


Animal crossing wild world starting guide

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When you start the game, you will find yourself in a taxi with a bird thing named Kapp'n. He'll ask you a few questions, and it will determine what your character will look like. Here's a guide to the top of the face and hair. To get this face you need to answer the following like this: This rain will be merciless! -- I know! Why are you settin' sail for? - I'm moving So do you have enough to settle down? Yes! Other questions don't matter what you answer. To get this face: -I know! -- I move-Kinda ... To get this face: -I know!-Butt out!-Yup! To get this face:-I know!-Butt out!-Kinda... To get this face:-It's soothing-I move-yup! To get this face:-It's soothing-I move-Kinda... To get this face:-It's soothing-but out!-Yup! To get this face:-It's soothing-but out!-Kinda... To get this face, you need to answer the following: This rain will be merciless! -- I know! Why are you settin' sail for? ---i'm moving Do you have enough to settle down? Yes! Other questions don't matter what you answer. To get this face: -I know! -- I move-Kinda ... To get this face: -I know!-Butt out!-Yup! To get this face:-I know!-Butt out!-Kinda... To get this face:-It's soothing-I move-yup! To get this face:-It's soothing-I move-Kinda... To get this face:-It's soothing-but out!-Yup! To get this face:-It's soothing-but out!-Kinda.. There are many ways to make money, but I'll tell you about some of the quick and easy ones. Fishing and bug catching- first you will need a fishing rod and/or net. Both of them can be obtained from the Nouk store after you finish working for it. They cost 500 bells each. Some beetles and fish are very rare and can be sold back to the corner for a lot of money. You can get Golden Fishing Rod and Golden Net by catching every type of bug and fish. But fishing and bug fishing are one of the best ways to make money. Furniture- Sometimes the townspeople will give you furniture to carry things out for them. You can sell this Corner for money, or keep it in your home if you want. You can also look in the bin or lost and found for things to sell. Share the face of the player in Animal Crossing, Wild World, City Folk and New Leaf is defined by a number of questions while traveling to your new city. The questions are different in each game. It also determines the player's starting haircut, but it can, in the wild world, and then, be changed to Shampoodle for 3000 bells as well as eye color in The New Leaf. On the other hand, the style of the player's face is immutable. In Happy Home Designer, Pocket Camp and New Horizons, facial style is defined by hand. New Leaf's guide to the appearance of the player's face and eye in the New Leaf depends on how they answer the three-question Rover on the train when launching the game. This chart shows the results of different tips. Issue 1: So, Can you go to the town very often? question 2: So why do you go there anyway? question 3: Oh, so you're probably going to move there, aren't you? Boys First Second Third face suit I've never been there. I'm moving! I'll get a place there! I've never been there. I'm moving! I'm sure everything will be fine. I've never been there. I can't say! You guessed it! I've never been there. I can't say! How do you know? I don't remember. I'm moving! Yes, probably! I don't remember. I do not know! Yes, I think so. I don't remember. I do not know! I'll let fate decide! It's a secret! DUH, it's a secret! Good job! It's a secret! DUH, it's a secret! Pretty sharp! It's a secret! I'm moving there! Yes! It's a secret! I'm moving there! No, I'm serious, yo! Girls first second third face suit I've never been there. I'm moving! I'll get a place there! I've never been there. I'm moving! I'm sure everything will be fine. I've never been there. I can't say! You guessed it! I've never been there. I can't say! How do you know? I don't remember. I'm moving! Yes, probably! I don't remember. I do not know! Yes, I think so. I don't remember. I do not know! I'll let fate decide! It's a secret! DUH, it's a secret! Good job! It's a secret! DUH, it's a secret! Pretty sharp! It's a secret! I'm moving there! Yes! It's a secret! I'm moving there! No, I'm serious, yo! City Folk At the beginning of the City Of Folk, Rover asks the player questions while on the bus. question 1: Aren't you excited? question 2: Do you know where your home is yet? question 3: I think you have money with you? Boys First Second Third Person is so excited! I'll find it! Some... So excited! I'll find it! Not much... So excited! Of course not. Some... So excited! Of course not. Not much... Not really. I'll find it! Some... Not