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The corsair curse osrs quest guide

Corsair's curse is a freely available search announced on September 23, 2017 as part of the Dragon Slayer II survey. It was released on December 7, 2017 as part of the teaser update for Dragon Slayer II. Talk to Captain Tock at a crossroads north of Port Sarim. He will tell you that his team, Corsairs, has been cursed and is asking for your help. After you agree to help him, a short cut scene will show you where you can find the boat (dock at the western end of Rimmington - above Port Sarim). Talk to Captain Toka again on the dock to go to Corsae Bay. There are four crew members to talk to: Ithoi Navigator, Arsen Thief, Cabin Boy Colin and Gnocci Cook. See a map of their exact location (note: they are each upstairs in their huts, you need to climb the stairs for each of them). A map of all the important places visited during the quest. If you haven't got a shovel and tinderbox already, a tinderbox can be found next to Gnocci Cook and a shovel can be found in the sand under the great Tropical Tree southeast of Gnocci Cook Hut, near the rocks (does not appear as a red dot mini map). Note: The Bank (headed by Yusuf) will not be available until this search is complete. Visit Ithoi first in his hut (as the other three crew members simply ask you to talk to Ithoi) located upstairs in a large hut southwest of Corsair Cove. He claims that this is a curse and that there are many things that can cause them. Arsen and Colin are upstairs in a large hut just west of the dock and Gnocci is upstairs in a smaller hut a little further west. After talking to Ithoi, investigate what may have caused the curse by talking to Arsen, Colin, and Gnocci in any order; each will tell you they caused a curse with the various events that took place with each respect. Each crew member's request will have to be investigated further. Arsen's curse[edit source] Arsen thief asked Captain Tock to explore some caves west of the bay. He was immediately spotted by ogres as he climbed down and panicked, grabbed some loot and quickly escaped. He believes he may have stolen a holy relic and the smixes have cursed his crew for stealing it. Talk to Captain Tock, who is on board and ask him for relics. As he doesn't use it, he gives you an ogre artefact. Head west of the bay and down the hole in the Corsair Cove Dungeon. Talk to Chief Tess at the entrance. She will tell you that he just grabbed one of her many teeth to cut and that her schme is not a damned crew. Return to Arsen to explain what actually happened. Arsene is convinced that the curse was not his fault. Colin's curse[edit source] Colin sees a siren through the Ithoi telescope. Cabin Boy Colin believes he may have offended the mermaid after he saw using the Ithoi telescope. He thinks maybe the siren didn't stay for strangers shouting about her appearance and blowing kisses at her and his cursed crew as a result. Use the telescope in the Ithoi hut and discover that the siren Colin was referring to is an ogre called Bugs. If you've finished Big Chompy Bird Hunting, you'll recognize him as Rantz's son. Go back to Colin to explain what actually happened. Colin is convinced that the curse was not his fault. Gnocci's curse[edit source] Dig here to find Demonic Doll Gnocci Cook will tell you that by fishing for food, he discovered Her, the doll possessed by a demon, and buried it next to a tree where he was fishing. He thinks this demon cursed the crew and asks you to kill it. Dig through the sand lump to the far west of Ithoi's hut (just west of the fishing spot), where he buried the doll during a cutscene. You will discover this is a clock toy doll. If you have at least level 18 crafting, you'll also say that you know how to make a doll just like that. Return to Gnocci to explain what actually happened. Gnocci is convinced that the curse was not his fault. Traitor in the middle [edit | edit source] At this point your quest log should end: I had [sic] turned off all corsairs theories about how they have become cursed; if not, repeat your conversations with each corsair as needed. After debunking Arsen, Colin, and Gnocci's curses, return Captain Tock to the boat. He will explain to you that the curse began when he and Ithoi went away to parlay and returned to find their crew sickly after eating dinner, with Ithoi briefly ill as well. As Ithoi was with Captain Tock at the time, he turned off food as the cause of the curse. Talk to Gnocci. You find that he didn't cook dinner that night because he was still traumatized from possessing a doll. He tells us that Ithoi cooked dinner that night instead of going to his parlay with Captain Tock. He also excludes food as the cause of the curse. Next, talk to Arsene. He will discover that his brother, Francois, told him that Ithoi can be fired from the Tock crew because they have settled in the Cove and no longer need a navigator. Now talk to Ithoi. Tell him you've heard of him cooking a meal that made the crew sick. He will believe that you accuse him of poisoning his crew and asking why