


Witcher continent map

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The series *The Witcher* by Andrzej Sapkowski has become one of the most popular fantasy series of our time, thanks to the huge success of the trilogy of video games with CD Projekt Red. The arrival of the netflix series based on books later this year will no doubt increase the success of the books even further. Map of the continent's sorcerers. Please click for a larger version. The mapping of the *Witcher* series is interesting. Sapkowski did not initially include maps in the books, despite the fact that the action unfolded over a detailed description of the area. The first map appeared only after the publication of the Czech translation of the series, when translator Stanislav Komarek created a map based on Sapkowski's work. It is not clear to what extent Sapkovsky considered the map accurate or canonical (given that the map of Comerek has some notable features, such as the Kestrel Mountains). The first witch map created by Stanislav Komarek for Czech book editions. Please click for a larger version. In 2007, for the release of the video game *The Witcher*, CD Projekt Red created their own map. They consulted Sapkovsky on a map that clearly took the Comerek map as a starting point, but made the map clearer and more concise, and examined some of the missing features from the previous map. This map was reused for *The Witcher 2: Assassins of Kings* in 2011, and seems to have formed the basis of almost all the witch maps published since then. However, this map also has significant errors, such as the placement of the Nilfgaardian province of Gemmera, known for its long sea coast, inland. CDProjekt Red Card *The Witcher* and the *Witcher 2: Killers of Kings*. Please click for a larger version. In 2018, while working on Netflix's *The Witcher*, executive producer and showrunner Lauren Histrich posted an intriguing picture, suggesting that Netflix had ordered a new map for the series. This map is only partially visible, but seems to have returned to the Comerek card and started again, ignoring CD Projekt material (probably the need for them not to have a license or rights to use video game material in the series). This seems to have echoed some of the omissions of the Comerek map, but also extends the map far to the south and has included fresh errors, ignoring details from books (such as Bremerward, being the western point of the continental continent and the continent curved to the southwest rather than the southeast). This will at least put Gemmera in the right place, however. The map was tweeted by Lauren Histrich and will apparently be used while working on the Series *The Witcher* for Netflix. Please click for a larger version. In 2015, user DeviantArt MartynasB published an excellent map of the continent Of the Witcher, easily the most detailed and attractive, made to date. I used this card as a For my own; however, there are some problems with the map, notably the placement of Sodden, Toussaint and Amell Mountains that I was unable to fully fix. Other problems with his maps, such as the incorrect location of Gemmera, I installed on my version. Martinasbeh's world map of witches from 2015. A much higher-definition version can be found at the pre-deviantArt link. I plan to read the books in full later this year, so I can revise the map based on a closer reading of the books at a time. Thank you for reading Atlas of Ice and Fire. To help me provide better content, please consider contributing to my Patreon page and other funding methods that will also get you exclusive content weeks before it goes live on my blogs. Netflix's fantasy series *The Witcher* enlivens the magical and dangerous world of Andrzej Sapkowski's novels, but the politics and kingdoms of the continent can be a little confusing to keep track of. The witch's world map is especially important given that all three main characters take their names from their place of origin: Geralt Rivia, Yennefer Of Wengenberg, and Ciri, the Lion of Sintra. Covering decades, the first season of *The Witcher* bounces across the continent - from the magical academy of Aethus to Sodden Hill, a strategic gateway to the Northern Kingdoms. Much of the plot also revolves around the attempt to conquer the continent by Nilfgaard, which begins with the territory of Nilfgaard in the south and progresses to the north. Between the show jumps in time and jump over the map, sometimes it can be difficult to track where the main characters are. Here's a breakdown of the most important kingdoms on the continent, their politics, and where Geralt, Yennefer, and Ciri travel in *The Witcher* season 1. The countries and policies of the continent As you can see on the map below, there are many different countries on the continent, but the most significant of them are the Four Kingdoms of the Northern Kingdoms (Redania, Kaedwen, Aedirn, and Temeria) and the Nilfgaard Empire. We meet the two rulers of the Four Kingdoms in season 1 of witches: the Foltest, the King of Temeria, who, on the instructions of Triss Merigold with the capture of the haircut; and Virfuril, the king of Edirne, who fascinated Yennefer after her transformation. Also important in season 1 is the kingdom of Sintra, which is ruled by the grandmother of Ziri, queen of Calante. A proud warrior, Calante rejects the threat of the advancing Nilfaard army, believing that they will never be able to defeat the forces