



CODEX

for

The Trainer Path Gameworld

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Codex Trainer Path Gameworld

Introduction

❖ What is a codex?

A codex is a compilation of the 'rules of engagement' of how the Trainer Path works.

Contrary to the interpretation of your Box or Gremlin of what a Codex is, the 'rules of engagement' are not rules in the modern culture sense of the terms. The 'rules of engagement' are an ever-evolving set of guidelines, principles and distinctions emerging out of the chosen context of the Trainer Path, i.e.: the best ways we have figured out to make the Trainer Path gameworld work.

The codex is *not* at the center of the gameworld, meaning it is not the document on which decisions are decided. The codex is one tool used in the gameworld for clarity about how it goes. If the codex was placed in the center of the gameworld, then it would block the Bright Principles from flowing through the gameworld.

The Codex is ever-evolving AND not by the whims of Gremlins and Box need for security or comfort. The rules of engagement serve the Bright Principles of CLARITY, LOVE, TEAM-WORK, POSSIBILITY, EMPOWERMENT and EVOLUTION.

The Trainer Path Gameworld is part of the Possibility Management Trainer Guild Gameworld. The Trainer Guild has its own Codex. You can find the link to it at the end of this Codex.

❖ Who are the rules of engagement for?

The rules of engagement empowers the players of the gameworld as they bring enormous clarity about how the gameworld works. It is a declaration that we, as the players of the Game, have put thought and energy in figuring this out instead of letting our Box comfort determine it for us.

The rules of engagement also empowers the people outside the gameworld:

- People who are interested in joining the Trainer Path, and
- People who support the Trainer Path in different ways (Ecovillages, other Trainer Training Gameworlds)

❖ How does the Codex evolve?

The *Guardian of the Trainer Path Codex* is Anne-Chloé Destremau. She has the power and responsibility to update the Codex with the latest decision(s) taken by the players of the Gameworld. She makes sure that the Codex stays in alignment as well as possible with the rapid evolution of the gameworld.

The evolution of the Codex works by making proposals in such manner: when you have invented or refined parts or new parts of the Codex, make a clear proposal to the whole

Trainer Path. If there is no resistance to your proposal, give your written new section to Anne-Chloé and she will include it in the Codex. If there is resistance, questions or counter-proposals from anyone in the Trainer Path, you will need to create a node that includes the people who are interested to chew on this new section. If you have resistance to the proposal, you are in the node.

The main hint is keep your Gremlin on a short leash and your Sword of Clarity in hand!

The Trainer Path

Certain [Edgeworkers](#), [Riftwalkers](#), [Journeymen](#), [Evolutionaries](#), [Improvisors](#), [Initiators](#), [Healers](#), [Seeds](#), and [Possibilitators](#) are called to facilitate transformation through the evolution of consciousness in individuals and groups.

Delivering such a calling with excellence includes specific yet often unusual preparations. Getting your [Parts](#) together, getting yourself prepared, and making the [necessary leaps](#) is a life-long path.

We call it the Trainer Path.

What is the Trainer Path?

- ❖ The Trainer Path is a Village and a Magic School.

The Trainer Path is a Village of fresh Trainers whose intention is to support, love and create possibility for each other to bring [Next Culture: Archarchy](#) to life. The Village functions as a bridge for fresh trainers and facilitators to shift their [Point of Origin](#) from ordinary modern culture to their own extraordinary responsibly-contexted culture.

The Trainer Path is also a Magic School (otherwise known as a professional upgrade program) for fresh trainers and facilitators to practice and sharpen the [Possibility Management](#) tools, thoughtmaps, distinctions and processes used to deliver their transformational work for the benefit of all Beings.

The Village and the Magic School are woven into each other as much as they are a consequence of each other. One does not live without the other. This means to take part in the Magic School, you are actively engaging in the activities of Trainer Path Village. Conversely, being part of the Trainer Path Village is subject to your participation and creation of the Magic School.

❖ The Context of the Trainer Path

The Context of a gameworld is the relationship of that gameworld with consciousness and responsibility. In the infinitesimal nuance of level of responsibility between zero-level responsibility (otherwise known as avoiding responsibility altogether) and radical responsibility, we distinguish 5 different levels of responsibility: zero-level responsibility, child-level responsibility, adult-level responsibility, high-level responsibility, radical-level responsibility. For more distinctions and clarity on what each level of responsibility entails, and the consequences of each context, please visit the [Create a Trainer Path Regional](https://createatrainerpathregional.mystrikingly.com/#level-of-responsibility) website (<https://createatrainerpathregional.mystrikingly.com/#level-of-responsibility>).

