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You need to check the quality of the translation and bring the article in line with the stylistic rules of Wikipedia.You can help improve this article by correcting the errors in it. This mark is on the article from August 21, 2018. Ni no Kuni II: Revenant Kingdom Developer Level-5 Publishers Bandai Namco Entertainment Level-5 Part Series Ni no Kuni Release Date March 23, 2018 Genre Action/RPG Creators Yoshiaki Kusud, Takafumi Kokami Heimdisainers Kengo Sibata, Yoichi Murase Screenwriter Akihiro Hino Programmer Yasuhiro Akasaka Artists Nobuyuki Yanai, Hiroshi Matsuyama, Hiroyuki Maeda, Yushiyuki Momose Composer Jo Hisaisi Technical Data Windows Platform, PlayStation 4 Game Mode Single-Player Media Official Website (English) Ni no Kuni II: Revenant Kingdom (Yap. ニノII レヴァナトキグダム Ni no No Kuni Ravananto Kingudam) is a role-playing action game developed by Level-5 and produced by Bandai Namco Entertainment. The game is a continuation of Ni no Kuni: Wrath of the White Witch, and the second installment was released on March 23, 2018 for Windows and PlayStation 4. The story tells the story of Evan Dorisfan Nyandale (in English-language localization: Evan Pettiwhisker Tildrum), heir to the throne of Coronella (Ding Dong Dell), expelled from his native kingdom during the coup d'etat. Together with Roland Crane, an unwitting traveler between the worlds, Evan decides to found a new kingdom and unite the world to deal with the impending danger. Ni no Kuni II: Revenant Kingdom is a third-person role-playing game in which players complete quests such as story tasks and goals that reveal history. Outside of quests, players can navigate the open world, where they will explore cities, villages, dungeons, and other dangerous places scattered throughout the map. After leaving the location, players get on the world map, which serves to choose the destination, and is a diorama, and the characters are portrayed in the style of tibi. When players encounter enemies, they go into combat mode. Battles take place on an open battlefield, allowing players to move freely around the area. During battles, the player controls one allied character in the team; The team consists of three selected characters between whom you can switch at any time during the battle. Two other characters that the player does not control fight on their own. To fight enemies, the player must use melee attack, magic and funjash. Funyashi are small creatures, represented in different forms, embodying one of six elements, each of which has its own strengths. The player can have up to 4 in the team at a time. In Revenant Kingdom, players can build and manage evan's kingdom, focusing on the location of jobs in the city to provide materials and shops, such as for weapons and armor. A brief overview of the description of the plot in the article or section is too long or detailed in comparison with the rest of the article. Description Of the Events in the Revenant Kingdom take place a hundred years after Ni no Kuni: Wrath of the White Witch. begins in the kingdom of Ding Dong Dell, which is inhabited by silstos (race of anthropomorphic cats, Grimalkin) and rattus (race of mice, English Mousekin), which have been at war with ancient times. The kingdom is ruled by the Nyandale dynasty(Tildrum), with its current heir Evan preparing to take the throne after the sudden death of his father Leopold. In addition to Coronella, there are three other kingdoms: Lai Jin (Goldpaw), a gambling and tourism-oriented company run by Dogfolk; Atlantos (Hydropolis), a secluded maritime nation home to merfolks and humans; The Grand Factoria (Broadleaf) is a hard-working, highly advanced nation formed by a corporation that has become big enough to become independent. The ruler of each country has a connection with a powerful creature known as The Kingmaker. The connection itself is known as Kingsbond, and serves as proof of authority, as well as protects the country and its population from harm. The connection between the ruler and his Kinmaker can be severed only when the ruler dies, or in the event of theft, which is possible only when the support of their subjects fluctuates. The two main actors are Evan Pettiwicher Tildrum, the child and rightful heir to Ding Dong Dell, and Roland Crane, president of the unnamed nation of earth, who has moved into the world of Ni no Kuni in a younger form and becomes a friend and faithful companion of Evan. The party also includes Tanya, a girl of the same age as Evan, and her father Batu, one of the celestial pirates, Leander, a young man who is an adviser to the queen of Nerea from Hydropolis and Bracken Meadows, a young woman - the main and co-founder of Broadleaf. The game's plot begins with Roland, who sees a rocket flying into the city, followed by an explosion. Then we are shown Roland littered with rubble, when suddenly around him there is a blue glow and he