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A great product in easy-to-use for mere mortals, courage is a really good tool for working :). Good software, I have PB to record without an audio line to add up to the track recording I'm looking for a solution, it's great, it's a great product to digitally transfer your audio cassettes, it's very hard to go on without notice! Not bad, well, but before you can use it, you have to download notice ca, very good! No notification yet, and you're already asking me questions that I could only answer once tested, better with the document. Libcast Team Update September 25, 2020 16:11 Preamble Subscription: Audacity Software is a free multiplatform application (Windows, Mac, Linux...) to create, record and edit sounds. It's a perfect and easy-to-use companion to make and change the music and sounds that you produce. So here's a guide, in French, not exhaustive but linear, that will give you the right basis to start on Audacity. Screenshots are taken under Mac OS, but the interfaces are exactly the same regardless of your operating system. You can download it by moving it to this address: Set Audacity Start by downloading a version of Audacity corresponding to your OS: And install it by twice clicking on a file that appeared on your computer after the classic software installation steps. After doing this, open Audacity. Introducing the interface in addition to the general menu Audacity consists of three main areas: the control box and the tools at the top; Central runway work area; Timers at the bottom of the interface to find you in your tracks. Create a new project by default when the software opens, a new project is created: it's a basic interface. If the window doesn't show up or you already have open projects, you can create a new one by switching to file in the software header and then new. Import Sounds First challenge is to put the first sound track in your project. To do this, you can import sound from your computer or save the microphone if it's connected to your computer: You can import audio recordings from your computer in two ways. First, browse your computer to find a file: go to File and then Import and then Audio. Once the correct file is selected click Open and it is imported into Audacity as an isolated track. The second method of dragging is to strutt yourself on a file that will be imported into its catalog and slide it into the audacity central interface. It will then be imported. With a microphone connected to his computer, if you have a microphone and it's connected to a computer, Audacity can detect it as an audio source. To check data from Audacity, data can be found in the Preferences menu and peripherals. The interface allows you to select the number of channels (1: mono, 2: stereo) to communicate with the audio device. Use the Preferences interface to see the settings in the Save tab. Once the devices have been tested, you should be able to select the source of the audio recording from the main interface at the bottom of the toolkit. If your source is correctly detected, you can start recording by pressing the round and red button. A new track will appear and you will see the appropriate ripples about you appearing. To stop the recording, click on the yellow square. Now you can add one or more tracks to your project. Now we will see various possibilities of editing tracks, investing in the project and adapting. Manage Audacity Tracks allows you to work tracks on one basis or mix sounds from multiple tracks. Adding track Adding track is automatic if you import sound or microphone recording. But you may need to add a track manually to drop out of excerpts or rework some of your production. To add lead, In the general menu click on the Tracks tab, then add a new... and choose the type of track. Remove the track track removes by clicking on the cross in the top left to the left of it, in the interface work. Mixing tracks Each track has its own volume of sound. To customize and balance the entire composition, go to the display in the general menu. Then select the Mixing Table... to make the window on the right. Read more: Audacity's official online guide, PAGE RETOUR, was this article useful to you? Users who found it useful: 172 out of 363 Do you have other questions? Sending a Free Course request Here is a list of Audacity courses, you will be able to improve your knowledge and learn new conditions and be able to make applications and programs easily. Rinse courses and simplify with interesting examples and data. Audacity is a free sound processing software. This allows you to record, play, import and export data in several formats, including WAV, OGG and MP3. You'll be able to handle yoursions with Cut, Copy and Paste commands (with unlimited cancellations), combine tracks and add effects to your recordings. Audacity also integrates the volume envelope editor and allows for sound analysis, thanks to customizable spectrogram display. The software includes some special effects such as bass amplification, noise elimination, wahwah and allows you to use PLUG-ins VST and LADSPA. 