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## Mafia 2 playboy photos

Playboy Magazine is a set of 50 collectibles in Mafia II. They can be collected while playing every chapter of the game except Chapter 1. Each magazine shows a model from the 1950s to the 1960s. There are 2 magazines in chapter 2. Not in any terrible Cronenbergian meat parade, you understand. No, Mafia II contains 50 original vintage Playboy spreads as collectibles, littered to enjoy the game world for your ogling, as they find, and believe us, it's worth the effort. The huge HD prints look great on the screen, and even better, they are zoomable. You know, for the appreciation of the quality of lighting in each composition. But if you're too lazy or impatient, or just want a preview before you go and collect them all for yourself, we've captured the amount of them and spread them decadently on the next pages. Look at these, and then grab our guide and browse the game for the size, mega-resolution, totally uncensored versions hidden in it. Next, Playboy #41 is back at the bar in the Maltese Falcon. Just pick it up in front of the bartender. Playboy #23 is located in the sewers below the Slaughterhouse. You go straight at it during the. Look into the short tunnel on the left after the pipe is a pile of sewage on Vito. Playboy #22 just in the first part of the slaughterhouse. When you enter the oven room with the sleeping worker, look left into the pile of coal for this playboy. Playboy #24 is found during the creeping portion. After you walk through the freezer and reach the butcher (the two butchers, some hanging pigs and a counter you use for the cover) look in the back corner past the hanging pigs for a magazine in a sink thing. Chapter 10: There is another Playboy in this chapter. Playboy #25 is hidden in the laundry area. As soon as you go through, look for a room on the left, which says day room. Go through to find a desk with a playboy on it. You have to get it before you dress up in the uniform. If you get lost, then go forward until you find the guy who opens the gate. Instead of immediately packing the uniform, walk past the elevators and look for the space at the back wall. Playboy #27 is pretty easy to find. After you drop the bomb for and into the stairs with Joe, go down the stairs. If you go down a few flights, you will find a cage looking thing. The Playboy is located next to the closed door inside. Playboy #26 is literally in your way. It is on the window washing machine. Catch up. They are waiting for the elevator to arrive. Playboy #48 is located in the main bathroom (that of the bedroom, not that outside the hallway). It should be there after you finish the mission. Mafia 2 Playboy Magazine Locations – Chapter 11: There are five Playboys in this chapter and they are fairly distributed. P. Layboy #47 is in Leo's From the starting point no further back to the house. Go back into the main hallway and look through the front windows (you should actually see Henry coming). Grab the Playboy from the window sill. Playboy #29 is right after #47. After you take it off the bar, go through the door to the bedroom. Turn right to reach the laundry room and turn left to enter its bathroom. Grab the Playboy while you're here. Note that you may only want to use the Playboys on a repeat playthrough, as this method usually conflicts with retrieving 'Wake Up Call'. Henry found me most of the time when I took the logical path. Playboy #28 is at Eric's party. If you type, don't turn left for the real party. Just go through and enter the bedroom. Playboy is right next to the guy on the floor. Playboy #49 is available as soon as you go to Joe's apartment after the attack on your house. It's next to Joe's new bed. Catch it up while he talks to his contact. Playboy #30 is in the Irish Bar (Hill of Tara). After cleaning the first room, walk to the bathrooms. Walk through the doors and pick up The Playboy. Mafia 2 Playboy Magazine Locations – Chapter 12 and Chapter 13 Chapter 12: This has three very simple ones to find once you know they are there. They are all in the Chinese warehouse area. Playboy #32 is located near the front of the yard. It's on the right how you go through the gate (if you drove, then it happens. Go to the tanker and then look for a van to the left. Playboy is on the floor behind it. Playboy #31 is also in the main courtyard. When you go with the guys into the back alley, look right for a short side street with a few garbage cans and a disgruntled worker. Go to the back corner and look behind the bin. Playboy is wedged behind it. Playboy #33 is available after you make the deal. After making it away from the first ambush, cross a ramp and enter the lacklustre cover of the side office. Playboy is on the right side of the ground. If you know to look for it as you go through, then it's easy. Chapter 13: There are three more easy-to-find Playboys in this combat mission. The Playboy #34 is located on the upper level of the restaurant