disappears. Reappears in front of Evan in Coronell, only rejuvenated, and at this time The Mausinger, an adviser to Evan's late father, makes a coup. When they run away, they learn that The Rat poisoned the king and intends to kill Evan to take control of the kingdom. Evan and Roland safely escape from Coronella, and Evan promises that he will create a new kingdom in which everyone can be happy and free. As he approaches his dream, he meets a mysterious boy of his age in dreams, who becomes his confidant. With this in mind, Evan and Roland go to Cloudcoil Canyon to get to the Cradle of the Kings to find a Kingmaker. There they are joined by a group of celestial pirates, their boss Batu and his daughter Shanti (Tani), who help them get to the sanctuary, where Evan is being tested to establish a connection with the new Kingmaker. After success, Evan was joined by tiny Lofty, his new Kingmaker. After settling in an unclaimed plain, Roland instructs Evan to make contact with a neighboring kingdom: the Golden Vine, where they learn that the ruler of Goldpoe, the master of The Pagnas, uses a cheating gamble to exploit the population. When Pagnakius leaves the team, his Kingsbond is revealed by a mysterious man named Doloran. the party learns that Doloran was once a king of the long-lost Kingdom, which disappeared in one day. Despite his mistakes, Pugnaquius retains the support of his people, as he simply manipulated Doloran to follow his orders. Returning to its settlement, the company, along with pirates and immigrants from other countries, created the nation Evermore. To plan their next move, Evan and others seek knowledge at the Goldpow Library, where they learn about Ferdinand, the ancient king who once united the kingdoms of the world through the Declaration of Interdependence, which inspires Evan to do the same. After persuading Pugnacius to sign the declaration, Evan and others went to Hypolipolis, where they could not prevent Doloran from stealing Kingsbond to the queen of Nedea, but persuaded her to sign the declaration, and Leander agrees to join the party to stop Doloran's plans. A similar situation is taking place in Broadliff, where Doloran steals Kingsbond from the president of the zip Vector, who also agrees to sign the declaration later, and Bracken joined the party. Returning to Evermore, Roland temporarily leaves and goes to Dean Dong Dell, where he pretends to be loyal to Mausinger to receive the Sign of the Kings, an important artifact belonging to the royal family. After Roland returns to the party, they have an audience with Mausinger to trade Mark Kings for his collaboration, but instead he attacks them. On the occasion, Doloran uses the conflict to steal Mausinger's Kingsbond and reveals that he was looking for Mausinger's counselor, instructing him to turn Mausinger into Evan's father's agan. Instead of rewarding the Vermins for his services, Doloran instead steals his soul and runs away. Understanding his mistakes, Mausinger's reforms, and agrees to treat all citizens in Dean Dong Dell equally and sign the declaration. With the four Kingsbonds he owns, Doloran begins a ritual to bring back his own Kingsmaker, the Horned, who stole the souls of people around the world in the process. In response, the party returns to the Goldpow Library, where they find clues about Mournstar, a legendary sword capable of destroying Horna. After Mornstar is recreated and handed over to Evan, the armies of the five countries will launch an attack on The Horn to allow the party to reach Doloran. In the face of the party, Doloran reveals that Roland is his partner from Earth, and if one of them dies, the other will die. He also reveals that his true intention is not only to revive his lost kingdom, but also to restore his former Kingsmaker and lover Alisandra, who was turned into Horned because she defied the gods by loving him. Doloran then asks Roland, whose nation on Earth was destroyed by the war to join his side, but he refuses and the party defeats Doloran in battle. Shortly thereafter, Rogaly manifests himself and is killed by the party. Alisandra's spirit appears before Doloran and reveals that she actually tried to survive her strength to live next to him, but by doing so these forces turned her into Horned and went to the afterlife Evan then convinces Doloran to start afresh and recreate his kingdom from scratch. Back in Evermore, Evan and the kings of other major countries celebrate the victory with their subjects, but Roland goes home, having a last meeting with Evan before leaving. In another encounter with a mysterious boy, Evan discovers that he was indeed talking to Ferdinand in a dream that was not a king from the past, but instead his son and successor, who provided the keys to the party through Goldpow's librarian, Boddy, who is actually a soothsayer. Years later, Ferdinand takes on the throne of his father and fulfills Evan's dream to unite all the countries in the world. In