The Context of the Trainer Path is [Radical Responsibility](#).

The Codex of the Trainer Path could stop here. Everything that would need to be said about how the Trainer Path gameworld works is in the declaration that the Trainer Path is contexted in Radical Responsibility.

And Radical Responsibility is such a foreign experience for most of us who were born and raised in child-level responsibility contexted modern culture, that such declaration warrants unfolding. The next dozens of pages is the unfolding of the simple but not easy declaration that the Trainer Path is a gameworld that emerges out of a Radical Relationship to Consciousness and Responsibility.

As mentioned above, the Trainer is a Village and a Magic School which purpose is to bridge the shift of your Point-of-Origin from exiting modern culture to enter Next Culture: Archarchy by providing a feedback culture, initiations and emotional healing processes.

Bright Principles and Shadow Principles

The **Bright Principles** of the Trainer Path Gameworld are Love, Possibility, Clarity, Transformation, Teamwork.

The **Shadow Sentence** of the Trainer Path Gameworld has not been distilled yet.

However, it would be in resonance with the Shadow Sentence of the Possibility Management Gameworld which is:

Possibility Management is a modern, black magic slave factory that lures you with shining possibilities, shows you how broken you are, then systematically tortures and fillets you and manipulates your mind and formats it in a new way with superior memes so that you voluntarily sacrifice your aliveness on the altar of radical responsibility and transform into an addicted, homeless zombie disciple that serves it under the hypocritical pretense of rescuing the world in order to take over the sole reign.

Sourcing the Trainer Path

A Radically Responsible context is a context in which each player takes responsibility for the level of responsibility that is being taken in the space.

In other words, if you choose to play a gameworld which plays at the level of radical responsibility - such as the Trainer Path - you take responsibility to source the Village at the level that you can source it.

An evolutionary gameworld is thrown into Nothing any opportunity it gets. Therefore, if you detect an assumption or behavior in the gameworld that has not been addressed, it becomes your job to source the next evolution in the gameworld.

Sourcing the Trainer Path *excludes* criticizing, complaining, competing, blaming, justifying, pointing fingers, taking revenge, resenting, manipulating, controlling (for the purpose of keeping your Box safe for example), using emotional reactivity as a basis for conversation.

Sourcing the Trainer Path *includes* two main behaviors: **asking questions** and **making proposals** for the purpose of deepening and evolving our context towards more Love, Possibility, Clarity, Transformation and Teamwork. Keep your sword of clarity at each other's and your own neck.

You source the Trainer Path by committing to your colleague's commitment to their Archetypal Lineage. Your commitment to their commitment is bigger than their commitment to their own Box and Gremlin survival patterns and to your own commitment to your own Box and Gremlin survival patterns. These are Archetypal gestures. This is Love in action.

In practice, it can look like holding and embodying the context of Radical Responsibility in your life and in your interactions with your colleagues. It means to spot their irresponsible stories and emotional reactions as gateways to emotional healing processes to heal and de-program their survival patterns, and to propose to hold some of these processes for them. It means to listen to the feedback of your colleagues when you are having a reaction and choosing to go through a different path than the reactivity, like an emotional healing process.

For example, choosing to hold assumptions, expectations and resentment against another Trainer Pather is a bigger commitment to your own Gremlin food than the commitment to Collaboration with your colleague. Please when you notice assumptions, expectations, resentments, ask immediately for an emotional healing process.

You commit to take responsibility for the integrity of the context by asking questions such as "which 'I' is speaking?", "which purpose does this serve?", "Is that a feeling or an emotion?", "Is this a button, hook, trauma, trigger, voice or imbalance reactivity?" These questions will be asked if any player of the gameworld notices contamination, identification or reactivity.

Being a Trainer in a radically responsible context means you are the space through which your Bright Principles do their work in the world. When you are reactive, you are not this space anymore.

You source the Trainer Path by sharing your research in the Trainer Path Calls or in the Trainer Path Gatherings.

You source the Trainer Path by celebrating your successes with your friends and colleagues.

You source the Trainer Path by providing healing and possibility to your brothers and sisters healers.

