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Skyrim can't talk to paarthurnax

ALL POSTSPAARTHURNAX IS NOT IN THE THROAT OF THE WORLDWHEN I GO TO THE THROAT OF THE WORLD (QUEST: TALK WITH PAARTHUNAX), I DO NOT SEE PAARTHURNAX, I GO AROUND OR USE SCREAMING BUT IT DOES NOT APPEAR, I DO NOT KNOW ABOUT THIS IMBALANCE, AND HOPE THAT ANYONE CAN HELP ME FIX IT. The only thing I can think of is to let the area wait ten days in the game and try again, or if you have on pc use unit commands to rescind him. (Edit AzuraKnight) Yes, I've fixed that open controller error and type: prid 3C57D enabled disabled and it'll appear. But now I have another problem. When I ask to learn the dragon screams from him, he just stands up and doesn't scream. Press E (on pc) and he said: not even complete introductions, heyv, test your thu'um against mine, Dovahkiin, then nothing happens even though I tried to breathe fire (I learned it in a cave before) or a clear sky but it just stands. Help me! (edited by fandom user) 0Ah, I would like to use moveto player command. It means learning a new word to breathe fire from the wall next to it (the ice should have melted for you before this) and then use the fire breath on it. (Edit AzuraKnight) I download edited save seniors and when I use moveto command player, he can not combine and I can't talk to him. (Edited by Fandom user)0That's not good. Before when you used the other command do you get a word from the wall next to you before trying to breathe shot it? (Edit AzuraKnight) I learned the first word of fire breathing in a cave so I could use the fire breath on it. But you know, when I ask him to teach me to breathe fire, he just stands up and tells me to test yelling against him without yelling he teaches me. I can't get a word on the wall or I can't learn anything from it. (edited by fandom user) 0Ah I wasn't sure if I had tried the wall or were expecting Paarthuranax to just tell you. I don't know then, use the idea of SleepingIII to skip that bit of pursuit afterwards. I want him to teach me the dragon cry and continue the main quest, if I can't learn that the quest is not complete. I ried the Order SetObjectiveCompleted MQ204 90 1 to complete this quest but in action. (edited by fandom user) I tried his teleport me (whith moveto player) but the tag in the air and paarthuranax still does not exist! (edited by fandom user) not to mention, I was born to him and there was a parthuranax 2 acidity. THX a lot!!!! (edited by fandom user) all posts don't learn dragon screams from PaarthuranaxW when I met Paarthuranax, I ask to learn the dragon screaming from him but he just stands there and doesn't scream. When I press E, he always said: not even complete introductions, heyv, test your thu'um against mine, Dovahkiin. I tried FireBreath or clear skies but it didn't work. Is anyone helping me? (Edited by Fandom user) (Edited by SleepingIII) Is it screaming by force? Yes I But it doesn't work. I learned the first word of fire breathing screaming in a cave before but when he said the test against him, I tried but I don't work, too. (edited by fandom user) 0If memory serves me right, I remember that I used a whole shout of relentless power that can not pass the test and he will continue to speak to me wth. You may have learned the word of fire breathing before meeting him and causing an insect. If you play on your computer, you can use console commands to set the quest stage. (Edited by SleepingIII) Yes you have learned the word of fire breathing before meeting him. I tried to use the relentless force on it but it doesn't work. I tried to command SetObjectiveCompleted MQ204 90 1 to finish this quest but it'n't work too. Can you tell me it's up to you to end this quest? (edited by fandom user) 1try player.setstage MQ204 140 or player.setstage MQ204 200 Stage 135 is to use your breathing fire yelling at Paarthuranax, and stage 140 is to talk to Paarthurx. Stage 200 will complete the throat quest of the world. I found it on UESP. She says use a fire breath to scream at Ba Arthurnas not a unrelenting force (edited by SleepingIII) Ah yes it works! Thank you very much, I love this game so much, and can not imagine giving up this game because of some impurities, thank you very much. (Edited by fandom user)0 run on a controller with the same bug. Anything I can do here? (edited by fandom user) I had the same bug on the console. I fixed it by attacking (Ba Arthurnax) until it flew away and landed again after i landed it fixed for me (edited by a fandom user) I'm on the console and I cant learn it from the wall (edited by fandom user) and UESPWiki – your source of the biggest scripts since 1995 Quest won't start? [Edit] I have a problem after I finish edited the Alduin wall this endeavor will not start I have tried using the console for startquest mq204, I have tried to use setstage mq204 #, where # is any of the stages, and after the quest will not start. (Arnger) won't tell me why it was messed up because of me using TMM 1, so I went to save before I used this code, and it still won't work. Anyone have any idea why it doesn't work? Did this happen to anyone else?