Gameworlds
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FORMAT:

PURPOSE:
To get conscious about that game worlds exist, what they are, what they are made of, how they interact, who is involved, what goes in and what comes out.

SETUP:
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INTRO / BACKGROUND:
Discuss:
How to start, plan and drive a game world. Make a real plan to start a new game world (e.g. school project, action steps to get it in place).

INSTRUCTIONS / PROCEDURE:
1. List game worlds in which we are involved, including government, taxes, church, etc. See principles we are serving with each game worlds. See what kinds of game worlds we have and what kinds are missing.

2. Map out the energetic interactions and interplay between our game worlds.

DEBRIEF: