


Dragonblaze tier list

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All level lists are fan-made and based on the opinions of the creator and/or community. Please take the information provided with a grain of salt. The global Korean management of THE GL List has been left to the user's new one. The revision appears to be being done under the direction of the creator of the original. The KR list appears back under the direction of the original creator. The German version is managed by CM here. Wiki cannot guarantee that the information available is up to date. A global list that is being updated by a new user can be found here. Select the version by clicking on the icon. Beware that versions of the very different community content are available according to CC-BY-SA unless stated otherwise. Gamevil describes its brand new mobile name, Dragon Blaze, as a playable fable, although it may be best served in the RPG genre. Blaze Armor - Ender Armor - Emerald Armor - Young Dragon Armor - Perfect Tier I - Protector Dragon Armor - Diver Armor - Old Dragon Armor - Unstable Dragon Armor - Strong Dragon Armor - Wise Dragon Armor - Perfect Tier X - Superior Dragon Armor TOP 3 MOST POWERFUL 3. Pumpkin Armor. Seems difficult to understand what tank, NEEDS A WAY TO EER FIRE or agro if you prefer the language of MMO, saying that the tank has: high effective health (armor/hp/evasion) and agro switch skills or team protection skills, the first one ensures its survival, and the second, Wich is a real target of the meat shield, ensures the survival of his teammates. In these lines, TIEL AND GRAM NOT TANKI, they are at best TANKY DPS, similar to the weapon warrior /rage for those who play WOW. The reason is simple, they CANT mitigate the damage to their partners. (No, tiels healing is not a tank trait, is a healer trait, Wich puts it as a TANKY HEALER, just like a paladin in any RPG/MMO). BLACK DINO TIRAN and BYRON better tanks than the 2 u put there. Oh, you know that more than not, the hero who stands in the front line gets hit, alas, your tank, yes, they do not have an agro, but Gram got to reduce the damage positive effect, which in itself is amazing, on top that ao stun that can save your life, and a couple that with 12% participant definitely positive effect, and I hardly understand how his tank does not go to Tiel. Not everything develops around agro, while Byron is great as well, he's a jibe not 100% and Dyno got much weaker stats in comparison. First, good job in the list of people! Its nice to see a new level of Reddit. On the topic I think that Windlune should not be in the top tier. She's good, but if you compare her to Graham and Belle, she's really not at that level. She would sit very well in tier 2 IMO. Also, can I suggest Porin falls 1 tier below Schabelle/Mercedes? The ponine is actually Schabelle's poor man. Likewise for Whay and Anne, they shouldn't be in same tier, since Anne was also in the poor poor man's whay. I'd actually rate Whay higher than Brightspark, though I'll be very confident. I wish I had more opinions. If you put it this way, the Aura deserve on the top tier. But then it will be a segregation base by class, not as a whole. The IMO top-level ally should be the one that is changing the game, as mentioned by Belle, Shabelle, Gram, etc. I have both Aura and Farq and the only difference between them is that Aura has AoE skill, while Farq has Dex positive effect. They are very similar otherwise. Don't get me wrong Aura is a very good ally, but I see the 2nd tier as the best, and the 1st tier as pretty much god-like. It's like Graham and Byron. Byron is the best tank with sneer and all but Gram is a god-like who is what separates them. Otherwise they would more or less be on the same level. Just my 2 cents!. Dragon Blaze SSS Allies are absolutely essential for any kind of end-of-game team build. With