--Christian 18:59, 20 November 2011 (UTC) to get this quest if you get impurities after alduins wall quest stand next to modern greybeard and enter into the mq20 setstage controller 4 10 And the quest will start :) — cancel the comment signature by 90.224.43.42 (talk) at 00:07 on November 30, 2011 I am having the same problem and the solution above has not been repaired (but thank you for posting it). The only thing I can imagine may have caused this is that I added clear sky to scream early, only to see the night sky often. I had no idea that it was central to the story. The clear sky seems to be the only scream i can't take off from learning I've tried setstage startquest. Getstage shows MQ203 (Alduin Wall) in But MQ204 (Throat of the World) at 0. I've been to the top of the mountain but the dragon doesn't spawn. Any ideas that do not involve me having to start over would be appreciated. — Unsigned comment by 99.232.174.26 (recent) at 15:25 on December 9, 2011 I hope there is a way to fix this. I have tried using the unit to start mq204 but no luck. What repairs? — Unsigned comment by 173.79.132.130 (recent) at 01:52 on December 13, 2011 the same problem here. I've tried to remove the shouts from my spellbook and then start the quest, but no luck. It seems that the only chance is to proceed to the next one or two console questions. — Unsigned comment by 78.80.67.217 (new) at 11:04 on December 15, 2011 [edit] solution by skipping this quest to the next by setstage mq205 10 console. Steel need to talk to Paarthuranax, find the biggest scroll... This problem occurs with the quest when you use the PSB command controller before or you have two dragon shouts (clearsky and Dragonrend) learned by the console before finishing the previous quest. — Unsigned comment by 78.80.67.217 (recent) at 06:49 on December 16, 2011 I have used PSB on 3 other characters and this is the only current one That I have difficulty getting Arnger to teach me a clear sky. I'll try setstage MQ205 10 and see if it works for me, I'll update. Dolphins and Esperan also disappeared from the Sky haven temple. Hopefully this will fix it, as well. — Unsigned comment by 69.108.239.209 (recent) at 22:11 on February 8, 2012 OK, so I found a rather embarrassing solution. I ran into the same problem - I learned clear sky/dragonrend early, I got to the throat of the world for viewing and all that - now I'm unable to start this quest, so I'm using creation tools, downloading the file, under the character-quest-main quest-MQ204, opening it, I enabled [start game enabled] and disable [run once] options. Then I downloaded the game and used setstage mq204 10, began the quest with talking to Arnger. So if you do, just to fix the options after you finish the quest. — An unsigned comment by 24.22.233.139 (hadith) at 05:45 on 15 May 2012 (–) PSB has nothing to do with this error. I do not use this fraud in this character. And I have a problem as well, but I did not have this error with my first personality. — Unsigned comment by 91.176.148.100 (recent) at 16:56 on August 25, 2012 Can you explain how you did it with the creation group step by step? I'm having this problem and SetStage doesn't work at all. — Unsigned comment by 96.231.213.158 (recent) at 07:34 on November 25, 2012 I can confirm the creation of the aforementioned Mod with the creation kit, the Mod, and then the use of the control unit command 'setstage mq204 10' allows the quest to begin. It took about 5 minutes to complete once the set got installed. Just check out the tutorial on how to start with the creation kit and then follow Above. Thank you so much for the poster for this solution. — Unsigned comment by 216.60.70.165 (recent) at 10:45 on November 21, 2013 will not land [edit] if you reload save before you land, hes sits in the air — unsigned comment from Before 86.180.124.21 (modern) at 01:00 on December 15, 2011 I had to climb the mountain when the screaming did not succeed, just enough to cross the bridge, then I could use and should clear my way to the top. — Unsigned comment by 74.76.119.131 (recent) at 01:04 on February 14, 2012 as for me the game is not reading words on the ground it just stay there like nothing need help. — Unsigned comment by 71.98.209.114 (recent) on April 22, 2012 Did you ever know how to read words? (24.80.173.95 05:58, 20 June 2012 (UTC)) You don't