Healers healing healers.

The Pathwalkers are healers. Healers healing healers. We heal each other by going through and holding space through every emotional healing process needed to shift our [point-of-origin](#) from modern culture to Next Culture, and [becoming a space](#) through which your [Bright Principles](#) and [Archetypal Lineage](#) can do their work in the world.

Therefore, when entering the Trainer Path, you commit to heal your colleagues of the Trainer Path for no monetary cost and to ask for your next emotional healing processes as they show up through emotional reactivity (<http://reactivity.mystrikingly.com>).

As part of your commitment to the Trainer Path, you have been on a Week Long Emotional Experiment Team, one time as spaceholder and one time as a client. During the Week Long Emotional Experiment, you go through or hold emotional healing space for each and every emotion that comes up to the surface.

About Money

Entering the Trainer Path is exiting modern culture as your main Point-of-Origin and entering Archarchy. This applies to where you generate your money from. If you are still a slave for a corporation, how can you deliver Next Culture Initiations with integrity?

There are many resources to upgrade your thoughtware about and go through the necessary emotional healing processes, such as:

- Become money: <http://becomemoney.mystrikingly.com/>
- Nickel Machine: <http://nickelmachine.mystrikingly.com/>
- You and Your Job: <http://youandyourjob.mystrikingly.com/>

Sit in the Possibility Chair until you generate your needed resources from delivering your work as an agent of transformation.

Another dimension in the territory of money within the Trainer Path is the question of training (single coachings, work-talks, workshops, Clubs, ETB and Labs) prices.

The Trainer Path is a competition-free space. There are a number of agreements that have been made by the Trainer Guild that the Trainer Path has taken on.

The Trainer Guild price agreement for an Expand The Box Training - whether online or offline - prices is (not including room and board):

- First ETB: sliding scale from 650-950,- Euros.
- Second ETB: 350,- Euros
- Third ETB: 150,- Euros
- Fourth ETB: 75,- Euros
- Fifth and beyond ETB: 0,- Euros

The Trainer Guild price agreement for a Possibility Lab - whether online or offline - price is (not including room and board): 650-950,- Euros.

There is an additional agreement that the sliding scale starts at 450,- Euros for both Expand The Box and Possibility Lab for *residents* of the following countries: Portugal, Poland, Spain, Egypt, and Romania.

For work-talks and workshops, there is no agreement on the pricing of those spaces. However, when offering similar space among Trainers (such as Introduction to Rage Club, Rage Club Series, Fear Club Series, Gremlin Club Series, Bright Principle Distillation, etc...) using different prices would possibly create Competition and Scarcity among ourselves.

This is where negotiating intimacy skills become crucial.

When needed, create a node with the Trainers offering the similar spaces to discuss what would create more Love, Possibility, Clarity, Transformation and Teamwork in regards to pricing the space.

Entering the Trainer Path Team.

- ❖ What does it take to be on the Trainer Path Team?

You are on the team when you are on the team. The question is: can you be on the Team? This is a yes or no question...

In the radically responsible gameworld of Possibility Management, they are only one rule: *what a woman can do and what a woman cannot do*¹ (I heard it applies to men too).

The only remaining question is: can you be on the Team? If you can be on the Team, then you are on the Team. If you can't be on the Team, then you are not on the Team.

How do you know if you are on the Team? You are on the Team when the legends of your actions align with the purpose of the Trainer Path.

- ❖ The 10 first consequences to join the Team:

You are a Trainer before you enter the Trainer Path. The Trainer Path is not a space to decide if you want to be a Trainer. The Trainer Path is also not the space to tell you whether you are a Trainer or not.

The Trainer Path is the space for you to unfold your skills as a Trainer. You are already a Trainer when you enter the Trainer Path.

¹ Watch *Pirates of the Caribbean I*, matrix code: MV182, matrix point: 1.

