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Run android apk on linux

Google has given its brainchild to ChromeOS, which is essentially Linux, which has the potential to run Android apps. Ironically, Android has the same Linux with Java art machine in new versions and Dalwick in the old. Now in Linux we are struggling with the launch of programs written for slightly different Linux systems in cross-platform Java language. The technology is called runtime for Chrome or briefly ARC, developed by Ken Mixer and Josh Woodward. Arc's first release, which is still making its first steps, came with restrictions such as: many applications and only Cromos worked. The developer of not from Google named Vlad Filipov aka Vladikoff abolished the restrictions and presented his version of arc called ARChon. We'll need more than 37 Google Chrome browsers, and everything we're going to do is use the Chrome Extension API. Google's ARC is an extension. ARChon is an extension. All the Android programs you have installed are extensions. If you use ARChon, you'll replace Google ARC, but don't delete it. So the procedure is painless and not dangerous. I'm guessing you've already done it with Google Chrome. It remains to go to archon custom runtime guide and download the desired architecture ARChon. Download the collection, open it. And then stop. A moment of history! MS Windows to launch Chrome 35, Google decided to ban the installation of new and previously installed extensions not placed in chrome WebStore store. Thereafter, the third party extension was completely banned in May 2014. Now, to install a third-party extension, even if you rely on it, you need to crank up a simple feather with your ears. We need to run Google Chrome in a terminal like this: Google-Chrome-enabled-easy-of-store-extension-install You can add downloaded and unpacked arcons through > extension tools. Tick developer mode and click Download Unpacked Extension. Point to the unpacked arcing list, ignoring warnings. Installing Android program in Linux without any problem. The community has prepared a comprehensive list of programs with health conditions and URLs. You can go to the online Chrome APK official apps list. I never threw pigs at birds and decided it was time to test the possibility of Android programs in Linux on the example of this particular toy angry birds. Downloaded, unpacked, added and launched as an extension. Install android program in Linux via/through How if you have only one package with Android program in APK format? First, check the Chrome APK official apps list to prevent the program from getting into the red for crash or unusable status. I naively thought I could handle zombies v1.2 plants versus toy, but it broke my horn. And then I remembered that I am an active player in the world of tanks and there's a program-assisted world of tank assistants. Downloading apk from Google Play helped me apk-dl.com the site, giving a direct link to essentials. Now we need a Chromos-APK tool that allows us to convert the APK package to digestible detail: Keep Node Package Manager: Install Sudo APM Swing Node.JS. Not bothering with sources and not compiling any software in Ubuntu with package management, I choose Linux Binary (.tar.gz). I remember spotting the collection and the way to it. Update to the latest version of Binarnik Node Me/Home/vasilisc/temp/node/bin/chromeos -apk sudo npm installed-g chromeos-apk@latest I go to the list with file And change, suggest where to move binary nodes: PATH'$PATH:/home/vasilisc/temp/node/bin chromeos-apk ru.worldoftanks.mobile_1.8.2.apk should be released similarly: directory en.worldoftanks.mobile.android created. Copy that directory to your Chromebook and use load unpacked extensions to load the application. > Installing WoT Helper as an extension through extensions failed, as before and plants vs zombies. And the fact that you need to take the line name: en.worldoftanks.mobile from the file ru.worldoftanks.mobile.android/unstred.json, Message: by en.worldoftanks.mobile, extName section extName in file ru.worldoftanks.mobile._locales/en/messages.json: Description: extension name, message: en.worldoftanks.mobile It helped WoT Helper but did not help plants versus zombies, which mounted but continue to crash. You can fix the Android program in Unity Launcher to quickly call the program in the future. After all, no one will visually even guess how it is launched and how it works. The main thing works! Tweaks. Programs in the world of Android are used to work on mobile devices: smartphones and tablets. The program window fits into an invisible device and if you want to resize to make it larger, it's quite possible to do so. In the folder that contains unpacked arcing, 2 files gen_main.min.js and gen_index.min.js find in tablet: Long: 1280, Short: 800 and adjust your needs. More effectively, you'll add shapes to arc_metadata in the manifest.json file on the app itself. After all the manipulations, don't forget to reboot the extension. If the app doesn't have its own badge, the Unity Launcher panel will have a default green robot icon on the panel. The easiest way to change an icon is to change the icon положить распакованную приложения, but an icon.png. Остальное произойдёт без вас автоматически. Вот в принципе и всё! For a while, the Android was examined at once. шанс. However, for Android приложений Ubuntu. However, at once, one more time. LXC 1.0: углублённое aaaa