need a clear sky to get up there [edit] stepped into the throat of the world before being given a clear sky (avoid ing fog altogether - you can often slowdown up steep slopes by running down forward and strafing to the sides and jumping pressing). It didn't land with the Atharnaix so it was pointless, but it was a bit of a challenge. And then when the story actually asked me to go there, I can travel quickly. (I have PC Version 1.1) - An unsigned comment by 80.229.165.251 (recent) at 22:07 on December 19, 2011 Fire Word Breathing does not appear on the wall [edit] after Paarthuranax breathes fire on the floor wall so that scroll can be extracted, nothing happens. Words don't appear on the wall or anything, just an arrow pointing to the wall tells me that I must learn the word power that is not there, which prevents me from completing the quest and progressing in the main quest. Has anyone else had this problem, or can you tell me a way to fix/prevent this bug? I'm on Xbox, so I can't use console commands. — Unsigned comment by 69.244.23.111 (recent) at 01:21 on December 23, 2011 the same problem... I only have two-thirds of the shout, and it really bothers me. You can use what you know of screaming and it'll still work. But it's really annoying to be missing that last part. — An unsigned comment by 174.116.106.2 (Talk) at 19:48 on May 7, 2012 encountered the same problem, on the computer. Shouldn't this be mentioned in the bugs section and check it now? I've seen a number of jobs complain about it. Jotama (New) 08:24, 30 December 2016 (UTC) I've seen this too, and I'm sure it's not the first time I've run. I have a feeling that this might happen if you get between Paarthuranax and the wall when the floor breathes on it. With four reports over several years, you should definitely note this in the list of errors. — Robin Hood (New) 19:11, 13 April 2019 (UTC) Clear sky does not work[edit] Clear sky shout does not work (I have, can use it, but it does not clear the sky and allow passage to the throat of the world). — Unsigned comment by 72.89.235.84 (recent) at 18:43 on 27 December 2011 [edited] I have Problem. Any ideas?— A comment not signed by 86.180.17.17 (talk) at 03:07 on February 8, 2012 the same problem here! There's no way to clear the corridor. On PC vs. 1.4 — Unsigned comment by MerylTheDruid (Modern + contribs) at 13:05 on February 11, 2012 [edit] got the same problem. I couldn't walk through a blizzard, even after using the clear sky screaming. So, I climbed the mountain and made it into the throat of the world. Well, when I got there, Ba Arthurnax wasn't there even though his score was... Anyone know how to fix this????? (Edit 2) I'm on BTWP PC. Is there an order to make land Paarthuranax or restart the quest? — Unsigned comment by 68.44.246.249 (new) at 14:27 on February 13, 2012 (SOLVED!!!) if the blizzard stops you, you're before you finish stage 90 (use clear skies shout to open the track), open console and type movetoqt MQ204. This brings you just before the storm blocks, lets you use the screaming on the fog and go further. On the way to the top of the mountain, you will face other storms. I managed to pass further by clicking on them and the type of disabling on the console. When you reach the top, as has been said before, Ba Arthurnax is not visible. Basically, you have to disable and enable it. To do this, the open console type: prid 3C57D disabled will enable Paarthuranax ground ;) (Sorry for my mistakes, I'm not English ;) Larry lurex 23:19, 20 June 2012 (UTC) worked and made him land but now he goes about not even full introductions - th'u'm test against mine. So I use fire breathing but nothing happens... - an unsigned comment by 76.116.243.161 (talk) at 17:03 on July 14, 2012 Yes to me also he just stands there and doesn't yell until (i'll bend) works on it. Just repeat your thu'um test... - an unsigned comment by 217.219.116.209 (recent) at 16:33 on 20 April 2013 this part emerged. It took me long enough, but if I used completequest mq204 you would finish the quest. After that, he's still stuck on his net even the full schpiel introductions, but if you type setstage mq205 1 he'll land on top of the word wall, he'll get a fire breath, and he'll go ahead and talk to you about the bigger scroll. We hope this will work. — Unsigned comment from 24.183.216.192 (speech) at 12:55 on May 18, 2015 Can't get a clear sky [shout] i can't get any of the clear sky screaming words. Words are on the ground but nothing happens when I walk around and look at them. I accepted the task but left as he put ascetic beard words on the floor. I also already have the biggest scroll of the Ogma Infinium quest. — Unsigned comment by 24.17.205.138 (recent) at 02:28 on January 6, 2012 Quest