area. After clearing it out, go up the stairs, but turn left. It is on a seat at the far left. Playboy #36 is in the large opium cave that you can reach after the fight through the kitchen. Look in the first small to find it on a table. Playboy #35 is right in front of the drug lab. If you sneak, it's the place where Joe quietly beats the guy. It is in the adjoining room with all the grenades and Molotovs on a box to the side. Mafia 2 Playboy Magazine Locations – Chapter 14 and Chapter 15. Chapter 14: It's surprising, but there are only three Playboys in this long chapter and they're all building up #44 is at the start stage of the construction site. After you escape and take the guards, locate it in the back right corner of the grounds. It is in a small area through the second elevator room, near the guard that moves and is not just waiting for you to push him out of the building. The Playboy #37 is located near the second floor of the construction site. After you go down the stairs and start the fire that seals off the main entrance, look left for a playboy on the floor. Grab it before you slip over the obstacles with Joe. Playboy #38's just over #37. After jumping over the obstacles and removing most of the guards, move to the right side of the terrain. The Playboy lies on the floor in a corner of the adjoining room. Chapter 15: All four last Playboys are in the Planetarium. Pick them up as you go through the fight. Playboy #45 is at the first place where you enter the building. There is a chandelier and a man on the roof who fires at you through the glass. After you remove the first group of guards, the resulting damage to the man who falls should move the obstacles to the side. Walk down the steps until you reach a little space ahead. Grab the Playboy. Playboy #39 lies on the roof shortly after #45. As soon as you go to the roof and clear the guards, you approach the door to the real planetarium, but turn right. There is a small hidden niche in the corner at the front of the building that has a playboy on the floor. Grab it. Playboy #43 is close to #39. After entering the room with the giant telescope, walk around it and look for a playboy on the floor behind it. It is on the wall that prevents you from falling on the stairs if that helps. Playboy #42 is in the real planetarium where they fight Falcone. After you, go up to the projector in the middle and enter the field. Playboy is right next to it. Grab it and go with Joe. Congratulations! With this Playboy, you should get the Ladies Man performance (it takes a second to come, so don't panic. This post is part of the series: Mafia 2 Playboy Locations. Playboy Magazine is a set of 50 collectibles in Mafia II. Playboy Magazine Collection Guide They can be collected as you play through each chapter of the game except Chapter 1. Each magazine shows a model from the 1950s to the 1960s. You can view your progress from the main menu under Tools, Collectibles, then Playboy. The search for a magazine can bring you the collector's achievement. Finding all 50 will give you the performance of the ladies The magazines are numbered 1-50, but do not appear in order. They must be collected in certain chapters and usually at a specific point in the mission; if you miss one, you can select Load Chapter from the game menu at any time to play it. If a magazine does not appear in the specified location, you must then back into the building or area. If this does not work, a repetition of the chapter may be required. Warning: This article contains mature content. Chapter 2 There are 2 journals in Chapter 2. 1. In Joe's apartment on the coffee table. #1 2. In Bruski's Scrap & Salvage on a shelf in the three car garage opposite Mike's Beast. #3 Back to Top Chapter 3 There are 5 magazines in Chapter 3. 1. Just outside Derek's office on the left when they go to the camp. #18 2. Directly in the entrance area of Maria Agnello's house, on the floor to the left of the small shelf. #4 3. In the office of the price management at the corner of the watchdesk in the lobby. #40 4. In the basement of the Office of Price Management, in the storage room on the right, where the alarm is located, it is located on the floor between two shelves. #6 5. In the price management office on the window sill opposite in the office, where you will receive the secure keys. #5 Back to Top Chapter 4 There are 4 magazines in Chapter 4. 1. On the floor shortly after leaving the bookstore, next to a box of books. #9 2. From the above, turn left and it is under the next row of stairs. #2 3. After crossing the ledon on the front of the West Side Mall, it is located in the roof shelter on the left side of some shelves. #8 4. In Joe's house on the first floor at the locked wooden gate. #7 Note: The #7 magazine may not be available at the beginning of the chapter. Back to Top Chapter 5 There are 3 magazines in Chapter 5. 