

Digital Citizenship Certificate



| Description

The Digital Citizenship Certificate is awarded to learners who complete our 2 day program. Digital-Age learning enables a teacher to go beyond the classroom walls to expand learning opportunities. Successful students who can make appropriate and productive contributions in an online environment need to understand the elements of digital citizenship, and to see teachers modelling safe and responsible online practices.

| Pre-Requisites

- Designed for teachers and specialists – those who work directly with students;
- Minimum – 10 teachers, Maximum – 20 teachers;
- Dates must be 2 consecutive days;
- Participants must have a laptop or device similar to what their students use;

| Requirements for the Certificate

- Attendance is mandatory for both days of the training.
- Participants must plan, run and document a unit that incorporates digital citizenship **within 2 months** of the training.

| Participants will:

- Learn how to integrate digital citizenship concepts into teaching and learning;
- Evaluate the opportunities and challenges of using networked technologies in the classroom;
- Understand the various perspectives teachers, students and parents may have on digital citizenship and consider dilemma from these different points of view;
- Reflect on the ways that students create a digital footprint and why they need to be aware of the impact of their actions;
- Test a rubric that can be used to evaluate the integration of digital citizenship into student learning;
- Investigate online projects around the world where classes can participate with others;
- Design a tech-integrated student engagement that will reinforce positive digital habits;

| Modules

The first day of the workshop will focus on different perspectives of the various members of a school community towards Digital Citizenship. The second day will concern itself with school policies and action plans and with the assessment of student work using a digital footprint rubric that will be jointly created by the participants.

Exploring the Issues

This module explores why students need to recognise the rights, responsibilities and opportunities of living and working in an interconnected digital world. Educators are responsible for mentoring students in the safe, legal and ethical practices with digital tools and to promote the protection of intellectual rights and property.

Participants will:

- Explore issues of Digital Citizenship;
- Understand vocabulary and terms associated with educational technology and Digital Citizenship;
- Recognise Digital Citizenship as an important aspect of inquiry, critical thinking and being global citizens;
- Explore various websites and investigate the benefits and challenges of using the Internet;

Building a Positive Digital Footprint

This module explores the importance of educators modelling and promoting the management of personal data and digital identity, and to guide students in how to protect their privacy. Participants will create an activity for students to encourage positive, socially responsible contributions in online spaces.

Participants will:

- Explore conceptual frameworks and online resources for Digital Citizenship such as Common Sense, DQ, and the 9 elements of digital citizenship;
- Reflect on the ways that students create a digital footprint;
- Create a tech-integrated student activity that will introduce or reinforce positive digital habits;

Digital Rights and Responsibilities

This module critically examines how educators can establish a learning culture that promotes safe, legal and ethical practices with digital tools, and that promotes the protection of intellectual rights and property.

Participants will:

- Consider an intellectual property dilemma from different viewpoints;
- Examine their school's academic honesty policy;
- Understand how to check for plagiarism;
- Understand Creative Commons and the culture of sharing;

Policy Making and Implementation

This module looks at how educators can participate in the shared vision for the integration of technology, including advocating for policies and procedures to promote Digital Citizenship at their schools. This can involve using collaborative tools to expand students' authentic, real-world learning experiences by engaging virtually with others locally and globally.

Participants will:

- Create a rubric that can be used to evaluate tech integrated student projects;
- Analyze student projects and evaluate them according to the rubric created;
- Explore global collaborative projects;
- Construct an action plan for Digital Citizenship;