Faulty Mark [Edit] climbed to the throat of the world but when I got there I went to do other questions, and always have a tendency to push off the main quest stories of side questions in the elderly Games. Even when I came back to finish this and talk to paarthuranax point quest in the wrong direction, but on the main map it is correct. I followed it and led me to windhelm, but when I enter the rack as he tells me that he then refers to the throat of the world. Im stuck in this episode also greybeards only i can find are wulfgar and borri. Say both dovahkin and the place shake. I found arnger but has regular options. When I run through a gate to climb the mountain no gray beard clear sky screams but no one around — an unsigned comment by 76.108.50.139 (talk) at 22:29 on January 31, 2012 [edit] and Greybeard who does this stream is usually Wulfgar, in my game, which is in a tower overlooking High Hroth in its yard. You can't see it from the ground — an unsigned comment by 69.108.239.209 (recent) at 22:24 on February 8, 2012 unable to read Sheikh Scrolling [Edit] (PS3) when I finally got around doing the throat quest of the world, And I had the biggest scroll in my inventory when I spoke to Parthunax. The dialogue option I have the biggest scroll came, during the conversation immediately after Parthunax tells me about the larger scroll. After it moves out of the way, I open my stock, access the scroll and hit [x] to read it. Scrolling disappears and nothing happens, although the reading screen is normal. When I had got the scroll, I had read it and opened a flash to me. When I didn't succeed at this point, I went through my saves and tried to open the scroll and it wouldn't work, so I'm not sure when I took this hold bug. — Unsigned comment by 76.176.150.140 (speech) at 01:33 on 6 February 2012 What is your question? Can you provide details of anything irregular you have done in the meantime? Can you drop it instead? -SkoomaManiac 01:38, 6 February 2012 (UTC) My question is how to work around this bug so that I can read the larger scroll. I am unable to progress in this quest because the game sees the biggest scroll in my inventory, but when I click it to read it, there is nothing there. What have you done since capturing the biggest scroll? Well, that's hard to say i lv 65 with 338hrs recording (lots of bugs, lots of cases of having to turn off my PS3 because the game freezes, has the latest update, etc) in the game. I can say that I discovered the Spedimus Signus outpost alone while exploring 'Burgess in the north.' I completed this quest a while ago, and all my saves well afterwards. Attunement is still considered an element of pursuit (I didn't pick up the second one as mentioned in the worldly featured page) and I can't drop it. I was able to read scrolling when I first picked up, which I did more than once (read, that is). Alduin's builder's quest has begun with a sign of a spot of snow there in the throat of the world. Try • Quit smoking and reload • Quick travel from the area (including back to Septimus Signus outpost) • See if Orc at Maggi College will buy scrolling from me so I can buy it again (he won't) • Re-accomplish the quest from the point you're talking to A Rangir • Reject My Follower (Boghtrak Hard Heart) - An unsigned comment by 76.176.150.140 (talk) at 03:27 on February 6, 2012 I'm afraid to say You've encountered one off. It's also unfortunate because he's a long quest tried to re-seek out saving and this time doing it in terms of Parthurnaax giving it to you. To be clear, have you completed all the tasks that lead to this? — SkoomaManiac 03:42, 6 February 2012 (UTC) I have completed the Distinction of Transmondin and Shaving the World. Because the biggest scroll was already in my inventory before I started diplomatic immunity (and questions that I followed through the throat of the world), before i finished talking with Paarthuranax, the dialogue immediately leads to my biggest scrolling, so The Great Noldage Quest is completely skipped and Alduin's Bane begins.— An unsigned comment by 76.176.150.140 (talk) at 04:15 on February 6, 2012. Exactly what happens when you try to read it?— SkoomaManiac 04:17, 6 February 2012 (UTC) (–) When I try to read it, right before the animation where a plain book would arrive, go to the center left and open, scroll ing simply disappears. The rest of the interface is still as it could have been for any book reading. There is, very briefly, a control note at the bottom saying [s] take (which appears when you pick up a book from the environment) and this is in addition to a note [P code for L3] page that is still there as it should be. Nothing happens it's completely inert I can get out of the reading interface usually by pressing s —so it's not locked or otherwise behave more abnormally (than usual). It breaks my heart, but I hope it's for once. I would hate anyone else to experience this bug.