


## Jagged alliance 2 guide

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Ixamyakim: I think making some more hires will help move forward. I have Ira (not bad) and Dmitry (really good!). I run low on medpacks (big) ones and the store doesn't sell them yet. I'm a little hesitant to hire someone just to get them :) I already have a doctor (the one with a strong southern bell accent). With a few more characters I'm guessing I can carry out a good attack or two while healing my previous messes - right now I have two in the desert just healing, which I think is a mistake - last night they were attacked by a stray squad of 8 mers - time to move them into town. I think... I don't agree with the hired merks just for their gear either - they should be helpful as well. As others have said though, check out the city for supplies - you'll probably find some stuff for free (usually searching every container in every home if that doesn't upset someone, of course!), and/or a merchant or two who will be happy to sell something for you. It becomes a little easier healing wise once you capture the city center, since it contains a hospital (among other things, which can be helpful). You have to pay for the service, but the healing time is much faster than what your best paperwork can do (and it sounds like you have a lot of cash at the moment anyway) - and you're not using your own medkits or merce to heal. Also, your helicopter can medivac your guys there. For this reason (and others) I usually use it as a base of operations for most of the game. Finally, to follow the tips of getting more guys: once you get enough troops, I recommend attacking the place from multiple directions at once. Just make sure they all come at the same time - the game has a mechanism that allows you to do it easily. Makes it much easier to flank the enemy to begin with... Popular Steam Guides Written Guidebooks, Links, and Step-by-Step Guides Jagged Alliance 2 qgt: The topic of The NewBie Details and Advice Hello everyone, I've already played BIA and spent a reasonable amount of time on this game, now I've bought JA2 gold and I know that BIA is a JA2 remake, but JA2 has more content, more depth, more freedom, it's turn based on it. so can anyone please give me some tips on the game and if it is better to play vanilla for the first time or use 1.13 mod from the get go ... I really wanted to experience this game in the best way possible, but I don't want to start more average games because I have bad decisions and so on... so some good tips will be very nice ... trn Note: This is only to be used to report spam, advertising and problem brawls, or rude) posts. Jagged Alliance 2 is a tactical role-playing pc game released in 1999 for Windows and later ported to Linux Tribsoft. This is the third game in the Jagged Alliance series, followed by two expansions: extensions: Business in 2000 and Wildfire in 2004. Jagged Alliance 2 and the expansion of Unfinished Business were merged into the Jagged Alliance 2 Gold Package, released on August 6, 2002. In July 2006, the Jagged Alliance 2 Gold Package was released on Steam. Jagged Alliance 2 takes place in the fictional nation of Arulko, ruled until the late 1980s by a unique democratic monarchy - the monarch led the nation, but elections were held every ten years to assert its legitimacy. In 1988, election candidate Enrico Zhivodri took his wife, Deidrunna Reitman from Romania, to boost his popularity and therefore won. However, Deidranna turned out to be much more than a mere pawn; showing an unquenchable thirst for power, she soon framed Chiveldori for killing his father. Enrico managed to escape by staging his own death. Having removed all other obstacles in its path, it soon consolidated its power and turned Arulko into an authoritarian state. When the game begins, Chisidori hired a player to remove Deidranna by any means necessary. He puts the player and his team of mercenaries in contact with the rebel movement in the northern city of Omerta. Omerate survived a massive raid shortly before the events of the game, causing the city to be damaged and almost deserted. Rebel leader Miguel Cordona, a former election candidate and opponent of Enrico, sends the player to the town of Drassen. The game also has a sci-fi mode that introduces the enemy is not present in realistic mode - Crepitus, the kind of giant insects living underground and sometimes comes to the surface. Mercs, Merc, Sector, Game, Enemies, Weapons, Range, Murder, Items, Jagged, Alliance, Strategy, Guide, Jtgibson.ca Patusco's Jagged Alliance 2 Strategy Guide - jtgibson.ca jtgibson.ca jagged alliance 2 guide 1.13. jagged alliance 2 imp guide. jagged alliance 2 1.13 imp guide. jagged alliance 2 beginners guide. jagged alliance 2 wildfire guide. jagged alliance 2 character creation guide. jagged alliance 2 wildfire imp guide. jagged alliance 2 attributes guide

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