1. While still in 233 Misery Lane, go up the stairs and it is at an angle between two doors. #11 2. Inside the distillery on the first floor, in an office on a shelf, must be purchased before going upstairs. #10 3. Immediately after the killing of Sidney Pen, he is on the right between three chairs and a storage cage. #12 Back to Top Chapter 6 There are 3 magazines in Chapter 6. 1. Once in the prison yard there is a magazine behind the bleachers next to the sleeping prisoner. It can be hidden under the grass. #13 2nd head over the basketball court and it is between a shed and the fence. #14 3. After the fight with the black inmate, before leaving with the guard it is on a large industrial clothing dryer. #15 Back to Top Chapter 7 There are 3 magazines in Chapter 7. 1. On the top floor of Joe's apartment building at the end of the hallway in the corner. #50 2. On the small table on the second floor landing of the Scaletta apartment building. #17 3. In Harry's Gun Shop at the bottom of the stairs on the floor. #16 note. In the magazine Mafia II: Definitive Edition #46 (below) on the kitchen table in the apartment Scaletta in chapter 7 Back to Top Chapter 8 There are 4 magazines in Chapter 8. 1. After Vito wakes up, look at the kitchen table. #46 2. In the laundry after the first right turn right curve in a barrack on a drum. #19 3. In the laundry after the station, she sits next to two barrels on the floor. #21 4. Before you leave the building and get into the hot pole, go under the stairwell to the building on the left. This leads to a Hobo Shanty, and it is next to a bed. #20 Back to Top Chapter 9 There are 4 magazines in Chapter 9. 1. After getting the job of Eddie Scarpa, he can be found at the end of the bar in The Maltese Falcon. #41 2. Shortly after Vito has withered in the sewage, it is down a short tunnel on the left. #23 3. After entering the slaughterhouse, he lies behind the second garbage can on the left. #22 4. In the largest room with the two butchers and the armed guard, he is in the back corner next to the counter and the bloody garbage can. #24 Back to Top Chapter 10 There are 4 magazines in Chapter 10. 1. When you enter the back door, go to the end of the hallway and it is on a desk in a room with the inscription day room. #25 2. After leaving the conference room, take the stairs down to the 16th floor and it is on the floor. #27 3. On the floor corner near the control of the window panes elevator on the roof. #26 4. After you leave Joe's apartment and return to Villa Scaletta, there is a magazine in the main bathroom between the wall and the shower. #48 Back to Chapter 11 There are 5 journals in Chapter 11. 1. While in Galante Mansion, go to the entrance hall and it is on the window sill on the left. #47 2. After going up, go to the bathroom and it is on a basket basket. #29 3. When you enter Scetta Apartment, go straight over and through another door and it is on the floor between the legs of a man. #28 4. When Joe shows you the new look of his apartment, she lies on the floor next to his bed. #49 5. At the bar Hill of Tara, go through the double salon doors at the end of the bar and it is on the floor in the background. #30 Back to Top Chapter 12 There are 3 magazines to be found in Chapter 12. 1. When you first come to the Sea Gift Fishing Co. camp, just go back and it's in the corner, behind a garbage can on the left. #31 2. After the cutscene, which shows the run-in with the cops, go up the stairs into the building and it is on the floor to your right. #33 3. After fighting past all the thugs, on the other side of the yard is behind a Shubert truck. #32 Back to Chapter 13 There are 3 magazines in Chapter 13. 1. After clearing the dining room of The Red Dragon restaurant, go up the stairs to the end of the balcony area and it sits on the seat of a booth. #34 2. from the huge Buddha statue on the left you see an empty room, and it sits on a box. #36 3. In the large drug warehouse, at the northern end, there is a room with spare weapons, and it is on a box next to a shelf. #35 Back to Top Chapter 14 There are 3 magazines to be found in Chapter 14. 1. While still the top of the building, look southeast in a corner, and it is behind a short wall. #44 2. After getting to the bottom of the stairs before climbing over the scaffolding, it is on a pallet on the left. #37 3. Just behind the burning door, through the first door on the right, it is on the floor. #38 Back to Top Chapter 15 There are 4 magazines in Chapter 15. 1. In the first room you enter, it is down the stairs. You have to push past the barricade to sink. #45 2. On the roof, as you approach the telescopic room, it will be behind a corner on the left. #39 3. In the telescopic room at the guardrail of the stairs leading down. #43 4. After the Cutscene, which shows that you are killing Carlo Falcone, it will be in the middle through the panels. #42 Back to Top Joe's Adventures Playboy Magazine Locations There are 19 Playboy magazines in Joe's Adventures. 1. Mission Witness - Frozen Memories in the small room on the left shortly after leaving the barn. 2. Culver Dam, at the back of the southernmost tower. You can collect this magazine at any time during Joe's Adventures. 