Being a Trainer does not come from a certificate. Being a Trainer is about creating certain results or consequences in the world. To enter the Trainer Path, you are already creating a number of the 10 followings consequences as a Trainer:

0. **You have exited working for a corporation and modern culture schooling systems.**
1. **You are able to feel consciously.** You distinguish feelings from emotions. You use your feelings for handling things. You use your emotions to go through [emotional healing processes](#) with your Teams.
2. **You are able to commit beyond your comfort zone.** You commit before knowing how. You say Yes to doors opened by the Universe for no reason (especially not monetary reasons). For example, you have committed to participate in [10 Possibility Labs](#) and [5 Expand The Box](#) Trainings.
3. **You hold a regular weekly Possibility Team** (or SPARK-Experiment Team) for at least 3 months.
4. **You hold space for a 3/3/3 Anger Team for 3 months**, followed by a 3/3/3 Fear.
5. **You have been on a Week Long Emotional Experiment Team, one time as spaceholder and one time as a client.** During the Week Long Emotional Experiment, you go through or hold emotional healing space for each and every emotion that comes to the surface.
6. **You write one monthly article** (or make one monthly video or make one monthly interview) about a [distinction](#), a [practice](#), an [experiment](#), a [thoughtmap](#), or a [process](#). For articles, publish them on Academia or [Medium](#). Articles are NOT blogs or Facebook posts. For videos, publish them on your YouTube or Vimeo channel. Get used to staying present and making contact while speaking into a video camera.
7. **You have made your Possibility Manager Trainer Website By Yourself** listing Possibility Management as one of the context from which your work emerges. You can find samples of Trainer websites at <http://possibilitymanagers.org>.
8. **You send out a regular monthly newsletter** as food for [your circle](#), and you [Keep Building Your Circle](#): Wherever you go, you build your circle. A circle is the list of email addresses to which you send your monthly newsletter. Before delivering your

first *Expand The Box* you will need to have over 200 people in your Circle. In reality, you should have as many people in your active email data-base as you are friends with on Facebook. Go to the [Global Ecovillage Network](#) conferences and meet as many new people as you can. Go to where the edgeworkers gather.

9. **You prepare yourself to hold regular [Rage Clubs](#) by attending at least 2 Introductions to Rage Club, a Rage Club Series and eventually a Rage Club Spaceholder Training.**

10. **You deliver regular (twice/week) single coachings for [emotional healing processes](#).** In the beginning, you deliver the single coachings for no monetary cost for anyone who asks in your different Teams. After 50 free coachings, you start charging a sliding scale between 80-100euros (or the equivalent in your currency. After 100 paid coachings, you celebrate. After which, you charge a sliding scale between 150-250euros sliding scale for a 1h30 to 2h session. This is the regular price for [Possibility Coaching](#). By delivering [Possibility Coaching](#) sessions you will be in the same processes you are navigating for your clients or you could not navigate them. Does this build your matrix? You bet it does! Plus you will earn the extra cash you need to participate in your next Possibility Labs.

To be clear, this list is not complete. Additional practices are implicitly included. Additional consequences might be added to this list on a personal basis depending on the capacity of the applicant to be in the radically ruthless honest self-observation space of the Trainer Path.

One more thing... The Trainer Path is long. If you commit to it, the Path will be a life-long journey that will take you on the most incredible and terrifying adventures of your life (my opinion yes... but coming from experience!).

Something that has been proven necessary to join the Trainer Path is that **you want to be on the Team!** It is very much possible that you made some decisions in this life or past-life about never being on a Team of transformational agents again. This would be a huge contradiction inside of you with your desire to join the Trainer Path. Go through the needed emotional healing processes until a strong majority of your parts commits to the Being on the Team.

At a certain point on your Trainer Path, your perspective will shift from a personal one to a gameworld-wide one. This shift happens while you are on the Trainer Path. Your question(s) will shift from: 'how can I be a better Trainer?' to 'what am I doing to empower the thoughtware upgrades and healing processes of Possibility Management to be spread around the world *right now*?'

From this perspective, being on the Team means you act not only for your own benefit, or company but for the benefit of the Possibility Management Trainer Guild itself.

As Trainer Pathwalkers, you become an active player in the Possibility Management gameworld by taking responsibility and sourcing more and more of the following:

- You create [legend-making actions](#) on your own behalf in the name of the Possibility Management Trainer Guild.
- You [build a team](#) who love Possibility Management and collaborate with you to grow the context in their local area.
- You leave postcards and flyers leaving seed for your work in Possibility Management as well as [Possibility Management books](#) in bookstores, cafés, centers, schools, city halls, wherever you go.
- You create outfits, dances, or theater pieces for the Trainer Path and you showcase them in talks, workshops, festivals, trainings, YouTube videos and on your website.
- You regularly attend conferences, summits, festivals, fairs to deliver [talks](#), [workshops](#), presentations and synergistic connections in the name of Possibility Management.
- You collect notes, ideas, distinctions and start to [write The Book](#) to share with people what you are learning from the context of radical responsibility and/or the thoughtware, tools, processes and training of Possibility Management.
- You make and upload a stream of [videos](#), animations, [computer games](#), apps to demonstrate Possibility Management for people.