— An unsigned comment by 76.176.150.140 (modern) at 04:25 on 6 February 2012 can you drop it? If not, I don't think I could suggest anything except reload save the previous, or move. -SkoomaManiac 04:29, 6 February 2012 (UTC) I can't drop it. It gives me the subject of the search message. Keeping my very nearest (283hrs, immediately after escaping from thalmore embassy, before talking to delphine to conclude the quest) has the same flaw. I came back and tried to read the scroll and disappear. I'm starting to think that this bug note might be more on the home page of the bigger pass instead of Skyrim: The Throat of the World Quest page. — Unsigned comment by 76.176.150.140 (recent) at 04:37 on February 6, 2012 I don't think there's enough conclusive evidence here to put it anywhere. It looks like. One off. I'm so sorry. — SkoomaManiac 04:57, 6 February 2012 (UTC) Yes. This is happening, though. Thanks for your help — an unsigned comment by 76.176.150.140 (talk) at 5:00 pm on 6 February 2012 if you are already standing inside rind time, the location near the floor wall where the air shines, from the program seems to behave as if it does not recognize the appropriate location for the activated scene. - Anubis Kahn 04:10, March 4, 2012 (UTC) (–) * - I've had the same bug on my PS3 occur. My larger scroll shows an empty area, where I know it should open and progress the story. I appeared in the throat of the world, i open the scroll, and the same thing happened to me. I have tried the same resolutions mentioned here, and nothing. This is officially not one off, because it happened to more than one player. — An unsigned comment by 173.8.196.233 (recent) at 17:07 on October 29, 2012 this is ironic - i have the same problem - was already scrolling up the biggest wound before starting this quest and i can't read it - just like the guy above. Many hours of plaing this game will go to u** if this is not solved. Oh, I'm playing on pc, so it's not just a problem with keyboards. I'm threateningly integrated with (Bethesda) and should really focus on bugs. The last game I bought, that's for sure, frustrated so that after so many hours i could not even finish it. — Unsigned comment by 89.69.65.14 (talk) at 20:35 on January 8, 2013 This is not one off and this has just happened to me (playing on Xbox). The funny thing is, I can read the blood and sun sheikh scrolls from Dawnguard DLC! — Unsigned comment by 2.97.124.65 (recent) at 16:43 on February 15, 2013 - I have the same problem here on my PS3! Is there an alternative solution? 100 hours of lost play! — Unsigned comment by 93.83.22.26 (talk) at 09:20 on July 4, 2013 PS3 after postponing the main quest I'm for a long time I also got this bug and I'm going to try a new game and believe that this bug is one reason of updates. — Unsigned comment by 99.189.5.21 (new) at 21:22 on July 19, 2013 PC use the console to remove dragon scrolling from my inventory (player.removeitem xxxxx 1, then player.additem xxxxx 1), then added a new one. Or. Scrolling reads just fine. Apparently, the element itself becomes eavesdropping somehow. Look for the element icon for the larger scroll by typing scrolling help without quotes in the console. Use a pageup and page to scroll through the menu until you find it. You want one that is shorter after removing the zeros from the front of the code. This made me writhe a little bit because I don't like using the console, but it's better than having to use old saving and losing work. -Jordbyronkey — Unsigned comment by 173.19.87.7 (talk) at 15:52 on February 20, 2014 Dragon Mask [edit] I always have a Krosis mask on me processing. A number of times Paarthuranax addresses me verbally as (aka voice actor speaking of the word crosis) is this a coincidence or will he speak all the dragon mask? - 24.62.211.63 23:42, 21 March 2012 (UTC) Krosis means grief in the language of the dragon. He simply says he regrets that it is the same dialogue for all. GrogGrogGrog 23:45, 21 March 2012 (UTC) Rock Mirage Glitch [Edit] I was on my way to Paarthuranax when I came to the wooden bridge. I jumped down to collect the knife and fork and then couldn't get back, so he quickly traveled back to Herthgar High and did it all again, except this time a big rock appeared that came up to the height of the bridge and was as long as the bridge, kind of filling the gap. Although the rock was visible, when I tried to walk on it I just fell through it. This was on the Xbox 360. — Unsigned comment by 78.86.97.195 (recent) at 15:21 on April 15, 2012 Goat [edit] Anyone else notice that the goat encountered