3. Union Station, under the stairs of the central platform. You can collect this magazine at any time during Joe's Adventures. 4. Mission Going out of Business, in the garage it is on the left behind the first car. 5. Bruski's Scrap & Salvage Yard, next to the crusher. You can collect this magazine at any time during Joe's Adventures. 6. In the Villa Scaletta on the coffee table. This safehouse will become available after the smuggler's fortune has been completed and the magazine can be picked up at any time afterwards. 7. Mission Connection in the warehouse on the catwalk, near the lever that opens the train gate. You can also collect this magazine at any time according to Connection. 8. Mission Saving Marty at the western end of the platform and through the gate. 9. In Marty's apartment on the table. This Safehouse will become available after Saving Marty is complete and the magazine can be picked up at any time afterwards. 10. Mission A Lesson in Manners on the deck next to a lounge chair. 11. Mission supermarket on a table in the office shortly after the safe room, to the left of the door. 12. In Harry's Gun Shop on two boxes, right at the bottom of the first stairs. You can collect this magazine at any time during Joe's Adventures. 13. In the alley to the right of Charlie's Service & Repair in Kingston. You can collect this magazine at any time during Joe's Adventures. 14. In the area where the Greaseballs Arena mission takes place, it is on a small landing near the combat zone. You can collect this magazine at any time during Joe's Adventures. 15. In Hunters Point, where the Mission Bet on That takes place, in a small room the place where the booker's car is parked. You can collect this magazine at any time during Joe's Adventures. 16. Inside the dragstrip bar on the at the extreme end. You can collect this magazine at any time during Joe's Adventures. 17. Mission Piece of Cake in the car park on the first level stairs after opening the garage door. You can collect this magazine at any time during Joe's Adventures. 18. Mission Cathouse in the main entrance hall on a couch on the right before entering the lounge area. 19. Mission Cathouse at the Midtown Construction Site at the top of the steel steps. Back to Top Demo There are 5 Playboy magazines in the Mafia II demo. 1. On the counter of the McClusky & Son arms store in Sand Island. 2. On the kitchen counter of Villa Scaletta, where you start. 3. On the counter of one of the clothing stores. 4. At lone star bar. 5. In the room where you kill Sidney Pen, on a shelf in the middle of the room just before you go down the stairs. Trivia Playboy checked Mafia and said it was an offer you can't refuse. Playboy magazines are all anachronistic; Playboy was not founded until 1953 and the images placed in the game were released between 1958 and 1968. The 19 Playboys added to Joe's Adventures range from 1960 to 1969, with a single image from 2007. Galleries Mafia II Edition #1: Lari Laine, May 1958 Issue #2: Elaine Reynolds, October 1959 Issue #3: Ellen Stratton, December 1959 Issue #4: Sally Sarell, March 1960 Issue #5: Linda Gamble, April 1960 Issue #6: Anne Davis, September 1960 Issue #7: Connie Cooper, January 1961 Issue #8: Tonya Crews, March 1961 Issue #9: Diane Danford, November 1961 Issue #10: Kari Knudsen, February 1962 Issue #11: Marya Carter, May 1962 Issue #12: Merissa Mathes, June 1962 Issue #13: Jan Roberts, August 1962 Issue #14: Mickey Winters, September 1962 Issue #15: Laura Young, 1 October 1962 Issue #16: Toni Ann Thomas, February 1963 Issue #17: Sharon Cintron, May 1963 Issue #18: Connie Mason, June 1963 Issue #19: Phyllis Sherwood, August 1963 Issue #20 : Victoria Valentino , September 1963 issue #21: Terre Tucker, November 1963 issue #22: Nancy Jo Hooper, February 1964 Issue #23: Melba Ogle, July 1964 Issue #24: China Lee, August 1964 Issue #25: Astrid Schulz, September 1964 Issue #26: Rosemarie Hillcrest, October 1964 Issue #27: Jo Collins, December 1964 Issue #28: Sally Duberson, January 1965 Issue #29: Sue Williams, April 1965 Issue #30: Maria McBane, May 1965 Issue #31: Gay Collier, July 1965 Issue #32: Allison Parks, October 1965 Issue #33: Pat Russo, November 1965 Edition #34: Dinah Willis, December 1965 Issue #35: Melinda Windsor Issue #36: Priscilla Wright, March 1966 Issue #37: Dolly Read, May 1966 Issue #38: Kelly Burke, June 1966 Issue #39: Tish Howard, July 1966 Issue #40: Susan Denberg , August 1966 issue #41: Lisa November 1966 Issue #42: Fran Gerard, March 1967 Issue #43: Gwen Wong, April 1967 Issue #44: Joey Gibson, June 1967 Issue #45: DeDe Lind, August 1967 1967 #46: Angela Dorian, September 1967 Issue #47: Reagan Wilson, October 1967 Issue #48: Kaya Christian, November 1967 Issue #49: Lynn Winchell, December 1967 Issue #50: Elizabeth Jordan, May 1968 Joe's Adventures Adventures

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