You collaboratively support the Team to deliver thoughtware upgrade from the context of radical responsibility:

- through *Expand The Box trainings, Feelings Workshops, Rage Clubs* and other manifestations of the Possibility Management gameworld.
- through talks and workshops opening doors to allow more people to enter the Possibility Management gameworld, listing your event on possibilitymanagement.org, the TeamUp calendar, and your own personal website.

As there is a clear way in, there is also a clear way out.

Exiting the Trainer Path Team.

Without a clear way out of a gameworld, the Village space starts being fuzzy, and the energy created in the Village by the Team is taken out through the fuzziness.

Someone in the Team has the job to announce to someone else that they are not on the Team anymore. This is the job of the Guardian Archetypal Lineage of the gameworld. This might be one of the hardest jobs to have on your bench.

As much as they acknowledge when someone has made their way in, they have the power and responsibility to acknowledge and take action when someone has made their way out of the gameworld. Both jobs have nothing to do with liking or disliking someone.

This task is made in collaboration with the Trainer Path Regions, where your participation in the Team - or lack of thereof - is clearest.

It becomes obvious that one player of the gameworld is not longer on the Team when they:

- Have not participated or sourced the weekly calls for more than 2 months;
- Have not participated in or sourced 2 consecutives Trainer Path Gathering;
- Are not holding space weekly for a Possibility Team or a Study Group
- Are not delivering weekly single coachings;
- Are not delivering monthly work-talks or workshops;
- Are not sending out a monthly newsletter;
- Are not sourcing the gameworld of the Trainer Path in any other way.

Again, lack of participation and engagement in the Team is more than the quantification of these points. Being on the Team also means that you feel the painful consequences of you not playing in the gameworld, and that you feel the pain and consequences of your team-mates not playing in the gameworld.

When it becomes obvious that a person is no longer on the Team, at least 2 Guardians will arrange a call or physical meeting with the people to have an honest conversation about them having left the Team.

One necessary question for the Guardians to ask that person is if they would like to leave the Slack Trainer Path Workspace and village message group (main communication platform) by themselves or if they want one of the administrators to remove them. They will let the person know that they won't receive the next invitation to the physical Trainer Path Gathering. They will still, if they want to, receive the Trainer Path newsletter.

It can be an option that there is a celebration party (offline or online) for that person's departure as the end of one journey is often the beginning of a new one.

Layers of the Village

There are different concentrics circles of Trainer Pathwalkers depending on their level of commitment and the results they create.

❖ Trainer Path Worldwide Regionals.

In 2020, the first Trainer Path Regional was born: the **Trainer Path Brazil** held by Vera Franco. Since then, a number of Trainer Path Regionals have come to life.

- The **Trainer Path North America** held by Jennifer Dominguez, Patricio Diaz, Scott East, and Amanda Killen
- The **Trainer Path New Zealand** held by Ana Norambuena, Tristan Girdwood and Julia Neumann
- The **Trainer Path Portugal** held by Joana Cruz
- The **Trainer Path Germany** held by Sophia-Magdalena Hofmann
- The **Trainer Path Poland**, without clear spaceholders at the moment

Each Trainer Path Regional has its own Codex.

The placeholders and/or the representatives of the ex-ex-Trainer Path and Trainer Path the Trainer Path Regionals come together in the **Infinity Ring of the Spaceholders for Trainer Path**. This Infinity Ring is composed of [Anne-Chloé Destremau](#) (Global), [Vera Franco](#) (Global and Brazil), [Clinton Callahan](#) (Global), Jennifer Dominguez (North America), Ana Norambuena (New Zealand), Sophia-Magdalena Hofmann (Germany), and Joana Cruz (Portugal).

The purpose of the Infinity Ring of Spaceholders is to support each other in the job of holding space for the Trainer Path Gameworld. The Infinity Ring offers support to hold the a Trainer Path Region when an issue cannot be dealt at the Regional level.