really. I'll find it! Not much... Not really. Of course not. Some... Not really. Of course not. Not much... The girls face the first second third so excited! I'll find it! Some... The player is so excited! I'll find it! Some... So excited! I'll find it! Not much... The player is so excited! I'll find it! Not much... So excited! Of course not. Some... The player is so excited! Of course not. Not much... The player is so excited! Of course not. Not much... Not really. I'll find it! Some... The player is not quite. I'll find it! Some... Not really. I'll find it! Not much... The player is not quite. I'll find it! Not much... Not really. I'll find it! Not much... Not really. Of course not. Some... The player is not quite. Of course not. Not much... Wild World in the wild world, Kapp'n asks questions while driving a player to his new city in a taxi. question 1: So, liked about 'name, you' player? Issue 2: Do you learn ins 'outs o' interior decoratin'? Question 3: Do you have a playercash to start here? The boys face the first second third I know! I'm moving in. Yes! Yup player, it's burly! I'm moving in. Yes! I know! I'm moving in. Kinda... Yup player, it's burly! I'm moving in. Kinda... I know! Get it out! Yes! Yup player, it's burly! Get it out! Yes! I know! Get it out! Kinda... Yup player, it's burly! Get it out! Kinda... It's soothing. I'm moving in. Yes! Yup player, it's burly! I'm moving in. Yes! It's soothing. I'm moving in. Kinda... Yup player, it's burly! I'm moving in. Kinda... It's soothing. Get it out! Yes! Yup player, it's burly! Get it out! Yes! It's soothing. Get it out! Kinda... Yup player, it's burly! Get it out! Kinda... Girls face the first second third I know! I'm moving in. Yes! Player yes, that's cute! I'm moving in. Yes! I know! I'm moving in. Kinda... Player yes, that's cute! I'm moving in. Kinda... I know! Get it out! Yes! Player yes, that's cute! Get it out! Yes! I know! Get it out! Kinda... It's soothing. I'm moving in. Yes! Player yes, that's cute! I'm moving in. Yes! It's soothing. I'm moving in. Kinda... Player yes, that's cute! I'm moving in. Kinda... It's soothing. Get it out! Yes! Player yes, that's cute! Get it out! Yes! It's soothing. Get it out! Kinda... Player yes, that's cute! Get it out! Kinda... It will ask other questions, such as why a player moves there (this determines the location of their home), their name and the current time. Crossing animals When the game starts, the Rover will walk to the player by train, ask their name and for the right time as well as a few questions. question 1: So, tell me, why are you going to? Question 2: So where are you going to live? question 3: You have money, don't you? The player has to answer the last question with Just a little bit ... otherwise the game randomizes the player's face and ignores the options chosen. The boys face the first second third Please! I'm moving in. I don't know yet. Player Please! I'm moving in. I don't know yet. You are welcome! I'm moving in. Leave me alone! Player Please! I'm moving in. Leave me alone! You are welcome! What's this for you? I don't know yet. Player Please! What's this for you? I don't know yet. You are welcome! Are you joking! I'm moving in. I don't know yet. Player for nothing! I'm moving in. Leave me alone! Player Please! What's this for you? I don't know yet. You are welcome! What's this for you? I don't know yet. Player Please! What's this for you? I don't know yet. Are you joking! What's this for you? Leave me alone! Player for nothing! What's this for you? Leave me alone! Girls face the first second third Please! I'm moving in. I don't know yet. Player Please! I'm moving in. I don't know yet. You are welcome! I'm moving in. Leave me alone! Player Please! I'm moving in. I don't know yet. Player for nothing! I'm moving in. I don't know yet. What's this for you? I don't know yet. Player Please! What's this for you? I don't know yet. You are welcome! What's this for you? Leave me alone! There's no I'm moving in. I don't know yet. Player for nothing! I'm moving in. I don't know yet. Are you joking! I'm moving in. Leave me alone! Player for nothing! I'm moving in. Leave me alone! Are you joking! What's this for you? I don't know yet. Player for nothing! What's this for you? I don't know yet. Are you joking! What's this for you? Leave me alone! Player for nothing! What's this for you? Leave me alone! After that, the player gets off the train and has the first glimpse of his character's face. If they don't like it, they can just turn off the console and go back to re-trying. Community content is available under CC-BY-SA unless otherwise stated. Noted.

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