numerous SSS allies that you can try and get, it can be hard to know what's good and what's not right away. In this guide, we list all the different skills for SSS Allied rankings in Dragon Blaze. Note that the stats are not included in this table because the statistics distributed between characters in the same class are fairly balanced. You can also check out our Dragon Blaze SS Ally level and skills list. We have divided each of the classes into levels to help you. All in all, you have to keep all SSS top priests and warriors as they work best in the maze just like SS rated allies. For other DPS units, you can phase them out, however, as you are stronger units from the same class. For example, Windlune can replace all archers in the SSS rank. Dragon Blaze SSS Allies Tier List below is our opinion for each of the allies in the SSS hero. We break the most important character (relatively) in their class based on the levels. For example, Level 1 allies are better than second-tier allies. However, again you should usually keep all priests and warriors until you can replace them with the SSS version. Priests and tanks tend to be more important than other classes. So Level 1 priests are the 1st level archer by default, for example. We divided the warriors into 2 classes - Tank and Warrior (DPS). SSS AllyTier 1Tier 2Tier 3Tier 4PriestCaptain ShabelleDark Priest Porin Princess MercedesSorcerer MerHiler KonfiTankHero King Gram Pirate King Byron High Commander Patta Black Dino Tyrant Knight TielDark Swordsman PaguGar Captain FreyaWarriorDeathcrown Orc Warrior Ack CommanderDark RarRogueCaptain FulsonDark Knife Freydark Toori Dark Killer Percy Shining Sword LokiArcherAura WindluneDark Arrow FarqRanger Kay Dark Archer Step Archer UrMageBrightspark Belle SnowCaptain Turk Dark Magician Pari Caberra Dark Marble PearlDark Gnarl Dragon skills information. Please leave a comment and we will correct it. You can also check check дракон пламя союзника уровне список по : 587265882. Обратите внимание, что электронная таблица создана другим полонником, и наши рекомендации в некоторых местах отличаются от его мнения. Следует отметить, что пассивные с тем же именем не стек. Таким образом, мы включили имена для пассивного повышения типа партии. AllyClassSkillKarangWarriorST 661% / CD 11.8 AoE 310% / CD 26.5 Buff +77% ATK (39s) / CD 47.3 +13% STR +27% Damage vs BossPirate King ByronTankNormal: Enemy -ASPD ST 734% Stun (13s) / CD 19.8 Buff Self Invulnerability (13s) / CD 52 Taunt 55% (13s), AoE 279% / CD 18.2 +14% STA +14% STRAura WindluneArcherNormal: Self +ASPD ST 493% / CD 11.2 PARTY Buff +24% ASPD (31s) / CD 62.8 AoE 182% / CD 15.7 +32% Damage vs Less than 50% HP PARTY +4 Critical Rate (Yggdrasil's Blessing)Orc Warrior AckardWarriorNormal: Self +DEF Penetration ST 613% Stun (12s) / CD 21.9 ST 720% / CD 16.4 AoE 257% / CD 23 PARTY +13% ATK (Ultimate Spirit) +17 DEF PenetrationCommander AzurWarriorNormal: Enemy -DEF ST 678% / CD 13.7 Buff +77% ATK (39s) / CD 54.7 AoE 237% / CD 23 PARTY +13% ATK (Force of Vitality) +17 DEF PenetrationCaptain ShabellePriestNormal: Self +INT AoE Heal 201% / CD 7.9 AoE Revive 25% / CD 84.3 Buff ST Invulnerability (12s) / CD 54.7 Heal +14% on Party PARTY +6% Holy Damage (Area of Light)Captain FulsonRogueNormal: Enemy -Critical Damage ST 485% Silence (17s) / CD 16.7 Vanish, ATK +78% (15s) / CD 47 Buff ASPD +65% Crit Rate +29 (40s) CD 57.5 +14% DEX +19% ASPDCaptain TurqMageNormal: Enemy -DEF ST 826% / CD 15.1 AoE 274% / CD 21.2 Lamb, -35% DEF (17s) / CD 25.4 +31% ATK +15% INTHigh Commander PattaTankNormal: Enemy -ATK ST 827% / CD 15.1 ST 524% Stun (13s) / CD 19.7 AoE Debuff -39% ATK (20s) / CD 26.8 PARTY +12% DEF (Troop Formation) +28% ATKHero King GramTankNormal: Enemy Silence AoE 196% Stun 36% (10s) / CD 26.2 AoE 215% Debuff -30% ATK (16s) / CD 28 Self Buff Invulnerability & Immunity (13s) / CD 52 PARTY +12% DEF (Fortify