2. WHAT IS SOUND? Sound is a wave from the vibration of air that we hear through devices that are particularly sensitive to it: our ears. To understand this phenomenon, let's imagine a very simple and fairly common sound: snap your hands. Hitting each other, hands generate an air wave under pressure, which moves at a speed of 340 meters per second (famous speed of sound). When this wave reaches the ear, it generates a little pressure on the eardrum, the vibration of which is produced restores the original sound. Hand applause is a short event, causing a simple wave that quickly disappears. This wave shape is represented by the previous image. Other sound waves may last longer. The chime is a perfect example. When activated, its bell vibrates at this frequency, causing the surrounding air to vibrate, resulting in a continuous wave of the same frequency. The pressure wave then resembles the following picture: these two types of waves are called sound waves, or acoustic waves. DIGITAL ENREGISTREMENT AND RENDE ONE consists of a thin membrane that vibrates when it meets acoustic waves. The movements of the membrane are then converted into electrical signals. Basically, it is therefore a converter of acoustic waves into electric waves. Let's look at the shape of the electric wave from the microphone: You'll notice that it's very close to the one we just saw before. The main difference is that we measure here not the pressure, but the electric current. You can even say that the shape of the last signal is similar to the shape of the original signal. That is why electric waves representing sound waves are called analog waves. The main tool used for digital recording is the analog-digital converter (CAN, or, in anflais, ADC - Analog-to-Digital Converter). CAN measures the voltage of an electric wave several thousand times per second, and then uses these measurements to create an electric signal map: each point on the previous figure represents a sample. Only the values of these discrete dots are preserved, and the entire original signal between the two points is abandoned. Thus, the larger the sample number during the period, the more accurate the digital record. When a digital beep is returned, a reverse mechanism called a digital analog converter (NAC) is used. It generates an electric wave from a digital sample. In a computer, this wave is transmitted to a sound map, then to a headset or speakers that recreate the original sound wave by vibration of their membranes. The computer's sound map is equipped with an analog-digital recorder for recording and a digital analog converter for audio files. The operating system (Windows, Mac OS X, Linux, etc.) usually serves as an interface between a sound card and applications designed to capture, edit, or return audio files. The bar menu offers classic snacks that we'll just fly over, as well as many Audacity-specific orders that probably deserve some explanation. MENU FICHIER This menu offers all the classic commands of opening, recording and printing, as well as some others a little less frequently: If you want to add metadata (name, artist or comment, for example) to your files before exporting them, use the Spool Open metadata editor... Script editing and script application allows you to create and use team sequences. Particularly useful automate repetitive tasks. Imports and exports are not limited to audio formats, but also support track labels (specific tracks containing annotations) and midi files. You can also export the track to multiple files (using the delimitations set on the label track) with the export of a few spoofing ... Here you'll find the usual editing orders (stock history, copy, collage, selection) as well as many other practical features: MENU AFFICHAGE MENU THE MENU FOR the creation of MENU EFFETS This menu offers a list of predetermined effects, mostly customizable. ANALYSIS MENU You'll find a lot of practical information in this menu to use Audacity (quick help, guide), as well as some additional tools and information (notes to the version, error log, screenshot tool, performance test). Tools: Window: The software interface has six oversized buttons: To play, you can click on the Green Triangle or Space Bar. The advantage of Space Bar is that you run the track and you also stop it by clicking on this bar. The cursor then returns to its starting point. For example, when you press a yellow square - stop and back to area 1. If you press the button with two strokes, the pause button, the cursor stays at the stop. Be careful when playing the tape is in Pause, you can not act on the sound. No tool works. You have to stop the process of releasing the instruments and, for example, choose a part of the soundtrack. To the right of this window are the Wumeters on the bar: first, it is the Reader's Meter, whose handle is green: on the right handle in red - the recording of The Wumeter. Different Commands: File: Sample Settings: Choose Preference from the File Menu: In the E/S Audio tab you can select the number of tracks to save in channels. In the quality tab, select the default sampling frequency and the default sampling format: File format: This tab can be adjusted for OGG or MP3. Attention! this option is in memory until the next change. Catalogues: You can choose a folder for temporary entries. Temporary. audacity manual français pdf

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