gone crazy for two days now. Play on the Switch. I'm done. (edited by a Fandom user) It's impossible to do this search. I stole over $10,000 worth of gold, and the search was never complete. I'm going to stop the search and try again later unless I get another search. (edited by a Fandom user) How do I bring up the console command typeroom to place commands? (edited by a Fandom user)0With the help of an American keyboard, press the tilde (~) key. (edited by Ottoman Hold) 0I was stuck on it too rather bummed out you don't finish it since the center of the bedlam job are my favorite, but oh well all postsHow to steal 500 Gold from Raven Rock and make it count for The Thieves Guild Bedlam Job.I've stolen a lot of stuf from Raven Rock. but for whatever reason nothing counts. I stole three times the amout needed to complete the quest, but nothing. No one ses's me don't take anything. Can someone tell me what to do? (edited by moderator) SkyrimRaven Rock (Dragonborn)The Bedlam JobWhat is setstage tgrnt 50 average???? ... I have the Nintendo Switch... I have quit this job at least 3 times and started new quests, but this bedlam job at Raven Rock never comes and works... Huh!!! (edited by a Fandom user) It is a console command to complete the quest. It worked for me. I had already stolen 2k goods from RR and it would not mark it as complete. The command fixed it. Nice work around! (edited by a Fandom user)0Consoles command will not work on the switch only PC can use (edited by Spirit Slasher)The Raven Rock bedlam job is bugged. It just doesn't work. Eight year patches (okay, maybe five or six since and Bethesda still haven't solved this. If you're playing on a PC, you'll use a console command to force it. If you're on a console, you're out of luck. Best solution: Go back to Delvin, quit the job, and ask him for a job that isn't a bedlam job. Finish it for him. Then go back to doing bedlam jobs if you to - he may ask for one of another area the next time you've done another non-bedlam job for him first: but remember, if he asks you for a lamb in Raven Rock, either return to a previous save or resign and do a non-bedlam job for him instead. You still get paid. In the meantime, do what you want for Vex. (edited by Jle30303) I also have problems with the raven rock bedlam job. But I wonder if the goods should be from businesses or can they be from peoples houses as well? Although I think everyone in raven rock sells their goods outside their home... (edited by A Fandom user)0 Quote: I also have problems with the ravenrock bedlam job. But I wonder if the goods should be from businesses or can they be from peoples houses as well? Although I think everyone in raven rock sells their goods outside their home.. It could be either. As long as it's someone else's, it counts. (edited by Purrington) This also happened to me, but after I got raven rock as my very first bedlam job, random sometimes bedlam jobs just about everywhere wouldn't work. I'm a PC player, so I do the console command listed above, but if you're a console player I recommend quitting the job, ask for another one and if you're Raven Rock again, keep asking and stopping until you don't raven rock. (edited by a Fandom user) 0i hate raven rock you can't steal anything without getting into trouble and you don't pay off the guards (edited by Zen shadow) Maybe you can't. I cleaned up that place the whole time. (edited by a Fandom user) Thanks for the tip. I can confirm that the setstage tgrnt 50 command is working for the bedlam course in Raven Rock. I had stolen about 4000g of stuff and it was still not complete. (edited by a Fandom user) Edit Share Delvin Mallory, who provides the Dragonborn with Bedlam Jobs. Various (Markarth, Raven Rock, Riften, Solitude, Whiterun and Windhelm) Leveled Thieves Guild radiant quest Sometimes we want to remind a city that we mean it, so we hit it hard. Just steal what we can until we impress. -Delvin Mallory[src] The Bedlam Job is a quest available in The Elder Scrolls V: Skyrim in which the Dragonborn must unwittingly steal goods from a city without killing anyone for the Thieves Guild. Background [edit | source editing] I've been told to steal 500 gold in goods from a city. I have to finish this job without killing the residents of the location or getting caught and spending time in jail. Objectives[edit | edit source] Steel 500 gold in goods from the specified city Return to Delvin Walkthrough[edit | edit source] The quest is infinitely repeatable and given by Delvin in the Ragged Flagon as additional work for Thieves' Guild. The goal of a bedlam job is to steal 500 worth of goods from one of the following holds: If enough of these quests are completed, special City Influence Influence will be unlocked, which will expand the Thieves Guild (and unlock new fences). Locations[edit | edit source] Markarth[edit | edit source] Endon's House. In the bedroom on top of a dresser is a silver necklace worth almost 600. The blacksmith in Endon's house has valuable steel weapons and silver bars. Also in Endon's house there are two adept locked display cases with a number of valuable rings and necklaces. The Treasury House has six silver bars, a safe with more than 200, along with at least one gem and a high value enchanted weapon, easily totaling over 500. It also has a stone of Barenziah in the bedroom, right next to the bed. The Dwemer Museum has a stone of Barenziah and a large assortment of goods with only two guards. (Almost all of these items are locked in display cases that will also increase lockpicking.) When The Forsworn Conspiracy has gotten past the point where Nepos the Nose is dead, Nepos' House has enough loot to respawns to get the job done, with no one waiting. The display case at Kerah's booth to the right of Markarth's entrance door contains a Silver Emerald Necklace worth 830; in addition, the guard activity is there at a minimum, since there is usually only one in the general area. Raven Rock[edit | edit source] With the addition of Dragonborn, Bedlam jobs are available in Raven Rock. There's an East Empire Company Strongbox in the Bulwark with more than enough loot to get the job done. However, from May 2019, Raven Rock bedlam quests will be overheard and nothing you steal will count. All you do is return to a previous save, or use console commands to complete the search (on the PC) or go back to Delvin, quit the job and choose a non-bedlam job from him this time. This is solved by the Unofficial Skyrim Patch (both Legendary and Special Edition