you on your way to see Paarthuranax and was killed by some weather barriers, but immune to others? I watched a goat walk through a cloud-like barrier, which damaged me, and then die at the next barrier, which looks like blowing snow. -Xyzz 15:37, April 15, 2012 (UTC) Frost damage usually has damage with the effect of time, what can be seen is the death of the goat from the same barrier damage at a different location. - 76.104.173.14 01:05, 27 April 2012 (UTC) I noticed that although my character was constantly complaining about cold pain and might have been taking small amounts of damage, there were only three impassable pain barriers. The first one was by the monks, and the other two. Each of these other barriers was preceded by a goat who escaped from you to the barriers and died within seconds, to warn you that the barriers were there (the first barrier was over a bridge, preceded by a single goat; the second through a narrow crack between rocks, preceded by two goats). The way I see it, anything you can walk through without death is not a barrier, it's just weather, it's just weather, but there can't be anything that can be a hindrance. And the weather won't kill the goats. - DewiMorgan 20:15, June 11, 2012 (UTC) [edit] seems to me to be stuck in a conversation loop. I wonder if this is due to the last update. He asks why I want to learn to scream: MQ204 stage quest is 180 then says but I've indulged my weakness for a long enough speech. krosis. Now I will answer your question.: Stage quest changes to 190. But then he just loops back: ah, I've expected you. Prodah. - But he already said this again in stage 150! There is no path through the intrusive conversation tree that does not continue to return at this point. The next order progressed in the conversation, although it skipped what I hope will be a small amount of dialogue. Setstage mq204 200 - DewiMorgan 21:07, 11 June 2012 (UTC) This shows that the bug in the UESP patch is not the game itself. It's been a long time. DewiMorgan (@dewiMorgan) 22:35, 7 August 2013 (GMT) is a relentless force to fail??? [Edit] I can't get the last word for the unrelenting power! Agnr said That I was ready to know the last word, but he wouldn't move Wih me and just stand there saying that I'm ready. Please help I really need to learn it im so desperate and I want to pown Alduin so please help! Plus when I go to wulfgar so he can give me a word he just waxes his hands! Please help!!! — Unsigned comment from 124.184.74.241 (recent) at 22:47 on June 16, 2012 Translation of the source? [Edit] The page includes a translation of Enart's rebuke to Arnger. Rock Los Duvakn, Strondol, Rock Finn Tenvac ba Arthurnux. Arnger, it's Dafakin, Stormcon, and he's going to talk to Ba Arthurax. What is the source? Specifically, I want to know how Strunduul became Stormcrown, and what exactly Stormcrown means in this context. Minor EditsThreats •Guides 05:49, 6 July 2012 (UTC) translation source here, which also comes through the way of sound. What's the context, I don't know. Mute SpeaksTalk 18:27, 6 July 2012 (UTC) Cole. I would add that translation to Lor: Dragon Language and/or Septim Tiber page, but I have no idea how to cite the information in this link. Minor EditsThreats •Guides 21:06, 6 July 2012 (UTC) Having already scrolled [edit] seems to be that the page does not fully recognize the option where you already have the largest scroll. I imagined it would go something like this: Paarthurax: to cast you back in time, I need a bigger scroll. But I have no idea where to find one. You: No prob, u. You're here. * Highlights of scrolling * dirty use for clobber young children and sex saliva mostly. Paarthurax: --- kidding aside, what's going on, exactly? [Well the next quest (elderly knowledge) begin - and then stop immediately again? Or still need to run through hoops (talk to Greybeards etc)? CapnZapp (E15:52, 9 December 2012 GMT) It's kinda dumb. Paarthuranax gets exactly the same dialogue (during this quest) if you already have the biggest scroll. Then, at the end of Paarthuranax I tell you to identify and find the pass that you already have, both the throat of the world and the elderly complete knowledge. The greatest knowledge completes without any goals after it has been set so that it does not appear in your pursuit record. Then it starts between Alduin as usual. - Morrolan (Talk) 02:05, 2 January 2013 (GMT) I have no main quest questions in my daily [edit] after finishing the wall alduins told me to go see greybeards and I did not go to do something else and when I looked at my daily quest was gone. Espern returned to Ratway and Delphine returned to Riverwood. THe Quest did not start and I really want my achievements (xboxC) - unsigned comment from