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Revolution In 2003, 3D gaming changed a lot with the introduction of high-end computing power and affordable, high-performance 3D graphics. The mid-to-high-end 3D graphics hardware was no longer used only for high-end high-end business applications. 3D games were released that challenged the capabilities of consoles and PC gaming. PlayStation 2 players could experience a wide range of games that are available for all platforms, including portable devices. Games in 3D were relatively more expensive, as the Nintendo GameCube and PlayStation 2 required more powerful hardware. The graph from GameSpot indicated that 3D gaming decreased drastically from 2007 to 2008. This graph was the result of a research conducted from April 30 to July 5, 2007. The research was conducted from the site's member logs which is used to collect user-generated data. The GameSpot concluded that 3D gaming had steadily grown to about 25% of all video game sales for the same period, 2005 to 2007. However, that year saw the decline and it was the first time 3D gaming was in decline. 3D-enabled consoles The introduction of 3D gaming involved the use of high-end and expensive 3D hardware. There were 3D-enabled consoles that would allow 3D-only games to be played. Some of the 3D-enabled consoles were: Xbox 360 Microsoft announced the 3D-enabled Xbox 360 on April 13, 2005, and it was released on October 23, 2005. Since its release, the Xbox 360 had several high-profile 3D-enabled games such as: Lost Planet: Extreme Condition Lost Planet: Unrisen Star Wars: The game Beyond Good & Evil PlayStation 3 The 3D-enabled PlayStation 3 was released on November 17, 2006. It contained five 3D-enabled games. The PlayStation 3 was designed to be compatible with the PlayStation 2 as well. Wii The 3D-enabled Wii, developed by Nintendo, was released on November 19, 2006. The Wii sold 20.9 million units, and it was the best-selling console of 2006. Xbox 360 is a video game console produced by Microsoft. It was released on November 22, 2005. The console has played a role in helping to fuel the 3D video gaming industry. The console was designed with the 3D capability in mind. Nintendo DS Nintendo 520fdb1ac7

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