❖ Trainer Path Infinity Ring:

The **Infinity Ring for the Trainer Path Gameworld** is composed of [Anne-Chloé Destremau](#), [Vera Franco](#) and [Clinton Callahan](#).

The responsibility of the Infinity Ring is to:

- Hold the space, the clarity, the unfolding and direction of the Trainer Path Global (Gameworld Builder lineage).
- Keeps their eyes open on who should join the Trainer Path and checks on who should leave the Trainer Path (Guardian).
- Weave the Trainer Pathwalkers within each other and into the Village (Village Weavers)
- Take the Trainer Path Global through its own evolution.

❖ The Outer Circle:

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The Trainer Path Worldwide receives Trainer Path newsletters.

The Slack online platform Trainer Path Slack and Weekly Calls

The main platform of communication for the Trainer Path Worldwide is the Trainer Path Slack Workspace Slack workplace. The Slack Workspace Trainer Path Slack is the space dedicated to sharing our research, celebrating with each other our successes, handling short logistics around calls and research groups, and asking and arranging for emotional healing processes.

The people in the Trainer Path Slack Trainer Path Slack are active players of the Trainer Path and Trainer Path Village Worldwide and Regionals. If you leave the Trainer Path Village, you will no longer be in the Trainer Path Slack Trainer Path Slack. The Slack gameworld Trainer Path Slack has its own short Codex that you can find here: [Trainer Path](#)

[WhatsApp Group Codex_2020114](#). The Trainer Path SlackTrainer Path Slack Codex has also information on the use of the Google Calendar and the TeamUp Calendar.

The Trainer Pathwalkers meet regularly - weekly - in their village to deepen the context of the Trainer Path Village calls, to practice Trainer Skills, and to go through emotional healing processes and initiations

The Magic School

As above mentioned, the Magic School is embedded in entering the Trainer Path Village. Many layers of the Magic School have already been mentioned. The following spaces are specific spaces of the Magic School which Trainer on the Trainer Path have the necessity and want to participate in .

❖ The Lab spaces.

There is no one way to become a trainer because trainers are not a replica of one another, each trainer is uniquely shaped by their life experience, the [initiatory process](#) they've gone through, their [Archetypal Lineage](#), their [Bright Principles](#), and their [Pearl](#).

However, there exist specific spaces in which common trainer skills can be learned and sharpened in the company of experienced trainers and colleagues.

1. **Trainer Path Gatherings:** The Trainer Pathwalkers meet in the flesh regularly during Trainer Path Gatherings to build transformational connections, go to the edge of their trainer and personal Boxes together. The Trainer Path Gathering is also the space where Trainers practice holding space for each other and have the possibility to bring their own talents to the group (Playfight, Singing, Theater, Nature Initiation, etc...)

Spaceholders: [Vera Franco](#) and [Sophia-Magdalena Hofmann](#).

Cost: sliding scale of 100-250 Euros for the spaceholding of the logistics and the space + room & board.

Regularity: 2 to 3 times per year.

2. **Trainer Path Lab:** Enter for 5 days, an intense skill- and theory-building Trainer Training space that empowers you as a professional Trainer and helps you upgrade human thoughtware on planet Earth.

Spaceholders: [Clinton Callahan](#) and [Anne-Chloé Destremau](#)

Cost: sliding scale of 650-950 Euros + room & board.

Regularity: 2 to 3 times per year.

3. **Trainer Skills Days** (and other names): Get into every Trainer Skills Days that you can. Trainer Skills Days are 2- to 3-days trainings delivered in the four corners of the

planet: in Australia, New Zealand, USA, Switzerland, Brazil, and Germany. Trainer Skills Days are often delivered post-Possibility Lab to surf the wave of the liquid state of the Lab and insert finer distinctions, skills and processes needed for trainers.

Spaceholder: check with the different spaceholders of your regional Trainer Path.

Cost: depending on the length and the region + room & board.

Regularity: multiple times per year.

4. **Trainer Research Days**: These are often 2 week long training programs designed to dive deeply into exercises, maps, distinctions, skills needed and wanted by the next-generation of trainers.

Spaceholder: check with the different spaceholders of your regional Trainer Path.

Cost: depending on the length and the region + room & board.

Regularity: often once a year or every two years.

5. **Trainer Guild Lab**: Trainers in the Trainer Guild meet once or twice a year in a Torus to share and practice new skills, maps and processes in order to upgrade the Possibility Management field and the Trainers competency.