Lamar155 (modern + contribs) at 20:36 on January 1, 2013 Quest Giver [edit] Paarthuranax Listings page as tender quest, It doesn't make sense since it's not even this quest you meet. Can someone change it to the correct search provider? Shadowrose6663 (Updated) 00:43, 5 January 2013 (GMT) done. - ABCFace¶ 01:43, 5 January 2013 (GMT) avoid hostility between Paarthuranax and followers [edit] and say in notes in the article that there can be animosity between Paarthuranax and followers. This happened when I first went, so I just reloaded access to the site, then Used Ice Form cry to paralyze the follower (Bother Verulus, from the taste of death) and I spoke/screamed with Paarthuranax while the follower was frozen without a problem. I thought I would share an easy solution for those who play, as I do, with steady followers. :) Crayolamanc (Kalam) 20:22, 10 January 2013 (GMT) You could just tell him to wait here a little away so don't go following up anywhere Paarthuranax. - Chez Talk • Email 20:28, 10 January 2013 (GMT) this was before I learned that temporary followers who do not have two options wait for dialogue can be said what to do constantly the appropriate button to shorten. I thought I was kind of smart... Lol. I found an abbreviation for driving by accident not so long ago. :) - Scribbles (Crayolamanc) 23:27, February 17, 2013 (GMT) I'm unable to learn clear skies [edit] the three words are just staying on the ground, I've tried to walk on them all, perch them up, and still stand on all of them... But nothing to work, please help, I do not prefer to use cheating... — a comment not signed by 80.213.10.105 (talk) at 17:47 on 20 February 2013 other people have reported similar problems to other shouts. Turning off the game and reloading seems to be the most reliable solution given. Silence is GoldenBreak Silence 22:59, March 8, 2013 (GMT) Cleaning Bugs [Edit] If you shoot the arrow or cast a spell like Firebolt through the fog at the gate, you will stagger as if you had walked in the fog. Everyone at a certain distance from the gate will also reeling. I'm not even sure this is a bug, but uncertain for long enough. Silence is GoldenBreak Silence 21:29, 17 August 2013 (GMT) Paarthuranax found [edit] jumped throat from the world before it was time, hoping I might find Paarthuranax. Unfortunately it wasn't anywhere to be found and then I wondered where it could be and thought it might be possible. So, can you find him hiding somewhere in the game? Maybe similar to finding not to delete their chests, or hidden people in the hidden rooms that talk about shrines. Is it possible to find Alba Arthurnag before time? If so, where? Cjesseg (hadith) 23:47, 18 June 2014 (GMT) misplaced of characters [edit] so, I had the same flaw as everyone who had to start this endeavor manually, so I did a trick where skip this quest and Esbern is somehow in Ratway. Still in Riverwood (after doing MQ204) and Pa Arthurnax did not fly down. I'm going to keep trying to find the biggest scroll and hope for the best, but is there any way to get Espern and Dolphin back in the Sky Haven Temple, and get the Pararenax on the ground? Talk to Arnger [edit] (Xbox One special edition) once the quest starts, And I have to talk to Arnger target with no sign. When I talk to him, it lets me ask about Dragonrend and everything, and even say I'll show you the way to Paarthuranax, but he doesn't. Either his sits down, meditates, goes to sleep, or whatever he was doing before. If you push him away from the object that interacts with him, he will go outside to the throat gate of the world and stand in the middle of others as they should, but does not know the scream. Keep talking to him and either say to come out and i'll show you a line, or his outlines. The quest is basically incapable of quantity, and maybe unless I'm cheating to get a clear sky screaming but I don't know of any modification let me do it. — Unsigned comment from 24.187.110.249 (recent) at 14:21 on August 6, 2017, you just need a horse to climb the mountain and avoid strong winds. However, unless you are on the computer you will miss out on the clear sky screaming, although it is not necessary for anything else in the game. Silence is GoldenBreak Silence 14:24, 6 August 2017 (UTC) No other way? Is there an adjustment that lets you

get yelled at? That doesn't mean I can't live without it, but I like to have it. 24.187.110.249 18:38, 7 August 2017 (UTC) OP I doubt there is a Mod just to add those screams, but there may be those that unleash all the words of all the screams for example. You will just have to look for them on any system you play on. Silence is GoldenBreak Silence 19:11, 7 August 2017 (UTC) (UTC)

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