you think so. Tell him the captain thinks of his firing, and he'll be heeded in the crime. With the crew believing they were cursed, they'd like Ithoi to stay on the crew. Ithoi goes to extinguish his fire, proving that he's faking the curse. Talk to Ithoi again and tell him you know the curse is fake. He will tell you he won't stand up, thus failing to prove he's faking his illness. Leave the hut and use a tinderbox for driftwood under Ithoi's hut. Ithoi Ithoi Get up and run out to douse the flame with magic. Go back to Captain Toka and tell him it's a curse. Indignant, Captain Tok will ask you to kill Ithoi. Taking care of Ithoi[edit source] This fight takes place in an poisoned area. In the event of death, all vulnerable objects will be moved to the grave outside the court. All items left on the ground will be lost. The player confronts Ithoi. Return to Ithoi hut and he will attack you immediately. He is level 35 and uses elementary strike spells. He can also use the curse of magic. Lower levelled players should prepare for this fight, although he will splash quite often. After killing Ithoi, leave your hut and return to Captain Tock. Captain Tok will ask what's happening now. Explain to him that Ithoi was killed for poisoning his team. He will thank you and let the crew relax and get better. He will also mention that he will talk to Yusuf, who is in a bank north of the ship, allowing access to the bank cove. Congratulations, quest to finish! Rewards[edit | edit source] 2 Quest points Access Yusuf bank in Corsair Cove. Transcript [edit source] Trivia [edit source] During the cutscene of Gnocci Cook fishing lobster, he sings, Obby-lobby Obby-lobby oi oi oi. This is probably a reference to Oggy Oggy Oggy! Oi Oi Oi! singing, which is popular among crowds at sporting events (especially rugby union) in the UK, Ireland and some Commonwealth countries. This could also be a reference to Zicke Zacke Zicke Zacke. Hoi, Hoi, Hoi!, which ends with a song called Ein Prosit, a traditional German toast for health and well-being. This song is also used frequently on The Man Show before hosts get used and drink their beer. Returning to Captain Toka after talking to the crew and untied his theories. Captain Tock says: Arr, any advanced enough technology is indistinguishable from the demonic possession that it is. This is a reference to Clarke's three laws, the third of which states, Any sufficiently advanced technology is indistinguishable from magic. Captain Toks used to appear as a red dot on a mini map, but on board, not a yellow dot. This is a bug and is fixed. Once the quest is complete, Captain Tock replaces Cabin Boy Colin, which provides the opportunity to travel between Corsair Cove and Rimmington. The cook name, Gnocci, is probably a reference to the food Gnocchi. If you talk to Madame Caldarium, and respond to her statement I guess so. Your character will make a reference to Star Wars Episode 2, where Anakin says: I don't like sand. It is rude, rough and irritating, and it gets everywhere. From Old School RuneScape Wiki &t; Corsair Curse This short guide is an in-depth guide here. It contains a more detailed description of the dialogue, cutscenes and storyline. Talk to Captain Toka directly from the entrance to the Falador farm. (2•1) Talk to Captain Toka on the docks west of Rimmington. (1) Talk to Ithoi Navigator, which is located on the top floor of a building in the south of the beach, in the west and a little south of the platform. Talk to him first or else the chats don't go through properly. (1) Dig here to find the demonic Doll Talking to Arsen Thief. (1) Speak to Cabin Boy Colin. (1) Talk to Gnocci Cook (upstairs in a building only northwest). (1) Grab a tinderbox next to him if you don't have one. Grab a shovel found just south of his hut (right next to the tree near the water) if you don't have one. Talk to Captain Tock back on the boat (cross the southern gangplank) to get the ogre artefact. (1) Enter the hole west and talk to Chief Tess; her artifact. (1) Talk to Ithoi Navigator. Use a telescope aboard Ithoi Navigator's hut. Dig in a lump of sand next to the tree where Gnocci Cook fishes for cutscene. (see figure) Three steps to the east of a tropical tree to the west of the fishing site. Return to Gnocci Cook and talk to him. Talk to the Arsene thief. Talk to Cabin Boy Colin. Talk to Captain Tock. (1•1) Talk to Gnocci Cook. (1) Talk to Arsen the thief. (1•1) Talk to Cabin Boy Colin. (1) Talk to Ithoi Navigator. (1•1) Talk to Ithoi Navigator again. (1•1) Use your tinderbox for driftwood under his hut. Talk to Ithoi Navigator again. (1) Speak to Captain Tock. (1•3) This fight takes place in this case. In the event of death, all vulnerable objects will be moved to the grave outside the court. All items left on the ground will be lost. Head west again and kill Ithoi Navigator (level 35). Use protect from magic to do no harm. Talk to Captain Tock. (1) Congratulations, the quest completed! Rewards[edit | edit source] 2 Quest points Access Yusuf bank in Corsair Cove. Cove.

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