the post-title Roland, at a peculiar age, moves forward in his mission to unite all the countries of the Earth, inspired by his travels with Evan. The development of the game was announced during the PlayStation Experience in December 2015. Eurogamer described it as a major event. Unlike the first game, which was joint with Studio Ghibli, the sequel was created without their participation. Despite this, former Ghibli character designer Yushiyuki Momose and music composer Jo Hisaisi, both of whom worked on the first part of Wrath of the White Witch, played a role in the game's collaboration. Level-5 CEO Akihiro Hino said the sequel would complement the original game better by adding deeper stories and improving visual effects. The character Roland was designed to allow older players to experience history because of his age. Higgledies were introduced to upgrade the combat system. Issue twice, despite this, the game was released for Microsoft Windows and PlayStation 4 on March 23, 2018. . In addition to the standard version of the game, players can also purchase three different add-ons. The Day One add-on includes downloadable Special Sword content featuring 5 new weapons. Premium Edition has a special DLC Special Sword, papercraft kit, original soundtrack to the game and DLC Dragon's Tooth. The collector's edition includes Premium edition content, a documentary, an art book, a mirror, a plush toy, a showcase and a series. On June 6, 2018, a soundtrack featuring hisaisha performances and performances by the Tokyo Philharmonic Orchestra was released. In response to criticism of the game as a relatively too-simple game, an update was released in June 2018 with the addition of two new complexity modes. The game will add downloadable content packages (DLC), the first of which will be released on August 9, 2018. Two more are planned, which will add new enemies, quests and additional parts of the story. Press Ratings ReviewEd RatingAgregatorInvalumetationMetacritic (PS4) 85/100 (PC) 81/100 Destructoid7,5/10/18/EGM8,5/10 GameSpot8/10 Russian-language editionsThe Review@Mail.Ru9.5/10 Ni no Kuni II: Revenant Kingdom received mostly positive reviews according to the Metacritic aggregator website. As of May 2018, Ni no Kuni II: Revenant Kingdom has sold more than 900,000 copies worldwide. The 2017 Game Critics Awards Best Role-Playing Game Winning award was nominated for Best Console Award. (PlayStation 4) . . . . . Polygon. Vox Media (26.08.2017). Address date January 27, 2017. Archived January

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Critics' Awards. The appeal date is January 23, 2018. July 2, 2017. Khan, 2017 Award Nominees (neo-op). CGM (August 21, 2017). The appeal date is January 23, 2018. Super Mario Odyssey sweeps Best Of Gamescom Awards (August 24, 2017). The appeal date is January 23, 2018. Links bandainamcoent.com/... Ni no Kuni II: Revenant Kingdom Source : 2 It is necessary to check the quality of the translation and bring the article in line with Wikipedia's stylistic rules. This mark is on the article from August 21, 2018. 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The story tells the story of Evan Pettivisker Tildrom, a young king who escaped from his castle during a coup d'etat, and now plans to build his new kingdom. Players are free to control Evan on the world map, while the rest of the team can be monitored in battles. During battles, players can use magical abilities, as well as they are helped by funjashi (Higgledies), creatures-elemetali, who use spells for various bonuses during the adventure. The game received positive criticism and by May 2018 it had sold about 900,000 copies of the game worldwide. Gameplay File:Ni no Kuni II - Revenant Kingdom - Gameplay Trailer -1 - PS4, PC.webm 229x229pc Ni no Kuni II: Revenant Kingdom role-playing game in which players perform quests - plot tasks and goals that reveal history. Outside of quests, players can roam freely through the open world, where they will explore cities, villages, dungeons, and other dangerous places scattered throughout the map. 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In addition to Coronella, the world is divided between three other kingdoms: Goldpaw, a gambling-focused and tourism-oriented country run by Dogfolk; Hydropolis, a secluded marine nation where the Mercolks and humans live; and Broadleaf is a hard-working, highly advanced nation formed by a corporation that has become big enough to become independent. The ruler of each country has a connection with a powerful creature known as The Kingmaker. The connection itself is known as Kingsbond, and serves as proof of authority, as well as protects the country and its population from harm. The connection between the ruler and his Kinmaker can only be severed when the ruler dies, or in the event of a theft, which only when the support of their subjects fluctuates. 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