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War dragons guide for beginners

The theme pic creators of War Dragons, Pocket Gems. War Dragons is a visually stunning 3D real-time strategy game that puts you in control of the ultimate dragon army. Join the guild, help your teammates launch attacks and prevent enemy raids in true real-time fashion. The game now supports iOS 11! - app storePublisher:Pocket GemsPublishing Date: June 2015Me love tips, tricks, cheats, hacks, guides, tutorials and war dragons!!! Which are not loved by war dragons. With more dragons to breed and train than any other game on mobile devices it's one of the best titles around when looking for something based around dragons! This 7 step guide to War Dragons is designed to help newer players get the best start possible. In addition, this war on Dragons Guide helps players avoid costly mistakes at first. There is a chance if you have progressed too far before reading this guide you may want to start a new game with War Dragons. You wouldn't be alone. I started more than once, just like the others. Here's a guide on how to start a new game if it's causing you problems. After The War Dragons Guide, packed with awesome tips and tricks! Step One War Dragons Guide - Keep the base small! If you first load the game you will be taken out in a short tutorial on how to play the war with the Dragons. You will learn how to control your dragons, clear the earth trees, build your first structures and how to attack. Go ahead and follow the tutorial. The main thing to be aware is a tutorial about talking about expanding your lands as a thing to do. That's not the case in the War Dragons. Level 15 game forces you to clear the first layer of fog. You can clear it at any time to gain access to the tower, which can be used for further buff your defenses. Clear the mist, but leave the trees and the land undeveloped. A good striker knows how to channel their defenses back before they have a range of defenses. Not clearing the ground causes attacking dragons to soar quickly with their defenses behind the base, reducing the time they can attack their defenses without being targeted back. At level 13 or 14 you open magic towers that block spell attacks of the same color. Level these structures above all when you have access to them. At a higher level, it is recommended to keep your magic towers 5 levels higher than your other defenses if already maxing out the amount of land you have passed. It has the full advantage of focusing on modernising your structures and reducing the rage of time, as opposed to expanding beyond the scope of increasing the rage of time by sacrificing the overall health of individual structures. Step two war Dragons Guide-Only build two resource structures at the beginning! If you follow step one, then Use the first five spaces on your base on several levels. The second step is simple. It is tempting that you want to create more resources, especially when you first look to update your memory and see that it tells you to build more resources to upgrade memory. Do not create more than one resource structure at the beginning. Other spaces are essential for protection. There is another reason resource structures cannot be saved, which means that if you build a resource structure there is no way to get the space back. Other structures of War Dragons can be saved and can be removed if necessary. Finally, builds that over focus resources early to get raided more. You're only going to lose what you can't protect enough. Create one for each resource structure. At different stages of the game it may seem that you have to build more resource structures. You can't upgrade further without leveling and you can't level forward without upgrading, plus the storage is full and needs to be upgraded before you have enough resources to upgrade to something else and it requires more resources to create resource structures before it's upgraded further. Viscous circle. Do not create new resource structures unless you have double-controlled that you no longer have any moves, and you have considered the option described in step 6. Step three War Dragons Guide – Start bookmarking targets early! Before you know it, you have at least your resource structures built and you will be ready to clear more forest or build some other structures. While waiting for timers you will probably be tempted to attack some other bases with your dragons. For what I will show you in this guide level you faster than usual, it is important to start bookmarking some of these early bases. Click Add to Bookmarks to bookmark your goal for future attacks by selecting Bookmarks on the Bookmark tab in Matchmaking. After the next step, you can get the levels very quickly. This can cause random choices of enemy bases you have matched to get well before your dragon level at first. It is nice to have some lower-level bases bookmarked to be able to attack when stuck leveling up their first-tier dragons. The bookmark list is on the Matching tab. Especially if there is no higher guild friends or friends who help. This is only the beginning until you breed the red-tier elite dragon, Ember. If you have Ember you have a solid striker who is doing well against most of the bases recommended. Keep down smaller bases like yours, they can be deadly. There are a few other things to look for when choosing goals. Step four War Dragons Guide - Build out the first five squares The first five squares should be built as follows: the first five towers. — war Dragons. It better different structures that are of the same type of conflict. The only structures that work well and a couple that have the same special offers are resources. Quick word for mage towers! All towers have special features, there are two types of mage towers, blue and red. Red Mage towers block red weather co-ed range and Blue Mage towers block blue weather. Both the red and blue towers are just as special, the ball of energy shoots forward and keeps the attacker dragon generating fury. Step into the war dragons guide - Join guild! At level six you will be able to build a guild hall. This structure opens up the guild aspect of the game. Join the guild now. Apply multiple guilds, the most important thing is active players, if you are. If you join the guild and can't join the attacks, leave and find another one. You will probably get offers from recruiters. Build your base to stand out for those who know the game and make you an easy choice for recruiting. I've always received offers from the guilds. They're going to show up in my mailbox. There's a guild wanting to recruit you. They're higher or lower than your current guild. Do you want to join? I usually go to the highest guild when I really like the players in the current guild. If you build the War Dragons Guild Hall you will be able to open a guild of management and apply for guild! Here's basics to get the most out of the guild and how to work at a higher level at a lower level. Step six War Dragons Guide - Store towers and replace them with higher level towers! After joining the guild keep focusing on leveling up and event collections much better for dragons and riders. When you reach a point that you can no longer upgrade your structures, create a new structure in your place and retreat. Click this button to save your defensive structures and build a new one! When I first started I ignored the store button for a while thinking it was game shopping, but then I finally discovered that this is not a shop, it's an in-game way to remove the towers you no longer want to play. Here's a picture of the store button. Keep in mind that resource structures can be moved, but not stored. If you build too many resource structures your stuck with them if you don't want to start a new game. By saving your towers, you can keep gaining levels and releasing better levels of towers without expanding! Pretty soon your little island will have very strong towers without space for your enemies to use the most powerful attacks against them. Making them difficult to destroy. Step Seven War Dragons Guide - Leveling Your Dragons! Experience getting insight There are a few things to know about leveling dragons. XP is a shared dragons used, so if the base drops after only one dragon that the dragon can meet XP to base Two dragons shared 50%, three dragons get 33% each. When the attack is connected to another player, the person who joined the attack goes to the second round only. When two people join the attack the first supporting player goes into the second round the second supporting player goes to the fourth round. XP success greatly increases for all any additional player who joins. Multipliers! At some point at the beginning of the letters numbers they appear in the lower right corner of your dragon image, choosing them to battle. These letters are XP repeaters. If you first introduced on a given day your dragons should be 5 times repeaters. These repeaters are a good one attack and reduce to one in each subsequent attack. If possible, try to use 5 multipliers to join the attack on a senior guild member. If you can not join a higher level then look for more bases they give more XP and options drops. The letters at the bottom of each dragon portrait are XP repeaters! Monuments destruction and various structures give chests and timer upgrades. There's more to learn. At the beginning of these tips will get you through, but before long you want to dive into the heart to maximize XP in your situation. There is already a lot of information out there to maximize XP. I recommend exploring it sooner or later. //forums.wardragons.com/t/maximum-xp-depending-on-player-level/39952 you for reading, it ends the beginner's war with the Dragons guide. Hopefully saves a lot of time and resources! Happy game! Here are some more great resources for War Dragons. //www.wdgeeks.info/defending-Ziggy Bam Bam Skull

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