versions). Riften[edit | edit source] In the Black-Briar Meadery, behind the counter, on the left there is a leveled sword that is worth much of the required. Madesi's stall in the center of town has very valuable jewelry in the display case. Grelka's stall, right of Madesi's contains some valuable pieces of enchanted armor, along with some valuable jewels in her strongbox. Brand-Shei also has some valuable gems in the strongbox of his stall. There is a stone of Barenziah in the Jarl's district in Mistveil Keep. Taking this completes the search. Unlock Grelka's booth. Inside there are several pieces of enchanted armor, where only one can complete the quest. If unlocked, the alchemy store in the Ragged Flagon will have quite a few valuable drinks, some of which are 500 or more. When unlocked, the archery shop in the Ragged has an enchanted arch worth much more than 500. The Riften warehouse has skooma and Moon Sugar. Solitude[edit | edit source] Bryling's house; she has some valuable drinks and is very rarely at home. The right hand from the top floor of The Winking Skeever has drinks worth the required amount of gold. The Thalmor Headquarters in Castle Dour has no shortage of valuable drinks, has no lock on the door, and has no one standing guard. Whiterun[edit | edit source] In Dragonsreach, in Farengar's quarters, there are several valuable soul pairs and drinks that are easy to steal and quickly add up to over 500. In Jorrvaskr, in Kodlak's room. One of the Stones of Barenziah is on the shelf. In the Dragonsreach Jarl's Quarters, a stone of Barenziah lies on the end table to the right of the Jarl's bed. In the Dragonsreach Jarl's Quarters there are several display cases with valuable weapons and armor. Windhelm[edit | edit source] In Wuunferth's room, on the top floor of Palace of the Kings in Windhelm, there are drinks and rolls worth more than the required 500. There is also a stone of Barenziah in the room. Calixto's House of Curiosities. On a shelf on the left will be two rolls, each worth 500, along with many other items. Not only will these items respawn, but when Blood on the Ice is completed, Calixto won't be there. There's a warehouse on the waterfront that doesn't have guards. It has a drink on the right on entry that will fulfill the search. Viola Giordano's House. In the upper bedroom there is a Potion of Regeneration, located at the bottom of an otherwise empty cabinet, as well as two bottles of Solution of Extra Magicka that can be seized. These will be sufficient to meet the requirements for the job. Rewards[edit | edit source] Level 1–5 50 6–10 100 11–15 150 16–20 200 21–26 250 27–31 30 0 32—36 350 37–41 400 42+ 500 Journal[edit | edit source] The Bedlam Job – TGRNT ID Journal Entry 10 I have been told to steal 500 gold in goods from <Alias=City>. I have to finish this job without killing the residents of the location or getting caught and spending time in jail. Objective 10: Steal 500 gold in goods from <Alias=City>50 I have stolen 500 gold in goods from <Alias=City>. Objective 20: Back to Delvin 200 I successfully completed the job and received my share of the wage. 250 In the

course of this task, I was arrested and sent to the local prison. I therefore failed the job and was forced to lose my share of the wages. Before the task could be completed, I decided to stop. I have therefore failed the job and forfeited any pay I might have received. Trivia[edit | edit source] While the quest points to the said city, the items can be stolen anywhere in the hold of that city. Items taken by pickpocketing don't seem to count. Being arrested while on the job will cause the search to fail. Caught stealing an item will prevent counting down to the total amount stolen, even if the Dragonborn is not arrested. Killing someone will not fail the quest as long as it goes unnoticed. If this job takes place in the same city as</Alias=City> </Alias=City> </Alias=City> </Alias=City> of vex's jobs, its items count towards the total, meaning that both jobs can be completed at the same time (doesn't always work). Returning to a location where an item was placed for one of Vex's Shill tasks, and taking that item with you counts toward the amount required. If an item is stolen, drop it and then retrieve it back up can count as a new theft toward the total. If a reasonably valuable item is found, it may be possible to steal it a few times instead of searching for other items. Once the goal is complete, dropping the stolen goods can prevent the Dragonborn from dealing with hired criminals. Although the items are not present in the inventory, the mission will still be completed in conversation with Delvin. Taking one of the stones of Barenziah will meet this requirement of 500, despite the lower stated value and it is taken instead of stolen. Alchemy stores have valuable goods (void/frost/fire salt, drinks, etc.). The Jarl's room or castle has jewels to steal. Jewelry stalls in cities usually have items that have a high value, it may be possible to complete a Bedlam Job by stealing just one item. Winning a fight with someone counts for the total. Bugs[edit | edit source] This section contains bugs related to The Bedlam Job. Before adding a bug to this list, consider: Reload an old storage to confirm if the bug is still ongoing. If the bug still occurs, post the bug report with the correct system template 360/XB1, PS3/PS4, PC/MAC, NX, depending on which platform (s) the bug is found. Be descriptive when listing the bug and fixes, but avoid having conversations in the description and/or using first-person anecdotes: such discussions belong on the right board forum. PC 360 PS3 PS4 XB1 NX The Raven Rock bedlam job will not be so complete, even if goods worth more than 500 are stolen. This also applies to Skyrim: Remastered. PC solution: Console command player.setstage TGRNT 50 achieves the goal and updates the quest journal to return to Delvin to complete the quest. PC 360 PS3 Another solution is to return to Delvin and quit the job. After doing that, ask for it again. If you get Raven Rock, just say on the track. 360 Stealing a single item worth exactly 500 (e.g. a flawless sapphire) does not seem to meet the requirement. Stealing items above this total seems to be complete, so 501 may be the actual threshold. * Disclosure: Some of the above links are affiliate links, which means, additional costs for you, Fandom will earn a commission if you click through and make a purchase. Community content is available under CC-BY-SA, unless otherwise stated. Noted. Noted.