of Sintra. However, in season 1 of *The Witcher* 1, episode 1, *The Beginning of the End*, we see the fall of Sintra and the desperate escape of ziri from the castle. Nilfgaard rules Emperor Emhyr var Emreis, and to say much more about him risks spoiling future episodes of *The Witcher*. All the need to know at this point is that Emhyr is an aggressive ruler with plans to conquer the entire continent. One of Emhyr's main agents is Kahir, or Black Knight, a member of Nilfgaard's military intelligence, who was specifically charged with finding Siri and returning her to Nilfgaard. Finally, an important faction in the politics of the continent is the Brotherhood of Sorcerers, which is headed by the Supreme Council of Sorcerers. The members of the Council are Ennefer's mentor, Tissaia de Vries, the cunning old wizard OfStorabor, and Fringilla's uncle, Artorius Vigo. The Brotherhood of Sorcerers trains magicians and then assigns them to serve the kingdoms of the Continent. In the season finale, Fringilla leads the forces of Nilfgaard. Some members of the Brotherhood opposed it in defence of the Northern Kingdoms, while others chose to abstain from the struggle. Witch world map - Season 1 Places Map of the Continent above was created by a group of devoted fans called orielus Team, and offers a detailed view of the Witch's world. All action in *The Witcher* Season 1 takes place north of the Amell range in the center of the map, but it is important to note the location of Nilfgaard in the far south. By the end of Season 1, The Nilfgaardian Empire takes more than half of the map - all the way to Cintra - which puts in perspective the sheer power of the forces that Yennefer and other mages face in the season finale. Now let's take a closer look at some of the other important places. Blaviken One of the most sinister nicknames of Geralt - The Butcher of Blaviken. In the first episode of *The Witcher*, *The Beginning of the End*, we get to see how he earns that name. The small town of Blaviken is located in the far north of the continent, on the coast of Praxeda Bay. It is here that Geralt meets the exiled Princess Renfrey, with whom he has a short and tragic affair. Aretuza and Thanedd Island After it was sold to her nameless father, Ennefer travels west from her home in Wengenberg in Edirne to Tenedd Island, off the coast of Temeria. Thanedd is the home of Aretuza, an academy for training young ladies to become sorceresses. The island has powerful magical defenses, and during its training Yennefer discovers the gruesome truth about how its magic is fueled. Lower Posada, Dol Blatanna and the Blue Mountains, located in the northeast corner of the map, Lower Posada and the former elven kingdom of Dol Blatanna are shown in season 1 of *The Witch*, episode 2, *Four Signs*. Here Geralt and Jaskir meet for the first time, and Jaskir decides to accompany Geralt in his search in the mountains in the hope of finding inspiration for his songs. Temeria Temeria is one of four kingdoms, and Geralt pays him a visit in season 1 of *The Witcher*, episode 3, *The Moon Traitor*. Temeria is ruled by the king and the Brotherhood of Sorcerers sends Triss Merigold to the royal court to defend the kingdom during the conquest of Nilfgaard. She and Geralt work together to capture and cure the haircut that attacks the citizens of Temeria. The Brocilon Forest is located south of Tenedd Island and north of Sintra is the Brockilon Forest. Ciri is drawn into this magical forest in season 1, episode 4, *Banquets, Bastards and Burials*. There she meets a tribe of driads who protect the forest - although they are unable to keep her safe for long. Rinde In *The Witcher* season 1, episode 5, *Bottled Appetites*, Geralt and Yennefer meet for the first time in the Redan city of Rhinde. After Yassier is attacked by a genie, leaving him in desperate need of magical intervention to save his life, Geralt leads him to Rhinda and discovers that Ennefer is claiming the mayor's house for himself. Caingorn and Dragon Mountain In *The Witcher* season 1, episode 6, *Rare Species*, Geralt is recruited by a man named Borch to hunt down a dragon with a bounty on his head, courtesy of King Nidamir Caingorn. Dragon Mountains are located in the far north of the continent, and according to the book of knowledge people have never explored what lies behind them. Sodden Hill and the Yaruga River with the forces of Nilfgaard, making their way north, the finale of season 1 of *The Witcher*, much more, sees Ennefer and other magicians perform on Sodden Hill, in the kingdom of Sodden. The fort is guarded by the narrowest parts of the Yaruga River, which begins at the mouth in Sintra and covers the continent. Kaer Morhen Although not visited in *The Witcher* season 1, Kaer Morhen is a key place. Stored in the far northeast, Kaer Morhen is where young children have once been trained to become witches through a series of brutal tests that most of them do not survive. Here Geralt was trained, and where his mentor, Vezemir, still lives. Read more: [What to Expect From The Witcher Season 2](#) [Boys: Son of Homeland Ryan Replaces Black Noir in Comic Twist](#) [Related Topics About Author Hannah Shaw-Williams \(3063 Articles Published\)](#) [Published](#) [witcher continent map reddit](#) [witcher netflix map of the continent](#) [witcher continent political map](#) [full map of the continent witcher](#)

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