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## Fire emblem midnight sun

Midnight Sun is a fanmade Fire emblem hack created by Alfred Kamon. It takes place in the Alternate Universe fire emblem: Sacred Stones, where, instead of the Demon King being sealed inside a stone, he was instead sealed inside the human body called a vassal. The main character is Princess Faratras of Hoikaide, the third vassal to the Demon King. One day her people are manipulated to turn her on, and a shrouded man named Helios appears and saves her life. She is then forced to flee from her kingdom with her and hopefully keep the seal of the Demon King in her intact. On November 23, 2019, the project was officially closed as a hack. Kamon announced a Kickstarter campaign to rework their original RPG for both Steam and Nintendo Switch, now titled The Way Midnight Sun and produced by Kamon's development team Studio Daimon. The campaign was fully funded on 6 December 2019. Midnight Sun are examples: Alternate Continuity: In this version of Magvel, only one of the sacred stones was intact, resulting in people using a replacement seal to contain the Demon King. This led them to perform a vasogue ceremony to seal their virgins. Armor Piercing: Fa's personal weapon (Oblumbra) is super effective against armored units. Blind Seer: Shiori has a special ability to detect malice in others. Can't Keep His Liquor: Played drama; When a group enjoy a night at the bar, someone shuts down the female character's drink with stronger alcohol. Said gets sad drunk and calls monsters as a result. In the Hood: Helios always wears a hood because his red eyes and black hair give up his secret legacy. Long Lost Relative: Helios reveals himself to fa a long lost half-brother who was raised etc. . He uses his red eyes and black hair as evidence as a feature of hoikaide's royal family. It turns out to be a lie all the time. He is actually a demon king. Older than they look: Caepana has quite a baby face, despite the fact that her twenties. Red Eyes, Take Warning: Subverted by Faratras, a relativity kind of person (albeit sometimes rude and feisty). Played straight with Helios when he reveals himself as a demon king in disguise. Stealth based mission: Some chapters involve sneaking into a house in a pacifist country without noticing its guards. Team Switzerland: After her kingdom's betrayal, Faratras is forced to flee to Lazulis, a kingdom protected by a strict antiwar policy. Once upon a time there was a ROM hack fire emblem called Midnight Sun. It was canceled in 2017, but has now returned, having spent years transforming itself into a standalone, original video game. No longer based on Nintendo's classic series, it's now called The Path of Midnight Sun, and has more visual novels with RPG elements than tactical combat as the Emblem of Fire. Still, the tone is very similar, and the path of Midnight Sun has even gone and got some voice actors who have worked not only on the fire emblem, but on Pokemon as well. Here's what it used to look like: And here's what it looks like now: the game is currently up on Kickstarter, with hopes of releasing on pc and Mac (and Switch) at the end of next year. Back in 2014, developer Alfred Kamon and his team announced that they were working on an ambitious fire emblem fan hack called Fire Emblem: Midnight Sun, which would be original characters, the world, and the story. Although this project was sadly halted, Kamon is now bringing back the story and character concepts back to the original RPG titled The Path of Midnight Sun. The story takes place on the arvium continent, where long-standing leaders of the five great countries developed a solution to include the immortal power of the Demon King so that it would no longer harm others – once again attracting its power to human vassals. It was a temporary solution, but Arvium would know the peace between the years when the Demon King would finally break out of its vassals. The current Vassal, Lady Faratras Hoikade, has been embodied in the Demon King's soul for nearly 21 years, and things have gotten peaceful again. People believe he might be sealed for good, but fate is on the move again... Game of The Game itself is an RPG that the creator describes as a mix between the Fire emblem and etrian odyssey. Turns you pick up in battles affected by the map grid used to cross the world and dungeons, and enemies can draw off and reinforce your current enemies if you take too long. Meanwhile, the story is told by the first person from a three-character perspective, and assumes a visual new format. Currently, Kamon and his team are crowdfunding on Kickstarter in hopes that enough people are interested in seeing this project come up implementing all the way from its roots as a Fire emblem fangame. The project is up to 5:58 awst on December 22, 2019 (1:58 PM PT on December 21, 2019) to raise at least £27,000. In just over 6 days, the game has seen tremendous support and has funded more than 50%. You can find the Kickstarter page here. The Path midnight Sun will be developed for PC if the project is successfully Kickstarted, with the predicted December 2020 release window. Window.

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