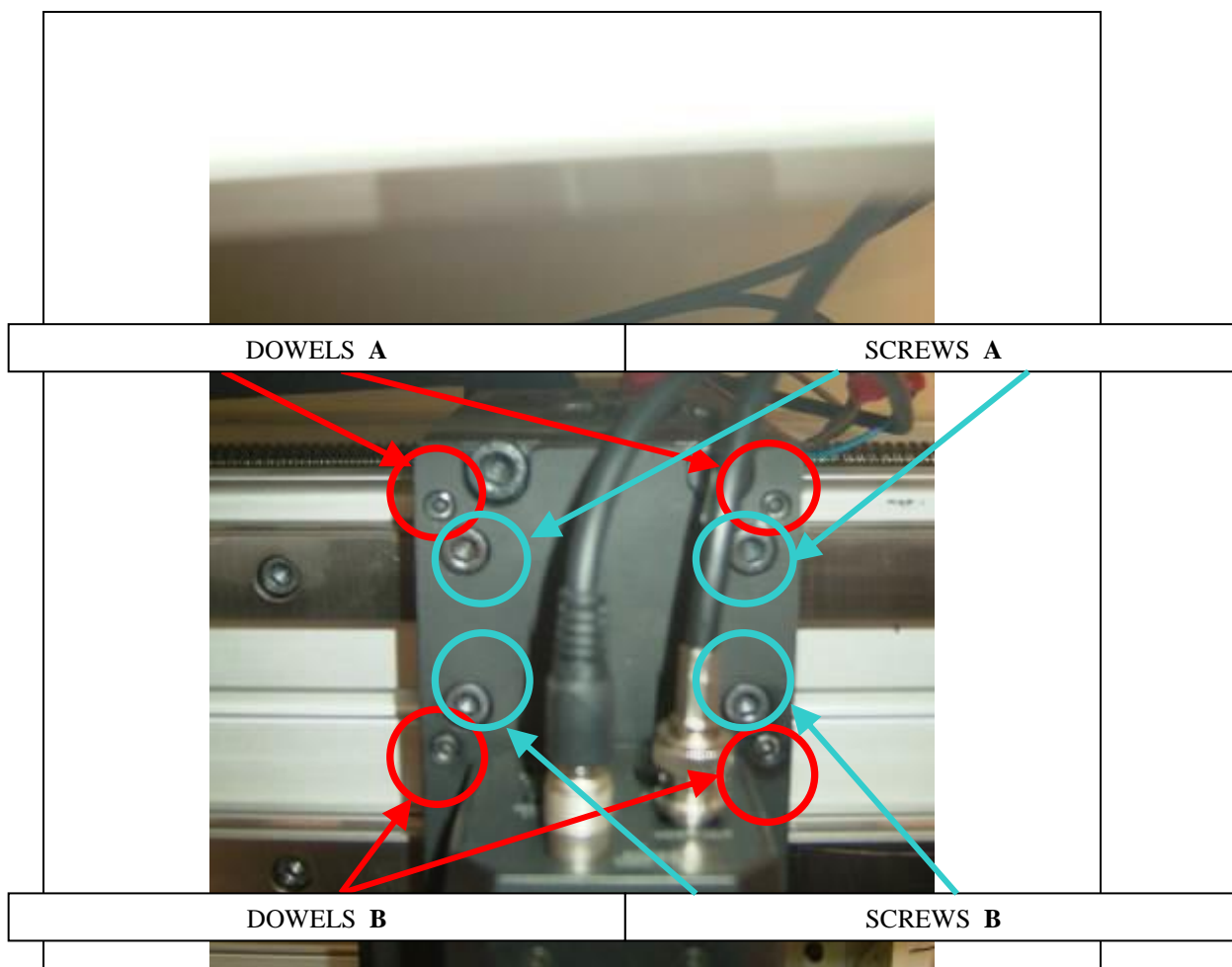


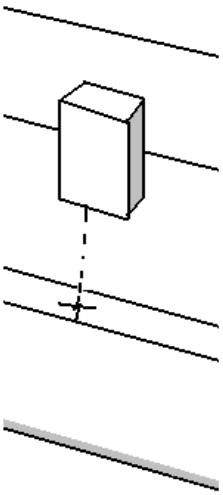
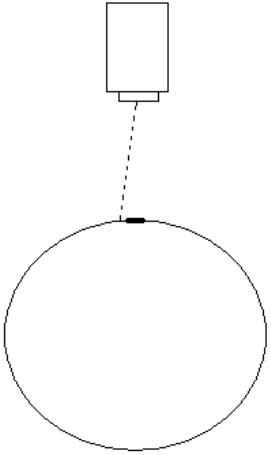
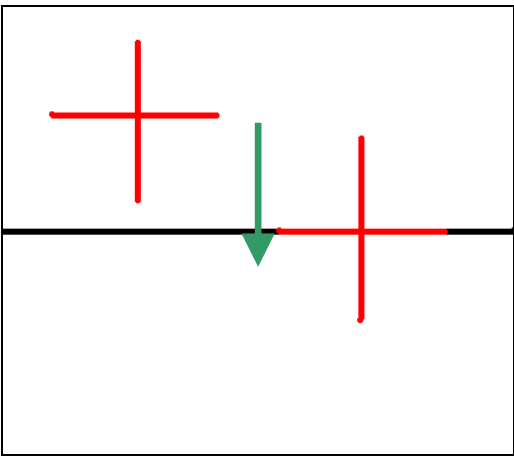
PROCEDURE FOR CAMERAS ALIGNMENT

This is the procedure for alignment of cameras:

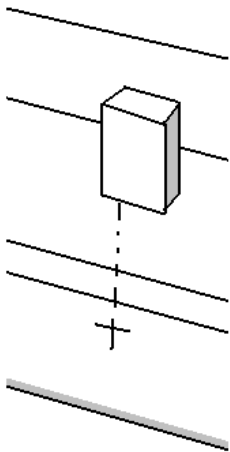
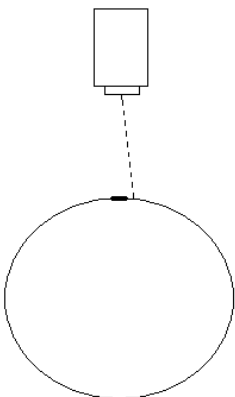
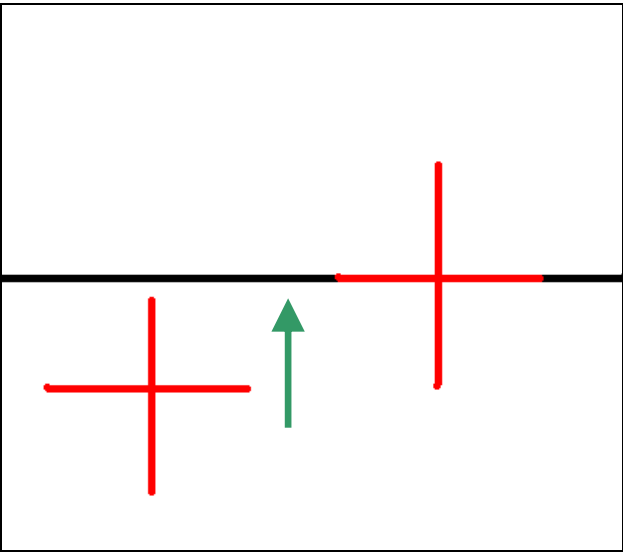
- set the cameras at the same zoom level, the maximum optical zoom level (37x or 27x accordingly to camera version)
- take the camera 1, go in the middle of the mandrel
- in this point, mark a point with a pen or a felt
- move all the cameras, one at the time, in the same point
- it's necessary that any camera is pointing in the same point, like camera 1
- so adjust the position of each cameras working on the 4 screws in the back on the cameras, on the black frame
- the big screws are just for locking, the small screws (dowels) are for adjusting the position of the cameras
- when all the cameras are pointing the same point, alignment is correct



If the VIRTUAL CROSS is higher the REFERENCE LINE:

	<p>3D VIEW</p>
	<p>LEFT SIDE VIEW</p>
	<p>ON THE SCREEN</p> <p>WHAT TO DO:</p> <ul style="list-style-type: none"> • RELEASE SCREWS B • WORK ON DOWELS B • THE CROSS WILL MOVE DOWN • WHEN THE CROSS IS ON THE LINE, CLOSE SCREWS B

If the VIRTUAL CROSS is below the REFERENCE LINE:

	<p>3D VIEW</p>
	<p>LEFT SIDE VIEW</p>
	<p>ON THE SCREEN</p> <p>WHAT TO DO:</p> <ul style="list-style-type: none"> • RELEASE SCREWS A • WORK ON DOWELS A • THE CROSS WILL MOVE UP • WHEN THE CROSS IS ON THE LINE, CLOSE SCREWS A