Formation) +29% ATKPrincess MercedesPriestNormal: Enemy - Critical Damage ST Heal 396% / CD 6.5 AoE Heal 193% / CD 12.5 Buff Remove Debuff / CD 6.4 +14% INT PARTY Immunity +6 (Holy Ground)DeathcrownWarriorNormal: Enemy -ATK ST 622% Stun (12s) AoE 172% / CD 27 AoE 252 / CD 23.7 Self Buff ASPD +63% (19s) / CD 31.2 +10 Critical Rate +13% Arcane DamageDark KnollWarriorST 661% / CD 11.8 Self Buff +77% ATK (39s) / CD 47.3 AoE 208% / CD 16.5 +13% STR +27% Damage vs BossDark GnarlMageST 768% / CD 13.3 Self Buff +43% Fire Damage (44s) / CD 53.1 Self Buff +59% ASPD (43s) / CD 53.1 +15% INT -15% Damage ReceivedGarTankAoE 237% / CD 16.5 AoE 209% Stun 26% (10s) / CD 27 Self Buff +81% ATK (41s) / CD 47.3 +25% DEF +14 STRArcher UrArcherST 606% / CD 12.5 Debuff -52% DEF (19s) / CD 16.3 ST 733% / CD 15 +18% ASPD +27% Damage vs BossPunisher RaiWarriorST / CD 13.7 ST ST Stun (12s) / CD 21.9 Self Buff 64% ASPD (26s) / CD 38.3 No17 DEF Проникновение No 27% Ущерб против BossSorcerer MerPriestST Исцеление 429% / CD 6.8 AoE 288% / CD 19.2 PARTY Buff Иммунитет (13s) / CD 46 No 13% Пожар Повреждение PARTY No 6% STR (Регком державы)Рейнджер KayArcherST 523% Дебафф 41% ASPD (19s) CD 17.5 ST 667% / CD 13.8 AoE 189% / CD 17.5 13% DEX No2 7% Ущерб против BossHunter TooriRogueST 570% / CD 13.1 AoE Silence 55% (17s) / CD 29.3 ST 546% Дебафф -53% DEF (24s) CD 20.1 14% DEX 19% ASPDHealer KonfiPriestST Heal411% / CD 6.6 ST DoT 42% (12s) / CD 30.7 AoE 229% / CD 21.2 No15% INT No15 Холодный Ущерб КаберраМайджAoE 300% / CD 23.3 ST Debuff Удалить Бафф / CD 6.5 Агнец, -35% DEF (13s) / CD 35.6 15% INT 31% ATKBlack Дино ТуранTankST 734% Stun (13s) / CD 19.8 Taunt , 60% DEF (13s) / CD 20.8 PARTY Buff No33% DEF (33s) / CD 72.8 14% STA 14% STRDark Стрелка FarqArcherST 493% / CD 11.2 PARTY 24% ASPD (31s) / CD 62.8 Self Buff 38%DEX (39s) / CD 44.8 32% Повреждение против менее чем 50% HP PARTY No 4 Критическая ставка (Благословение Yggdrasil)Темный Мраморный РеарлMageST 725% / CD 13.8 AoE 288% / CD 23.2 PARTY Buff 41% ATK (35s) / CD 77.45% Аркановый ущерб PARTY Иммунитет No 7 (Защита Yggdrasil)Темный нож FreydRogueST 526% Оглушение (12s) / CD 18.8 ST 855% / CD 12.9 Self Buff 54% ASPD / CD 47.1 Я 10 Критическая ставка13.6 Self Buff 81% ATK (41s) / CD 49.5 ST 527% Stun (12s) / CD 19.8 14% STA 25% DEFDark Swordsman PaguTankST 630% / CD 13.7 ST 524% Stun (13s) / CD 21.9 Taunt , +59% DEF (12s) / CD 21.9 +14% STA +28% ATKDark Archer PitchArcherST 506% / CD 12.5 AoE 176% / CD 17.5 Self Buff +29 Critical Rate (39s) / CD 50 +18% ASPD +27 ATK when landing a Critical HitDark Priest PorinPriestAoE Heal 201% / CD 7.9 AoE Buff Remove Debuff / CD 13.5 ST Revive 25% HP / CD 54.4 +14% HP Recovery PARTY 6% STA (Secure Defense)Dark Mage PariMageST 751% / CD 15.1 AoE 274% / CD 21.2 AoE Debuff -42% ATK (21s) / CD 29.6 +31% ATK +15% INTDark Assassin PercyRogueST 491% Silence (17s) / CD 20.9 Self Buff +54% ASPD (40s) / CD 52.3 Vanish, +49% ATK (15s) / CD 41.8 +14% DEX +19% ASPDBrightsparkMageNormal: +Int AoE 261% Debuff ASPD 9 (17s) / CD 20.6 AoE 306% / CD 24.3 AoE 219% Stun 36% (11s) / CD 32.4 +31% ATK +471% DEFBelle SnowMageNormal: Splash Damage AoE Buff 37% ATK (32s) CD 72.8 AoE Buff No33% DEF (32s) CD 72.8 Summon Ally (20s) / CD 26 9% ASP D PARTY Критическая ставка No 5 (Счастливый снег)Рыцарь TielTankNormal: Оглушить AoE 305% Оглушить 8s 46% / CD 27.7 Исцеление 250% / CD 8.1 Self Buff неуязвимость 14s / CD 44.6 PARTY DEF 12% (Праздник Нектара) 14% INTShining Меч LokiRogueNormal: Снижение HP Recovery ST 860% / CD 11.1 AoE 259% / CD 27.7 Debuff AoE ASPD 20% (19s), Self Buff ASPD 40% (32s) / CD 46.8 13% DEX 28% ASPD ASPD dragon blaze tier list, dragon blaze tier list reddit, dragon blaze tier list exalted, dragon blaze tier list overlord, dragon blaze tier list updated, dragon blaze first impact tier list, dragon blaze ally tier list

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