Spaceholder: [Clinton Callahan](#) (for June 2021).

Cost: 50 Euros for the logistical spaceholder + room & board.

Regularity: once or twice per year.

❖ Building Your Matrix Outside the Formal Spaces.

The weekly Trainer Path Regionals Calls and the Lab spaces are not sufficient to continuously deepen and grow the necessary Matrix to be a Trainer in Evolution. Most of the work happens outside of those spaces, through practice and leaps. Here are some offers:

1. **Memorize What It Takes**: Memorize the contents of these 3 websites. It will help you at this point to memorize the contents of the following 3 websites that we have made especially to support you becoming a Possibility Management Trainer:
 - a. <http://trainerguild.org>,
 - b. <http://trainerpath.org>
 - c. <http://createanexpandthebox.strikingly.com>
2. **Take a Stand for What You Have Taken A Stand For**: You have already taken a stand to be a Trainer or you would not be reading this information. You have not already taken a stand for the stand you have taken.
3. **Deliver 100 Public Talks and 25 One-Day Workshops**: Deliver 100 talks and 25 one-day workshops before considering delivering *Expand The Box*. During each of

your talks you will learn the value of what you are saying, how to answer questions, and how to navigate Gremlin-filled spaces.

4. **Get Your Red Cross Basic First Aid Certification:** You cannot responsibly hold and navigate transformational training spaces without a basic knowledge of first aid treatment in case of medical emergencies.
5. **Read ALL The Books:** Commit yourself to read the whole list of books at: [goexplore](#).
6. **Watch ALL The Films:** Commit yourself to watch the whole list of films at: [goexplore](#).
7. **Listen to ALL the Talks:** Commit in yourself to listen to all the talks at: [Next Culture Radio](#).
8. **Write The Book:** Just put it into your cells that you will one day [write the book](#). It is not YOUR book. It is the book of your Archetypal Lineage. Providing the treasures of your Archetypal Lineage to the world as a way of upgrading thoughtware and evolving consciousness on Earth turns on Gaia and turns on your Archetypal Lineage... Can you imagine what your life would be like if both of these Sources were turned on about you?
9. **Do your Other Initiations:** Nobody can get initiated for you. More interestingly, nobody can stop you from getting initiated. There are so many additional authentic adulthood [initiatory processes](#) that are required to get your life and Archetypal Lineage turned on and flying. Once every two or three months figure out ways to do your next initiation. Many core initiations are listed online at <http://goexplore.mystrikingly.com>.
10. **Play StartOver.xyz:** The massively multiplayer online and offline thoughtware upgrade personal transformation game [StartOver.xyz](#) is a web of almost 400 websites, each packed with distinctions and your next experiment. Playing StartOver.xyz is reading a self-designed book building Matrix at the fastest rate possible. Play in your [Possibility Team](#). Play in the Trainer Path Calls.

You can do this. We want you to succeed!

Trainer Path and Trainer Guild

Trainer Guild Codex

The Trainer Path is one of the gameworlds of Possibility Management. The Trainer Path gameworld is also strongly connected with the gameworld of the Trainer Guild, as when you enter the Trainer Path Team you are on the Trainer Guild at least with one foot.

The Trainer Path is the bridge and doorway into the Trainer Guild.

Questions like the following are answered in the Trainer Guild Codex, please refer to it when you need it.

- What Is The Possibility Management Trainer Guild?
- Who Belongs In Trainer Guild?
- Who Is In Trainer Guild Trainer Circle?
- How Does Someone Leave Trainer Guild?
- What are Trainer-Skills Labs?
- Who Should Attend Trainer-Skills Labs?
- Who Should Deliver Trainer-Skills Labs?
- What Are Trainer Research Labs?
- Who Should Come To Trainer Research Labs?
- How are new trainers invited to the Trainer Research Lab?
- Who Should Start Giving Expand The Box Trainings?
- What Is Your “Practice” Expand The Box?
- What Is Initiation?
- Who Should Start Delivering Possibility Labs?
- What About Copyrights And License Fees?
- What Are Age Policies For Trainings?
- What Are Trainer Guild Pricing Policies?
- How Does Someone Become A Certified Possibility Trainer?
- When Do You Get a Trainer Profile on the Possibility Management (.org) Website?